# Integrated 5-Port 10/100 Managed Switch 

## Features

## Advanced Switch Features

- IEEE 802.1q VLAN Support for up to 128 VLAN Groups (Full-Range 4096 of VLAN IDs)
- Static MAC Table Supports up to 32 Entries
- VLAN ID Tag/Untag Options, Per Port Basis
- IEEE 802.1p/q Tag Insertion or Removal on a Per Port Basis Based on Ingress Port (Egress)
- Programmable Rate Limiting at the Ingress and Egress on a Per Port Basis
- Jitter-Free Per Packet Based Rate-Limiting Support
- Broadcast Storm Protection with Percentage Control (Global and Per Port Basis)
- IEEE 802.1d Rapid Spanning Tree Protocol RSTP Support
- Tail Tag Mode (1 Byte Added Before FCS) Support at Port 5 to Inform the Processor Which Ingress Port Receives the Packet
- 1.4 Gbps High-Performance Memory Bandwidth and Shared Memory Based Switch Fabric with Fully Non-Blocking Configuration
- MII with MAC 5 on Port 5, SW5-MII for MAC 5 MII Interface
- Enable/Disable Option for Huge Frame Size (up to 2000 Bytes Per Frame)
- IGMP v1/v2 Snooping (IPv4) Support for Multicast Packet Filtering
- IPv4/IPv6 QoS Support
- Support Unknown Unicast/Multicast Address and Unknown VID Packet Filtering
- Self-Address Filtering


## Comprehensive Configuration Register Access

- Serial Management Interface (MDC/MDIO) to All PHYs Registers and SMI Interface (MDC/MDIO) to All Registers
- High-Speed SPI (up to 25 MHz ) and $\mathrm{I}^{2} \mathrm{C}$ Master Interface to all Internal Registers
- I/O Pins Strapping and EEPROM to Program Selective Registers in Unmanaged Switch Mode
- Control Registers Configurable on the Fly (PortPriority, $802.1 \mathrm{p} / \mathrm{d} / \mathrm{q}, ~ A N . .$.


## QoS/CoS Packet Prioritization Support

- Per Port, 802.1p and DiffServ-Based
- 1/2/4-Queue QoS Prioritization Selection
- Programmable Weighted Fair Queuing for Ratio Control
- Re-Mapping of 802.1 p Priority Field Per Port Basis


## Integrated 5-Port 10/100 Ethernet Switch

- New Generation Switch with Five MACs and Five PHYs that are Fully Compliant with the IEEE 802.3u Standard
- Non-Blocking Switch Fabric Ensures Fast Packet Delivery by Utilizing a 1K MAC Address Lookup Table and a Store-and-Forward Architecture
- On-Chip 64Kbyte Memory for Frame Buffering (Not Shared with 1K Unicast Address Table)
- Full-Duplex IEEE 802.3x Flow Control (PAUSE) with Force Mode Option
- Half-Duplex Back Pressure Flow Control
- HP Auto MDI/MDI-X and IEEE Auto Crossover Support
- Port 5 MAC5 SW5-MII Interface Supports PHY Mode and MAC Mode
- 7-Wire Serial Network Interface (SNI) Support for Legacy MAC
- Per Port LED Indicators for Link, Activity, and 10/ 100 Speed
- Register Port Status Support for Link, Activity, Full-/Half-Duplex and 10/100 Speed
- LinkMD ${ }^{\circledR}$ Cable Diagnostic Capabilities for Determining Cable Opens, Shorts, and Length
- On-Chip Terminations and Internal Biasing Technology for Cost Down and Lowest Power Consumption


## Switch Monitoring Features

- Port Mirroring/Monitoring/Sniffing: Ingress and/or Egress Traffic to Any Port or MII
- MIB Counters for Fully Compliant Statistics Gathering; 34 MIB Counters Per Port
- Loopback Support for MAC, PHY, and Remote Diagnostic of Failure
- Interrupt for the Link Change on Any Ports


## KSZ8895MLUB

## Low-Power Dissipation

- Full-Chip Hardware Power-Down
- Full-Chip Software Power-Down and Per Port Software Power-Down
- Energy-Detect Mode Support <100 mW Full-Chip Power Consumption When All Ports Have No Activity
- Very-Low Full-Chip Power Consumption (<0.5W) in Standalone 5-Port, without Extra Power Consumption on Transformers
- Dynamic Clock Tree Shutdown Feature
- Voltages: Single 3.3V Supply with $3.3 \mathrm{~V} \mathrm{~V}_{\text {DDIO }}$ and Internal 1.2V LDO Controller Enabled, or External 1.2V LDO Solution
- Analog $V_{\text {DDAT }}$ 3.3V Only
- $\mathrm{V}_{\text {DDIO }}$ Support 3.3V, 2.5V, and 1.8 V
- Low 1.2V Core Power
- Industrial Temperature Range: $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$
- Available in 128-pin LQFP, Lead-Free Package


## Applications

- In-Vehicle Diagnostics (OBD)
- High-Speed Software Download
- Gateway Switch
- Head Unit
- Rear Seat Entertainment


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## KSZ8895MLUB

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### 1.0 INTRODUCTION

### 1.1 General Description

The KSZ8895MLUB is a highly integrated Layer 2-managed 5 -port switch with an optimized design and plentiful features, qualified to meet AEC-Q100 standard for automotive applications. It is designed for cost-sensitive 10/100 Mbps 5 -port switch systems with on-chip termination, lowest power consumption, and internal core power controller. These features will save more system cost. It has 1.4 Gbps high-performance memory bandwidth, shared memory based switch fabric with full non-blocking configuration. It also provides an extensive feature set such as power management, programmable rate limit and priority ratio, tag/port-based VLAN, packets filtering, quality-of-service (QoS) four-queue prioritization, management interface, and MIB counters. Port 5 is a MAC 5 MII interface with PHY mode as default at switch side. The SW5-MII interface can be connected to a processor with a MAC MII interface.
The KSZ8895MLUB consists of 10/100 PHYs with patented and enhanced mixed-signal technology, media access control (MAC) units, a high-speed non-blocking switch fabric, a dedicated address lookup engine, and an on-chip frame buffer memory. The KSZ8895MLUB contains five MACs and four integrated PHYs. All PHYs support 10/100BASE-T/ TX.
All registers of MACs and PHYs units can be managed by the SPI interface or the SMI interface. MIIM registers of the PHYs can be accessed through the MDC/MDIO interface. EEPROM can set all control registers for the unmanaged mode.
The KSZ8895MLUB provides multiple CPU control/data interfaces to effectively address both current and emerging fast Ethernet applications.

FIGURE 1-1: FUNCTIONAL DIAGRAM


## KSZ8895MLUB

### 2.0 PIN DESCRIPTION AND CONFIGURATION

FIGURE 2-1: 128-LQFP PIN ASSIGNMENT (TOP VIEW)


## TABLE 2-1: $\quad$ SIGNALS - KSZ8895MLUB

| Pin <br> Number | Pin Name | Type, Note 2-1 | Port | Pin Function |
| :---: | :---: | :---: | :---: | :---: |
| 1 | MDI-XDIS | IPD | 1-5 | Disable auto MDI/MDI-X. <br> PD (default) = normal operation. <br> PU = disable auto MDI/MDI-X on all ports. |
| 2 | GNDA | GND | - | Analog ground. |
| 3 | VDDAR | P | - | 1.2 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 4 | RXP1 | 1 | 1 | Physical receive signal + (differential). |
| 5 | RXM1 | 1 | 1 | Physical receive signal - (differential). |
| 6 | GNDA | GND | - | Analog ground. |
| 7 | TXP1 | 0 | 1 | Physical transmit signal + (differential). |
| 8 | TXM1 | 0 | 1 | Physical transmit signal - (differential). |
| 9 | VDDAT | P | - | 3.3 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 10 | RXP2 | 1 | 2 | Physical receive signal + (differential). |
| 11 | RXM2 | 1 | 2 | Physical receive signal - (differential). |
| 12 | GNDA | GND | - | Analog ground. |
| 13 | TXP2 | 0 | 2 | Physical transmit signal + (differential). |
| 14 | TXM2 | 0 | 2 | Physical transmit signal - (differential). |
| 15 | VDDAR | P | - | 1.2 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 16 | GNDA | GND | - | Analog ground. |
| 17 | ISET | - | - | Set physical transmit output current. Pull-down with a $12.4 \mathrm{k} \Omega 1 \%$ resistor. |
| 18 | VDDAT | P | - | 3.3 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 19 | RXP3 | 1 | 3 | Physical receive signal + (differential). |
| 20 | RXM3 | 1 | 3 | Physical receive signal - (differential). |
| 21 | GNDA | GND | - | Analog ground. |
| 22 | TXP3 | 0 | 3 | Physical transmit signal + (differential). |
| 23 | TXM3 | 0 | 3 | Physical transmit signal - (differential). |
| 24 | VDDAT | P | - | 3.3 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 25 | RXP4 | 1 | 4 | Physical receive signal + (differential). |
| 26 | RXM4 | 1 | 4 | Physical receive signal - (differential). |
| 27 | GNDA | GND | - | Analog ground. |
| 28 | TXP4 | 0 | 4 | Physical transmit signal + (differential). |
| 29 | TXM4 | 0 | 4 | Physical transmit signal - (differential). |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-1 | Port | Pin Function |
| :---: | :---: | :---: | :---: | :---: |
| 30 | GNDA | GND | - | Analog ground. |
| 31 | VDDAR | P | - | 1.2 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 32 | NC | NC | - | No connection. |
| 33 | NC | NC | - | No connection. |
| 34 | GNDA | GND | - | Analog ground. |
| 35 | NC | NC | - | No connection. |
| 36 | NC | NC | - | No connection. |
| 37 | VDDAT | P | - | 3.3 V analog $\mathrm{V}_{\mathrm{DD}}$. |
| 38 | NC | NC | - | No connection. |
| 39 | NC | NC | - | No connection. |
| 40 | NC | NC | - | No connection. |
| 41 | NC | NC | - | No connection. |
| 42 | NC | NC | - | No connection. |
| 43 | NC | NC | - | No connection. |
| 44 | NC | NC | - | No connection. |
| 45 | NC | NC | - | No connection. |
| 46 | NC | NC | - | No connection. |
| 47 | PWRDN_N | IPU | - | Full-chip power down. Active low. |
| 48 | INTR_N | OPU | - | Interrupt. This pin is Open-Drain output pin. |
| 49 | GNDD | GND | - | Digital ground. |
| 50 | VDDC | P | - | 1.2V digital core $\mathrm{V}_{\mathrm{DD}}$. |
| 51 | PMTXEN | IPD | 5 | Reserved for MLUB. No connect. |
| 52 | PMTXD3 | IPD | 5 | Reserved for MLUB. No connect. |
| 53 | PMTXD2 | IPD | 5 | Reserved for MLUB. No connect. |
| 54 | PMTXD1 | IPD | 5 | Reserved for MLUB. No connect. |
| 55 | PMTXD0 | IPD | 5 | Reserved for MLUB. No connect. |
| 56 | PMTXER | IPD | 5 | Reserved for MLUB. No connect. |
| 57 | PMTXC/ PMREFCLK | I/O | 5 | Reserved for MLUB. No connect. |
| 58 | GNDD | GND | - | Digital ground. |
| 59 | VDDIO | P | - | $3.3 \mathrm{~V}, 2.5 \mathrm{~V}$, or 1.8 V digital $\mathrm{V}_{\mathrm{DD}}$ for digital $\mathrm{I} / \mathrm{O}$ circuitry. |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-1 | Port | Pin Function |
| :---: | :---: | :---: | :---: | :---: |
| 60 | PMRXC | I/O | 5 | Reserved for MLUB. No connect. |
| 61 | PMRXDV | IPD/O | 5 | Reserved for MLUB. No connect. |
| 62 | PMRXD3 | IPD/O | 5 | Reserved for MLUB. <br> Strap option: <br> PD (default) = enable flow control. <br> PU = disable flow control. |
| 63 | PMRXD2 | IPD/O | 5 | Reserved for MLUB. <br> Strap option: <br> PD (default) = disable back pressure. <br> PU = enable back pressure. |
| 64 | PMRXD1 | IPD/O | 5 | Reserved for MLUB. <br> Strap option: <br> PD (default) = drop excessive collision packets. <br> PU = does not drop excessive collision packets. |
| 65 | PMRXD0 | IPD/O | 5 | Reserved for MLUB. <br> Strap option: <br> PD (default) = disable aggressive back-off algorithm in half-duplex mode. <br> $\mathrm{PU}=$ enable for performance enhancement. |
| 66 | PMRXER | IPD/O | 5 | Reserved for MLUB. <br> Strap option: <br> PD (default) $=1522 / 1518$ bytes; <br> PU = packet size up to 1536 bytes. |
| 67 | PCRS | IPD/O | 5 | Reserved for MLUB. <br> Strap option for port 4 only. <br> PD (default) = force half-duplex if auto-negotiation is disabled or fails. <br> PU = force full-duplex if auto-negotiation is disabled or fails. Refer to Register 76. |
| 68 | PCOL | IPD/O | 5 | Reserved for MLUB. <br> Strap option for port 4 only. <br> PD (default) = no force flow control, normal operation. <br> PU = force flow control. Refer to Register 66. |
| 69 | SMTXEN | IPD | - | Port 5 Switch MII transmit enable. |
| 70 | SMTXD3 | IPD | - | Port 5 Switch MII transmit bit 3. |
| 71 | SMTXD2 | IPD | - | Port 5 Switch MII transmit bit 2. |
| 72 | SMTXD1 | IPD | - | Port 5 Switch MII transmit bit 1. |
| 73 | SMTXD0 | IPD | - | Port 5 Switch MII transmit bit 0 . |
| 74 | SMTXER | IPD | - | Port 5 Switch MII transmit error |
| 75 | SMTXC | I/O | - | Port 5 Switch MII transmit clock: Input: SW5-MII MAC mode. Output: SW5-MII PHY mode. |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-1 | Port | Pin Function |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 76 | GNDD | GND | - | Digital ground. |  |
| 77 | VDDIO | P | - | $3.3 \mathrm{~V}, 2.5 \mathrm{~V}$, or 1.8 V digital $\mathrm{V}_{\mathrm{DD}}$ for digital I/O circuitry. |  |
| 78 | SMRXC | I/O | - | Port 5 Switch MII receive clock: Input: SW5-MII MAC mode. Output: SW5-MII PHY mode. |  |
| 79 | SMRXDV | IPD/O | - | Switch MII receive data valid. |  |
| 80 | SMRXD3 | IPD/O | - | Port 5 Switch MII receive bit 3. <br> Strap option: <br> PD (default) = Disable Switch SW5-MII full-duplex flow control PU = Enable Switch SW5-MII full-duplex flow control. |  |
| 81 | SMRXD2 | IPD/O | - | Port 5 Switch MII receive bit 2. <br> Strap option: <br> PD (default) = Switch SW5-MII in full-duplex mode; PU = Switch SW5-MII in half-duplex mode. |  |
| 82 | SMRXD1 | IPD/O | - | Port 5 Switch MII receive bit 1. <br> Strap option: <br> PD (default) = Port 5 Switch SW5-MII in 100 Mbps mode; SW5TMII in 200 Mbps mode. <br> PU = Switch SW5-MII in 10 Mbps mode . |  |
| 83 | SMRXD0 | IPD/O | - | Port 5 Switch MII receive bit 0. <br> Strap option: LED mode <br> PD (default) = mode 0; PU = mode 1. See "Register 11." <br> Mode 0, link at |  |
|  |  |  |  | Mode 0 | Mode 1 |
|  |  |  |  | LEDx_2 Link/Activity | 100Link/Activity |
|  |  |  |  | LEDx_1 Full-Duplex/Col | 10Link/Activity |
|  |  |  |  | LEDx_0 Speed | Full-Duplex |
| 84 | SCOL | IPD/O | - | Port 5 Switch MII collision detect: Input: SW5-MII MAC modes. Output: SW5-MII PHY modes. |  |
| 85 | SCRS | IPD/O | - | Port 5 Switch MII modes carrier sense: Input: SW5-MII MAC modes. Output: SW5-MII PHY modes. |  |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-1 | Port | Pin Function |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Pin 91, 86, and 87 are dual MII configuration pins for the Port5 MAC5 MII. SW5-MII supports both MAC mode and PHY modes. |  |
|  |  |  |  | Pin\# (91, 86, 87) | Port 5 Switch MAC5 SW5-MII |
|  |  |  |  | 000 | Disable, Otri |
|  |  |  |  | 001 | PHY Mode MII |
| 86 | SCONF1 | IPD | - | 010 | MAC Mode MII |
|  |  |  |  | 011 | PHY Mode SNI |
|  |  |  |  | 100 | Disable (default) |
|  |  |  |  | 101 | PHY Mode MII |
|  |  |  |  | 110 | MAC Mode MII |
|  |  |  |  | 111 | PHY Mode SNI |
| 87 | SCONF0 | IPD | - | Dual MII configuration pin. See Pin 86 descriptions. |  |
| 88 | GNDD | GND | - | Digital ground. |  |
| 89 | VDDC | P | - | 1.2 V digital core $\mathrm{V}_{\mathrm{DD}}$. |  |
| 90 | LED5-2 | IPU/O | 5 | Reserved for MLUB <br> Strap option: aging setup. See "Aging" section. <br> PU (default) = Aging enable <br> $P D=$ Aging disable . |  |
| 91 | LED5-1 | IPU/O | 5 | Reserved for MLUB <br> Strap option: <br> PU (default): enable PHY[5] MII I/F. <br> PD: tristate and disable all PHY[5] MII output. (Design should pull this pin down as default for MLUB) |  |
| 92 | LED5-0 | IPU/O | 5 | Reserved for MLUB <br> Strap option for port 4 only. <br> PU (default) = Enable auto-negotiation. <br> PD = Disable auto-negotiation. Strap to register 76 bit[7]. |  |
| 93 | LED4-2 | IPU/O | 4 | LED indicator 2 |  |
| 94 | LED4-1 | IPU/O | 4 | LED indicator 1 |  |
| 95 | LED4-0 | IPU/O | 4 | LED indicator 0. <br> Strap option: <br> PU (default) = Normal mode <br> PD = Energy Detection mode (EDPD mode) <br> Strap to Register 14 bits [4:3] |  |
| 96 | LED3-2 | IPU/O | 3 | LED indicator 2. |  |
| 97 | LED3-1 | IPU/O | 3 | LED indicator 1. |  |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin <br> Number | Pin <br> Name | Type, <br> Note <br> $2-1$ | Port |  |
| :---: | :---: | :---: | :---: | :--- |
| 98 | LED3-0 | IPU/O | 3 | Pin Function |
| Strap option: <br> PU (default) $=$ Select I/O drive strength (8 mA); <br> PD = Select I/O drive strength (12 mA). <br> Strap to Register 132 bit [7-6]. |  |  |  |  |
| 99 | GNDD | GND | - | Digital ground. |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-1 | Port | Pin Function |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 113 | PS1 | IPD | - | Serial bus configuration pin. <br> For this case, if the EEPROM is not present, the KSZ8895MLUB will start itself with the PS[1:0] = 00 default register values. |  |
|  |  |  |  | Pin Configuration | Serial Bus Configuration |
|  |  |  |  | $\mathrm{PS}[1: 0]=00$ | $1^{2} \mathrm{C}$ Master Mode for EEPROM |
|  |  |  |  | $\mathrm{PS}[1: 0]=01$ | SMI Interface Mode |
|  |  |  |  | $\mathrm{PS}[1: 0]=10$ | SPI Slave Mode for CPU Interface |
|  |  |  |  | $\mathrm{PS}[1: 0]=11$ | Factory Test Mode (BIST) |
| 114 | PS0 | IPD | - | Serial bus configuration pin. See "Pin 113." |  |
| 115 | RST_N | IPU | - | Reset the KSZ8895MLUB device. Active low. |  |
| 116 | GNDD | GND | - | Digital ground. |  |
| 117 | VDDC | P | - | 1.2 V digital core $\mathrm{V}_{\mathrm{DD}}$. |  |
| 118 | TESTEN | IPD | - | NC for normal operation. Factory test pin. |  |
| 119 | SCANEN | IPD | - | NC for normal operation. Factory test pin. |  |
| 120 | NC | NC | - | No connection. |  |
| 121 | X1 | I | - | 25 MHz crystal clock connection/or 3.3V Oscillator input. Crystal/ Oscillator should be $\pm 50 \mathrm{ppm}$ tolerance. |  |
| 122 | X2 | 0 | - | 25 MHz crystal clock connection. |  |
| 123 | NC | NC | - | No connection. |  |
| 124 | NC | NC | - | No connection. |  |
| 125 | LDO_O | P | - | LDO_O pin connect to Gate pin of MOSFET if using the internal 1.2V LDO controller. <br> LDO_O pin will be floating if using an external 1.2V LDO. <br> Note: When pin 126 voltage is greater than the internal 1.2 V LDO controller enable threshold (1V), the Internal 1.2V LDO controller is enabled and creates a 1.2 V output when using an external MOSFET. <br> When pin 126 is pull-down, the internal 1.2 V LDO controller is disabled and pin 125 tri-stated. |  |
| 126 | $\begin{gathered} \text { IN_PWR_- } \\ \text { SEL } \end{gathered}$ | I | - | Resistor divider: Enable internal 1.2V LDO controller. <br> Pull-down: Disable internal 1.2V LDO controller. <br> Note: $\mathrm{A} 4 \mathrm{k} \Omega$ pull-up and a $2 \mathrm{k} \Omega$ pull-down resistors divider network is recommended if using the internal 1.2 V LDO controller and an external MOSFET for 1.2 V power. <br> A $100 \Omega$ (approximately) resistor between the source and drain pins on the MOSFET is recommended as an option. <br> You can also use an external 1.2 V LDO for 1.2 V power supply. |  |

## TABLE 2-1: SIGNALS - KSZ8895MLUB (CONTINUED)

| Pin <br> Number | Pin <br> Name | Type, <br> Note <br> $2-1$ | Port | Pin Function |
| :---: | :---: | :---: | :---: | :--- |
| 127 | GNDA | GND | - | Analog ground. |
| 128 | TEST2 | NC | - | NC for normal operation. Factory test pin. |

Note 2-1 $\quad \mathrm{P}=$ Power supply.
I = Input.
$\mathrm{O}=$ Output.
I/O = Bidirectional.
GND = Ground.
IPU = Input with internal pull-up.
IPD = Input with internal pull-down.
IPD/O = Input with internal pull-down during reset, output pin otherwise.
OTRI = Output tri-stated.
The KSZ8895MLUB can function as a managed switch or unmanaged switch. If no EEPROM or micro-controller exists, the KSZ8895MLUB will operate from its default setting. The strap-in option pins can be configures by external pull-up/ pull-down resistors and take the effect after power-down reset or warm reset, the functions are described in the following table.

TABLE 2-2: STRAP-IN OPTIONS - KSZ8895MLUB

| Pin Number | Pin Name | Type, Note 2-2 | Description, Note 2-3 |
| :---: | :---: | :---: | :---: |
| 1 | MDI-XDIS | IPD | Disable auto MDI/MDI-X. <br> PD = (default) = normal operation <br> PU = disable auto MDI/MDI-X on all ports. |
| 62 | PMRXD3 | IPD/O | Strap option: <br> PD (default) = enable flow control; PU = disable flow control. |
| 63 | PMRXD2 | IPD/O | Strap option: <br> PD (default) = disable back pressure; <br> PU = enable back pressure. |
| 64 | PMRXD1 | IPD/O | Strap option: <br> PD (default) = drop excessive collision packets; <br> PU = does not drop excessive collision packets. |
| 65 | PMRXD0 | IPD/O | Strap option: <br> PD (default) = disable aggressive back-off algorithm in half-duplex mode; <br> PU = enable for performance enhancement. |
| 66 | PMRXER | IPD/O | Strap option: <br> PD (default) = 1522/1518 bytes; <br> PU = packet size up to 1536 bytes. |
| 67 | PCRS | IPD/O | Strap option for port 4 only. <br> PD (default) = force half-duplex if auto-negotiation is disabled or fails. <br> PU = force full-duplex if auto-negotiation is disabled or fails. Refer to register 76. |
| 68 | PCOL | IPD/O | Strap option for port 4 only. <br> PD (default) = do not force flow control. <br> PU = force flow control. Refer to register 66. |

TABLE 2-2: $\quad$ STRAP-IN OPTIONS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-2 | Description, Note 2-3 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 80 | SMRXD3 | IPD/O | Switch MII receive bit 3. Strap option: <br> PD (default) = disable switch SW5-MII full-duplex flow control; PU = enable switch SW5-MII full-duplex flow control. |  |  |
| 81 | SMRXD2 | IPD/O | Switch MII receive bit 2. Strap option: PD (default) = switch SW5-MII in full-duplex mode; PU = switch SW5-MII in half-duplex mode. |  |  |
| 82 | SMRXD1 | IPD/O | Switch MII receive bit 1. Strap option: <br> PD (default) = switch SW5-MII in 100 Mbps mode and SW5-TMII in 200 Mbps <br> PU = switch MII in 10 Mbps mode. |  |  |
| 83 | SMRXD0 | IPD/O | Switch MII receive bit 0. Strap option: <br> LED mode PD (default) = mode 0; PU = mode 1. See "Register 11." |  |  |
|  |  |  | - | Mode 0 | Mode 1 |
|  |  |  | LEDx_2 | Link/Activity | 100Link/Activity |
|  |  |  | LEDx_1 | Full-Duplex/Col | 10Link/Activity |
|  |  |  | LEDx_0 | Speed | Full-Duplex |
| 86 | SCONF1 | IPD | Pins 91, 86, and 87 are dual MII configuration pins for the Port5 MAC5 MII. SW5-MII supports both MAC mode and PHY modes. |  |  |
|  |  |  | [91, 86, 87] Port 5 Switch MAC5 SW5-MII |  |  |
|  |  |  | 000 | Disable, Otri |  |
|  |  |  | 001 | PHY Mode MII |  |
|  |  |  | 010 | MAC Mode MII |  |
|  |  |  | 011 | PHY Mode SNI |  |
|  |  |  | 100 | Disable (default) |  |
|  |  |  | 101 | PHY Mode MII |  |
|  |  |  | 110 | MAC Mode MII |  |
|  |  |  | 111 | PHY Mode SNI |  |
| 87 | SCONF0 | IPD | Dual MII configuration pin. See Pin 86 description. |  |  |
| 90 | LED5-2 | IPU/O | Strap option: Aging setup. See "Aging" section PU (default) = aging enable; PD = aging disable. |  |  |
| 91 | LED5-1 | IPU/O | Strap option: <br> PU (default): enable PHY[5] MII I/F. <br> PD: tri-state all PHY[5] MII output. See "Pin 86 SCONF1." |  |  |
| 92 | LED5-0 | IPU/O | Strap option for port 4 only. <br> PU (default) = Enable auto-negotiation. <br> PD = Disable auto-negotiation. Strap to register 76 bit[7] |  |  |
| 95 | LED4-0 | IPU/O | ```LED indicator 0. Strap option: PU (default) = Normal mode. PD = Energy Detection mode (EDPD mode). Strap to register 14 bits[4:3]``` |  |  |
| 98 | LED3-0 | IPU/O | ```LED3 indicator 0. Strap option: PU (default) = Select I/O current drive strength ( 8 mA ); PD = Select I/O current drive strength ( 12 mA ). Strap to register 132 bit[7:6].``` |  |  |

## TABLE 2-2: STRAP-IN OPTIONS - KSZ8895MLUB (CONTINUED)

| Pin Number | Pin Name | Type, Note 2-2 | Description, Note 2-3 |  |
| :---: | :---: | :---: | :---: | :---: |
| 102 | LED2-1 | IPU/O | LED2 indicator 1. <br> Strap option for port 3 only. <br> PU (default) = Enable auto-negotiation. <br> PD = Disable auto-negotiation. <br> Strap to register 60 bit[7] |  |
| 105 | LED1-1 | IPU/O | LED1 indicator 1. <br> Strap option for port 3 only. PU (default) = no force flow control, normal operation. PD = force flow control. Strap to register 50 bit[4] |  |
| 106 | LED1-0 | IPU/O | LED1 indicator 0 . <br> Strap option for port 3 only. <br> PU (default) = force half-duplex if auto-negotiation is disabled or fails. <br> $P D=$ force full-duplex if auto negotiation is disabled or fails. Strap to register 60 bit[5]. |  |
| 113 | PS1 | IPD | Serial bus configuration pin. For this case, if the EEPROM is not present, the KSZ8895MLUB will start itself with the PS[1:0] $=00$ default register values. |  |
|  |  |  | Pin Configuration | Serial Bus Configuration |
|  |  |  | PS[1:0] = 00 | $1^{2} \mathrm{C}$ Master Mode for EEPROM |
|  |  |  | $\mathrm{PS}[1: 0]=01$ | SMI Interface Mode |
|  |  |  | $\mathrm{PS}[1: 0]=10$ | SPI Slave Mode for CPU Interface |
|  |  |  | PS[1:0] = 11 | Factory Test Mode (BIST) |
| 114 | PS0 | IPD | Serial bus configuration pin. See "Pin 113." |  |

Note 2-2 NC = No connect.
IPD = Input with internal pull-down.
IPU/O = Input with internal pull-up during reset; output pin otherwise.
IPD/O = Input with internal pull-down during reset; output pin otherwise.
Note 2-3 NC = Do not connect to PCB.
PU = Strap pin pull-up.
PD = Strap pin pull-down.

### 3.0 FUNCTIONAL DESCRIPTION

The KSZ8895MLUB contains four 10/100 physical layer transceivers and five media access control (MAC) units with an integrated Layer 2 managed switch. The device runs in two modes. The first mode is as a 4-port integrated switch. The second is as a 4-port switch with the fifth MAC. In this mode, access to the fifth MAC is provided through a media independent interface (MII).
The KSZ8895MLUB has the flexibility to reside in a managed or unmanaged design. In a managed design, a host processor has complete control of the KSZ8895MLUB via the SPI bus, or via the MDC/MDIO interface with SMI mode. An unmanaged design is achieved through I/O strapping or EEPROM programming at system reset time.
On the media side, the KSZ8895MLUB supports IEEE 802.3 10BASE-T, 100BASE-TX on all ports with Auto MDI/MDIX. The KSZ8895MLUB can be used as fully-managed 4-port standalone switch or hook up to microprocessor by its SWMII interface for an application solution.

Physical signal transmission and reception are enhanced through the use of patented analog circuitry that makes the design more efficient and allows for lower power consumption and smaller chip die size.
There are a number of major enhancements from the KS8995MA to the KSZ8895MLUB. These include: more host interface options, four queues prioritization, tag as well as port based VLAN, rapid spanning tree support, IGMP snooping support, port mirroring support and more flexible rate limiting and filtering functionality.

### 3.1 Physical Layer Transceiver

### 3.1.1 100BASE-TX TRANSMIT

The 100BASE-TX transmit function performs parallel-to-serial conversion, 4B/5B coding, scrambling, NRZ-to-NRZI conversion, MLT3 encoding and transmission. The circuit starts with a parallel-to-serial conversion, which converts the MII data from the MAC into a 125 MHz serial bit stream. The data and control stream is then converted into 4B/5B coding followed by a scrambler. The serialized data is further converted from NRZ-to-NRZI format, and then transmitted in MLT3 current output. The output current is set by an external $1 \% 12.4 \mathrm{k} \Omega$ resistor for the $1: 1$ transformer ratio. It has a typical rise/fall time of 4 ns and complies with the ANSI TP-PMD standard regarding amplitude balance, overshoot, and timing jitter. The wave-shaped 10BASE-T output is also incorporated into the 100BASE-TX transmitter.

### 3.1.2 100BASE-TX RECEIVE

The 100BASE-TX receiver function performs adaptive equalization, DC restoration, MLT3-to-NRZI conversion, data and clock recovery, NRZI-to-NRZ conversion, descrambling, 4B/5B decoding, and serial-to-parallel conversion. The receiving side starts with the equalization filter to compensate for intersymbol interference (ISI) over the twisted pair cable. Since the amplitude loss and phase distortion is a function of the length of the cable, the equalizer has to adjust its characteristics to optimize the performance. In this design, the variable equalizer will make an initial estimation based on comparisons of incoming signal strength against some known cable characteristics, then tunes itself for optimization. This is an ongoing process and can self-adjust against environmental changes such as temperature variations.

The equalized signal then goes through a DC restoration and data conversion block. The DC restoration circuit is used to compensate for the effect of baseline wander and improve the dynamic range. The differential data conversion circuit converts the MLT3 format back to NRZI. The slicing threshold is also adaptive.
The clock recovery circuit extracts the 125 MHz clock from the edges of the NRZI signal. This recovered clock is then used to convert the NRZI signal into the NRZ format. The signal is then sent through the de-scrambler followed by the 4B/5B decoder. Finally, the NRZ serial data is converted to the MII format and provided as the input data to the MAC.

### 3.1.3 PLL CLOCK SYNTHESIZER

The KSZ8895MLUB generates $125 \mathrm{MHz}, 83 \mathrm{MHz}, 41 \mathrm{MHz}, 25 \mathrm{MHz}$, and 10 MHz clocks for system timing. Internal clocks are generated from an external 25 MHz crystal or oscillator.

### 3.1.4 SCRAMBLER/DE-SCRAMBLER (100BASE-TX ONLY)

The purpose of the scrambler is to spread the power spectrum of the signal in order to reduce EMI and baseline wander. The data is scrambled through the use of an 11-bit wide linear feedback shift register (LFSR). This can generate a 2047bit non-repetitive sequence. The receiver will then descramble the incoming data stream with the same sequence at the transmitter.

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### 3.1.5 10BASE-T TRANSMIT

The output 10BASE-T driver is incorporated into the 100BASE-T driver to allow transmission with the same magnetics. They are internally wave-shaped and pre-emphasized into outputs with typical 2.3 V amplitude. The harmonic contents are at least 27 dB below the fundamental when driven by an all-ones Manchester-encoded signal.

### 3.1.6 10BASE-T RECEIVE

On the receive side, input buffer and level detecting squelch circuits are employed. A differential input receiver circuit and a PLL perform the decoding function. The Manchester-encoded data stream is separated into clock signal and NRZ data. A squelch circuit rejects signals with levels less than 400 mV or with short pulse widths in order to prevent noises at the RXP or RXM input from falsely triggering the decoder. When the input exceeds the squelch limit, the PLL locks onto the incoming signal and the KSZ8895MLUB decodes a data frame. The receiver clock is maintained active during idle periods in between data reception.

### 3.1.7 MDI/MDI-X AUTO CROSSOVER

To eliminate the need for crossover cables between similar devices, the KSZ8895MLUB supports HP Auto MDI/MDI-X and IEEE 802.3u standard MDI/MDI-X auto crossover. HP Auto MDI/MDI-X is the default.

The auto-sense function detects remote transmit and receive pairs and correctly assigns transmit and receive pairs for the KSZ8895MLUB device. This feature is extremely useful when end users are unaware of cable types and saves on an additional uplink configuration connection. The auto-crossover feature can be disabled through the port control registers or MIIM PHY registers. The IEEE 802.3u standard MDI and MDI-X definitions are:

TABLE 3-1: MDI/MDI-X PIN DEFINITIONS

| MDI |  | MDI-X |  |
| :---: | :---: | :---: | :---: |
| RJ-45 Pins | Signals | RJ-45 Pins | Signals |
| 1 | TD+ | 1 | RD+ |
| 2 | TD- | 2 | RD- |
| 3 | RD+ | 3 | TD+ |
| 6 | RD- | 6 | TD- |

### 3.1.7.1 Straight Cable

A straight cable connects an MDI device to an MDI-X device, or an MDI-X device to an MDI device. Figure 3-1 depicts a typical straight cable connection between a NIC card (MDI) and a switch, or hub (MDI-X).

FIGURE 3-1: TYPICAL STRAIGHT CABLE CONNECTION


### 3.1.7.2 Crossover Cable

A crossover cable connects an MDI device to another MDI device, or an MDI-X device to another MDI-X device. Figure 3-2 shows a typical crossover cable connection between two switches or hubs (two MDI-X devices).

FIGURE 3-2: TYPICAL CROSSOVER CABLE CONNECTION


### 3.1.8 AUTO-NEGOTIATION

The KSZ8895MLUB conforms to the auto-negotiation protocol as described by the 802.3 committee. Auto-negotiation allows unshielded twisted pair (UTP) link partners to select the highest common mode of operation. Link partners advertise their capabilities to each other, and then compare their own capabilities with those they received from their link partners. The highest speed and duplex setting that is common to the two link partners is selected as the mode of operation. Auto-negotiation is supported for the copper ports only.
The following list shows the speed and duplex operation mode from highest to lowest priority.

- Priority 1: 100BASE-TX, full-duplex
- Priority 2: 100BASE-TX, half-duplex
- Priority 3: 10BASE-T, full-duplex
- Priority 4: 10BASE-T, half-duplex

If auto-negotiation is not supported or the KSZ8895MLUB link partner is forced to bypass auto-negotiation, the KSZ8895MLUB sets its operating mode by observing the signal at its receiver. This is known as parallel detection, and allows the KSZ8895MLUB to establish link by listening for a fixed signal protocol in the absence of auto-negotiation advertisement protocol. The auto-negotiation link up process is shown in Figure 3-3.

FIGURE 3-3: AUTO-NEGOTIATION FLOW CHART


### 3.1.9 LINKMD ${ }^{\circledR}$ CABLE DIAGNOSTICS

The LinkMD ${ }^{\circledR}$ feature utilizes time domain reflectometry (TDR) to analyze the cabling plant for common cabling problems such as open circuits, short circuits, and impedance mismatches.
LinkMD works by sending a pulse of known amplitude and duration down the MDI and MDI-X pairs and then analyzes the shape of the reflected signal. Timing the pulse duration gives an indication of the distance to the cabling fault with maximum distance of 200 m and accuracy of $\pm 2 \mathrm{~m}$. Internal circuitry displays the TDR information in a user-readable digital format.
Note: Cable diagnostics are only valid for copper connections and do not support fiber optic operation.

### 3.1.9.1 Access

LinkMD ${ }^{\circledR}$ is initiated by accessing the PHY special control/status Registers $\{26,42,58,74,90\}$ and the LinkMD result Registers $\{27,43,59,75,91\}$ for ports 1, 2, 3, 4, and 5 respectively; and in conjunction with the Registers Port Control 12 and 13 for ports $1,2,3,4$, and 5 respectively to disable Auto-Negotiation and Auto MDI/MDI-X.

Alternatively, the MIIM PHY Registers 0 and 1d can be used for LinkMD ${ }^{\circledR}$ access also.

### 3.1.9.2 Usage

The following is a sample procedure for using LinkMD with Registers \{26, 27, 28, 29\} on port 1.

1. Disable Auto-Negotiation by writing a ' 1 ' to Register 28 ( $0 \times 1 \mathrm{c}$ ), bit [7].
2. Disable auto MDI/MDI-X by writing a ' 1 ' to Register 29 ( $0 \times 1 \mathrm{~d}$ ), bit [2] to enable manual control over the differential pair used to transmit the LinkMD® pulse.
3. A software sequence set up to the internal registers for LinkMD only, see an example below.
4. Start cable diagnostic test by writing a ' 1 ' to Register 26 ( $0 \times 1 \mathrm{a}$ ), bit [4]. This enable bit is self-clearing.
5. Wait (poll) for Register 26 ( $0 \times 1 \mathrm{a}$ ), bit [ 4 ] to return a ' 0 ', and indicating cable diagnostic test is completed.
6. Read cable diagnostic test results in Register 26 ( $0 \times 1 \mathrm{a}$ ), bits [6:5]. The results are as follows:
$00=$ normal condition (valid test)
01 = open condition detected in cable (valid test)
$10=$ short condition detected in cable (valid test)
11 = cable diagnostic test failed (invalid test)
The ' 11 ' case, invalid test, occurs when the KSZ8895 is unable to shut down the link partner. In this instance, the test is not run, because it would be impossible for the KSZ8895 to determine if the detected signal is a reflection of the signal generated or a signal from another source.
7. Get distance to fault by concatenating Register 26 ( $0 \times 1 \mathrm{a}$ ), bit [ 0 ] and Register 27 ( $0 \times 1 \mathrm{~b}$ ), bits [7:0]; and multiplying the result by a constant of 0.4. The distance to the cable fault can be determined by the following formula:

D (distance to cable fault) $=0.4 \times\{($ Register 26, bit [0]), (Register 27, bits [7:0] $)\}$
$D$ (distance to cable fault) is expressed in meters.
Concatenated value of Registers 26 bit [ 0 ] and 27 bit [7:0] should be converted to decimal before decrease 26 and multiplying by 0.4 .
The constant (0.4) may be calibrated for different cabling conditions, including cables with a velocity of propagation that varies significantly from the norm.
For port 2, 3, 4, 5, and for the MIIM PHY registers, LinkMD ${ }^{\circledR}$ usage is similar.

### 3.1.9.3 A LinkMD Example

The following is a sample procedure for using LinkMD on port 1.
//Set Force 100/Full and Force MDI-X mode
//W is WRITE the register. R is READ register
W 1c ff
W 1d 04
//Set Internal Registers Temporary Adjustment for LinkMD
W 47 b0
W 2700
W 3704 (03-port 1, 04-port 2, 05-port 3, 06-port 4, 07-port 5)
W 4780 (bit7-port 1, bit6-port 2, bit5-port 3, bit4-port 4, bit3-port 5)
W 2700
W 3700
//Enable LinkMD Testing with Fault Cable for port 1
W 1a 10
R1a
R 1b
//Result analysis based on the values of the Register $0 \times 1 \mathrm{a}$ and $0 \times 1 \mathrm{~b}$ for port 1 :
//The Register 0x1a bits [6-5] are for the open or the short detection.
//The Register 0x1a bit [0] + the Register 0x1b bits [7-0] = Vct_Fault [8-0]
//The distance to fault is about $0.4 \times$ \{Vct_Fault [8-0]\}

Note: After testing ends, set all registers above to their default values. The default values are ' 00 ' for the Register ( $0 \times 37$ ) and the Register ( $0 \times 47$ )

### 3.1.10 ON-CHIP TERMINATION RESISTORS

The KSZ8895MLUB reduces the board cost and simplifies board layout by using on-chip termination resistors for all ports and the RX/TX differential pairs without the external termination resistors. The solution of the on-chip termination and internal biasing will save about $50 \%$ power consumption compared with using external biasing and termination resistors, and the transformer will not consume power any more.

### 3.1.11 INTERNAL 1.2V LDO CONTROLLER

The KSZ8895MLUB reduces board cost and simplifies board layout by integrating an internal 1.2V LDO controller to drive a low cost MOSFET to supply the 1.2 V core power voltage for a single 3.3 V power supply solution.

### 3.2 Power

The KSZ8895 device has two options for the power circuit in the design. One is a single 3.3 V supply with 3.3 V I/O power by using internal 1.2 V LDO controller and one MOSFET for 1.2 V analog and digital power. Another one is using external 1.2 V LDO and provide 1.2 V power for 1.2 V analog and digital power. Table 3-2 illustrates the various voltage options and requirements of the device.

## TABLE 3-2: VOLTAGES AND POWER PINS

| Power Signal Name | Device Pins | Requirement |
| :---: | :---: | :--- |
| VDDAT | $9,18,24,37$ | 3.3 V analog power to the transceiver of the device. |
| VDDIO | $59,77,100$ | Choice of $1.8 \mathrm{~V}, 2.5 \mathrm{~V}$, or 3.3V for the I/O circuits. These input <br> power pins power the I/O circuitry of the device. |
| VDDAR | $3,15,31$ | Filtered 1.2 V analog voltage. This is where filtered 1.2V is fed <br> back into the device to power the analog block. |
| VDDC | $50,89,117$ | Filtered 1.2 V digital voltage. This pin feeds 1.2 V to digital cir- <br> cuits within the analog block. |
| GNDA | $2,6,12,16,21,27,30$, <br> 34,127 | Analog ground. |
| GNDD | $49,58,76,88,99,116$ | Digital ground. |

### 3.2.1 USING INTERNAL 1.2V LDO CONTROLLER

The preferred method of using the internal 1.2V LDO controller with an external MOSFET is illustrated in Figure 3-4. The number of capacitors, ferrite beads (FB), values of capacitors, and exact placement of components will depend on the specific design. The 1.2 V rail from the drain pin of the MOSFET to VDDAR pin 3 is the 1.2 V LDO feedback path. This connection should be as short as possible and there should be no series components on this feedback path. When the voltage of pin 126 is just over 1 V , along with the 3.3 V power-up, the internal 1.2 V LDO controller is enabled. The 1.2 V LDO regulator (internal 1.2 V LDO controller plus an external MOSFET) requests about 3.0 V voltage at the ' S ' pin of the MOSFET when the internal 1.2 V LDO controller is just enabled, the resistor divider will meet this requirement.

FIGURE 3-4: RECOMMENDED 1.2V POWER CONNECTIONS USING INTERNAL 1.2V LDO CONTROLLER


### 3.2.2 USING EXTERNAL 1.2V LDO REGULATOR

The KSZ8895MLUB can use an external 1.2V LDO regulator, too. When using an external 1.2 V LDO regulator solution, pin 126 should be pulled down by the pull-down resistor to disable the internal 1.2 V LDO controller. There is not a power sequence request if all power rails' voltages are ready after the power-up reset is done.

Using the external 1.2V LDO regulator is illustrated in Figure 3-5. The number of capacitors, values of capacitors, and exact placement of components will depend on the specific design.

FIGURE 3-5: RECOMMENDED 1.2V POWER CONNECTIONS USING AN EXTERNAL 1.2V REGULATOR


### 3.3 Power Management

The KSZ8895MLUB supports a full-chip hardware power-down mode. When the PWRDN Pin 47 is activated low (pin PWRDN $=0$ ), the entire chip is powered down. If this pin is de-asserted, the chip will be reset internally.
The KSZ8895MLUB can also use multiple power levels of $3.3 \mathrm{~V}, 2.5 \mathrm{~V}$, or 1.8 V for VDDIO to support different I/O voltages.
The KSZ8895MLUB supports enhanced power management in a low power state, with energy detection to ensure lowpower dissipation during device idle periods. There are five operation modes under the power management function which are controlled by the Register 14 bit [4:3] and the Port Register Control 13 bit 3 as shown below:

- Register 14 bits [4:3] = 00 Normal Operation Mode
- Register 14 bits [4:3] = 01 Energy Detect Mode
- Register 14 bits [4:3] = 10 Soft Power Down Mode
- Register 14 bits [4:3] = 11 Power Saving Mode
- The Port Register 29, 45, 61, 77, 93 Control 13 bit3 = 1 are for the Port Based Power-Down Mode.

Table 3-3 indicates all internal function blocks' status under four different power management operation modes.
TABLE 3-3: INTERNAL FUNCTION BLOCK STATUS

| Function Blocks | Power Management Operation Modes |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Normal Mode | Power Saving Mode | Energy Detect Mode | Soft Power-Down Mode |
| Internal PLL Clock | Enabled | Enabled | Disabled | Disabled |
| Tx/Rx PHY | Enabled | Rx Unused Block <br> Disabled | Energy Detect at Rx | Disabled |
| MAC | Enabled | Enabled | Disabled | Disabled |
| Host Interface | Enabled | Enabled | Disabled | Disabled |

### 3.3.1 NORMAL OPERATION MODE

This is the default setting bits [4:3] = 00 in Register 14 after chip power-up or hardware reset. When KSZ8895MLUB is in normal operation mode, all PLL clocks are running, PHY and MAC are on, and the host interface is ready for CPU READ or WRITE.
During normal operation mode, the host CPU can set the bits [4:3] in Register 14 to change the current normal operation mode to any one of the other three power management operation modes.

### 3.3.2 POWER SAVING MODE

The power saving mode is entered when auto-negotiation mode is enabled, the cable is disconnected, and by setting bits [4:3] = 11 in Register 14. When KSZ8895MLUB is in this mode, all PLL clocks are enabled, MAC is on, all internal register values will not change, and the host interface is ready for CPU read or write. In this mode, it mainly controls the PHY transceiver on or off, based on line status to achieve power saving. The PHY continues to transmit, only turning off the unused receiver block. Once activity resumes, due to plugging a cable or attempting by the far end to establish link, the KSZ8895MLUB can automatically enable the PHY to power up to normal power state from power saving mode.
During power saving mode, the host CPU can set bits [4:3] in Register 14 to change the current power saving mode to any one of the other three power management operation modes.

### 3.3.3 ENERGY DETECT MODE

Energy detect mode provides a mechanism to save more power than in the normal operation mode when the KSZ8895MLUB is not connected to an active link partner. In this mode, the device will save more power when the cables are unplugged. If the cable is not plugged in, the device can automatically enter a low power state, the energy detect mode. In this mode, the device will keep transmitting 120 ns width pulses at a rate of 1 pulse per second. Once activity resumes due to plugging a cable in or attempting by the far end to establish link, the device can automatically power up to normal power state in energy detect mode.
Energy detect mode consists of two states, normal power state and low power state. While in low power state, the device reduces power consumption by disabling all circuitry except the energy detect circuitry of the receiver. The energy detect mode is entered by setting bits [4:3] = 01 in Register 14. When the KSZ8895MLUB is in this mode, it will monitor the cable energy. If there is no energy on the cable for a time longer than the pre-configured value at bit [7:0] Go-Sleep time in Register 15, the device will go into low power state. When KSZ8895MLUB is in low power state, it will keep monitoring the cable energy.
Once the energy is detected from the cable, the device will enter normal power state. When the device is at normal power state, it is able to transmit or receive packet from the cable.

### 3.3.4 SOFT POWER-DOWN MODE

The soft power down mode is entered by setting bits [4:3] = 10 in Register 14. When KSZ8895MLUB is in this mode, all PLL clocks are disabled, also all of PHYs and the MACs are off. Any dummy host access will wake-up this device from current soft power down mode to normal operation mode and internal reset will be issued to make all internal registers go to the default values.

### 3.3.5 PORT-BASED POWER-DOWN MODE

In addition, the KSZ8895MLUB features a per-port power-down mode. To save power, a PHY port that is not in use can be powered down via the Registers Port Control 13 bit 3, or MIIM PHY Register 0 bit 11.

### 3.4 Switch Core

### 3.4.1 ADDRESS LOOK-UP

The internal look-up table stores MAC addresses and their associated information. It contains a 1 K unicast address table plus switching information. The KSZ8895MLUB is guaranteed to learn 1 K addresses and distinguishes itself from a hash-based look-up table, which, depending on the operating environment and probabilities, may not guarantee the absolute number of addresses it can learn.

### 3.4.2 LEARNING

The internal look-up engine updates its table with a new entry if the following conditions are met:

- The received packet's source address (SA) does not exist in the look-up table.
- The received packet is good; the packet has no receiving errors and is of legal length.


## KSZ8895MLUB

The look-up engine inserts the qualified SA into the table, along with the port number and time stamp. If the table is full, the last entry of the table is deleted first to make room for the new entry.

### 3.4.3 MIGRATION

The internal look-up engine also monitors whether a station is moved. If this occurs, it updates the table accordingly. Migration happens when the following conditions are met:

- The received packet's SA is in the table, but the associated source port information is different.
- The received packet is good; the packet has no receiving errors and is of legal length.

The look-up engine will update the existing record in the table with the new source port information.

### 3.4.4 AGING

The look-up engine will update the time stamp information of a record whenever the corresponding SA appears. The time stamp is used in the aging process. If a record is not updated for a period of time, the look-up engine will remove the record from the table. The look-up engine constantly performs the aging process and will continuously remove aging records. The aging period is $300 \pm 75$ seconds. This feature can be enabled or disabled through Register 3 or by external pull-up or pull-down resistors on LED[5][2].

### 3.4.5 FORWARDING

The KSZ8895MLUB will forward packets using an algorithm that is depicted in the following flowcharts. Figure 3-6 shows stage one of the forwarding algorithm where the search engine looks up the VLAN ID, static table, and dynamic table for the destination address, and comes up with "port to forward 1" (PTF1). PTF1 is then further modified by the spanning tree, IGMP snooping, port mirroring, and port VLAN processes to come up with "port to forward 2" (PTF2), as shown in Figure 3-7. This is where the packet will be sent.
The KSZ8895MLUB will not forward the following packets:

- Error packets. These include framing errors, FCS errors, alignment errors, and illegal size packet errors.
- $802.3 x$ pause frames. The KSZ8895MLUB will intercept these packets and perform the appropriate actions.
- "Local" packets. Based on destination address (DA) look-up. If the destination port from the look-up table matches the port where the packet was from, the packet is defined as "local."


### 3.4.6 SWITCHING ENGINE

The KSZ8895MLUB features a high-performance switching engine to move data to and from the MAC's packet buffers. It operates in store and forward mode, while the efficient switching mechanism reduces overall latency. The KSZ8895MLUB has a 64 kB internal frame buffer. This resource is shared between all five ports. There are a total of 512 buffers available. Each buffer is sized at 128 bytes.

### 3.4.7 MEDIAACCESS CONTROL (MAC) OPERATION

The KSZ8895MLUB strictly abides by IEEE 802.3 standards to maximize compatibility.

### 3.4.8 INTER-PACKET GAP (IPG)

If a frame is successfully transmitted, the 96 -bit time IPG is measured between the two consecutive MTXEN. If the current packet is experiencing collision, the 96 -bit time IPG is measured from MCRS and the next MTXEN.

### 3.4.9 BACK-OFF ALGORITHM

The KSZ8895MLUB implements the IEEE Standard 802.3 binary exponential back-off algorithm, and optional "aggressive mode" back-off. After 16 collisions, the packet will be optionally dropped, depending on the chip configuration in Register 3. See "Register 3" for additional information.

### 3.4.10 LATE COLLISION

If a transmit packet experiences collisions after 512-bit times of the transmission, the packet will be dropped.

### 3.4.11 ILLEGAL FRAMES

The KSZ8895MLUB discards frames less than 64 bytes and can be programmed to accept frames up to 1536 bytes in Register 4. For special applications, the KSZ8895MLUB can also be programmed to accept frames up to 1916 bytes in Register 4. Because the KSZ8895MLUB supports VLAN tags, the maximum sizing is adjusted when these tags are present.

### 3.4.12 FLOW CONTROL

The KSZ8895MLUB supports standard 802.3x flow control frames on both transmit and receive sides.
On the receive side, if the KSZ8895MLUB receives a pause control frame, the KSZ8895MLUB will not transmit the next normal frame until the timer, specified in the pause control frame, expires. If another pause frame is received before the current timer expires, the timer will be updated with the new value in the second pause frame. During this period (being flow controlled), only flow control packets from the KSZ8895MLUB will be transmitted.

On the transmit side, the KSZ8895MLUB has intelligent and efficient ways to determine when to invoke flow control. The flow control is based on availability of the system resources, including available buffers, available transmit queues and available receive queues.

The KSZ8895MLUB flow controls a port that has just received a packet if the destination port resource is busy. The KSZ8895MLUB issues a flow control frame (XOFF), containing the maximum pause time defined in IEEE standard $802.3 x$. Once the resource is freed up, the KSZ8895MLUB sends out the other flow control frame (XON) with zero pause time to turn off the flow control (turn on transmission to the port). A hysteresis feature is also provided to prevent overactivation and deactivation of the flow control mechanism.
The KSZ8895MLUB flow controls all ports if the receive queue becomes full.

FIGURE 3-6: DESTINATION ADDRESS LOOK-UP FLOW CHART - STAGE 1


FIGURE 3-7: DESTINATION ADDRESS RESOLUTION FLOW CHART - STAGE 2


The KSZ8895MLUB will not forward the following packets:

- Error packets. These include framing errors, frame check sequence (FCS) errors, alignment errors, and illegal size packet errors.
- IEEE 802.3x PAUSE frames. KSZ8895MLUB intercepts these packets and performs full-duplex flow control accordingly.
- "Local" packets. Based on destination address (DA) look-up, if the destination port from the look-up table matches the port from which the packet originated, the packet is defined as local.


### 3.4.13 HALF-DUPLEX BACK PRESSURE

The KSZ8895MLUB also provides a half-duplex back pressure option (note: this is not in IEEE 802.3 standards). The activation and deactivation conditions are the same as the ones given for full-duplex mode. If back pressure is required, the KSZ8895MLUB sends preambles to defer the other station's transmission (carrier sense deference). To avoid jabber and excessive deference as defined in IEEE 802.3 standards, after a certain period of time, the KSZ8895MLUB discontinues carrier sense but raises it quickly after it drops packets to inhibit other transmissions. This short silent time (no carrier sense) is to prevent other stations from sending out packets and keeps other stations in a carrier sense-deferred state. If the port has packets to send during a back pressure situation, the carrier sense-type back pressure is interrupted and those packets are transmitted instead. If there are no more packets to send, carrier sense-type back pressure becomes active again until switch resources are free. If a collision occurs, the binary exponential back-off algorithm is skipped and carrier sense is generated immediately, reducing the chance of further colliding and maintaining carrier sense to prevent reception of packets. To ensure no packet loss in 10BASE-T or 100BASE-TX half-duplex modes, the user must enable the following:

- Aggressive back-off (Register 3, bit 0)
- No excessive collision drop (Register 4, bit 3)
- Back pressure (Register 4, bit 5)

These bits are not set as the default because they are not the IEEE standard.

### 3.4.14 BROADCAST STORM PROTECTION

The KSZ8895MLUB has an intelligent option to protect the switch system from receiving too many broadcast packets. Broadcast packets are normally forwarded to all ports except the source port and thus use too many switch resources (bandwidth and available space in transmit queues). The KSZ8895MLUB has the option to include "multicast packets" for storm control. The broadcast storm rate parameters are programmed globally and can be enabled or disabled on a per port basis. The rate is based on a $50 \mathrm{~ms}(0.05 \mathrm{~s})$ interval for 100 BT and a $500 \mathrm{~ms}(0.5 \mathrm{~s})$ interval for 10BT. At the beginning of each interval, the counter is cleared to zero and the rate limit mechanism starts to count the number of bytes during the interval. The rate definition is described in Registers 6 and 7. The default setting for Registers 6 and 7 is $0 \times 4 \mathrm{~A}$ ( 74 decimal). This is equal to a rate of $1 \%$, calculated as follows:
148,800 frames $/ \mathrm{sec} \times 50 \mathrm{~ms}(0.05 \mathrm{~s}) /$ interval $\times 1 \%=74$ frames $/$ interval $($ approx. $)=0 \times 4 \mathrm{~A}$.

### 3.4.15 MII INTERFACE OPERATION

The media independent interface (MII) is specified by the IEEE 802.3 committee and provides a common interface between physical layer and MAC layer devices. The KSZ8895MLUB provides such interfaces on port 5 . The SW5-MII interface is used to connect to the fifth MAC. The MII interface contains two distinct groups of signals, one for transmission and the other for receiving.

### 3.4.16 PORT 5 MAC 5 SW-MII INTERFACE

Table 3-4 shows two connection manners. The first is an external MAC connects to SW5-MII PHY mode. The second is an external PHY connects to SW5-MII MAC mode. Please see the pins [91, 86, and 87] description for detail configuration for the MAC mode and PHY mode, SW5-MII works with 25 MHz and 2.5 MHz clock for 100BASE-TX and 10BASE-T.

TABLE 3-4: SWITCH MAC5 MII SIGNALS

| KSZ8895MLUB PHY Mode Connection |  |  | Description | KSZ8895MLUB MAC Mode Connection |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| External MAC | SW5-MII <br> Signals | Type |  | External PHY | SW5-MII <br> Signals | Type |
| MTXEN | SMTXEN | Input | Transmit enable | MTXEN | SMRXDV | Output |
| MTXER | SMTXER | Input | Transmit error | MTXER | Not used | Not used |
| MTXD3 | SMTXD[3] | Input | Transmit data bit 3 | MTXD3 | SMRXD[3] | Output |
| MTXD2 | SMTXD[2] | Input | Transmit data bit 2 | MTXD2 | SMRXD[2] | Output |
| MTXD1 | SMTXD[1] | Input | Transmit data bit 1 | MTXD1 | SMRXD[1] | Output |
| MTXD0 | SMTXD[0] | Input | Transmit data bit 0 | MTXD0 | SMRXD[0] | Output |
| MTXC | SMTXC | Output | Transmit clock | MTXC | SMRXC | Input |
| MCOL | SCOL | Output | Collision detection | MCOL | SCOL | Input |
| MCRS | SCRS | Output | Carrier sense | MCRS | SCRS | Input |
| MRXDV | SMRXDV | Output | Receive data valid | MRXDV | SMTXEN | Input |
| MRXER | Not used | Output | Receive error | MRXER | SMTXER | Input |
| MRXD3 | SMRXD[3] | Output | Receive data bit 3 | MRXD3 | SMTXD[3] | Input |

TABLE 3-4: SWITCH MAC5 MII SIGNALS (CONTINUED)

| KSZ8895MLUB PHY Mode Connection |  |  | KSZ8895MLUB MAC Mode Connection |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| External MAC | SW5-MII <br> Signals | Type | Description | External PHY | SW5-MII <br> Signals | Type |
| MRXD2 | SMRXD[2] | Output | Receive data <br> bit 2 | MRXD2 | SMTXD[2] | Input |
| MRXD1 | SMRXD[1] | Output | Receive data <br> bit 1 | MRXD1 | SMTXD[1] | Input |
| MRXD0 | SMRXD[0] | Output | Receive data <br> bit 0 | MRXD0 | SMTXD[0] | Input |
| MRXC | SMRXC | Output | Receive clock | MRXC | SMTXC | Input |

The switch MII interface operates in either MAC mode or PHY mode for KSZ8895MLUB. These interfaces are nibblewide data interfaces and therefore run at $1 / 4$ the network bit rate (not encoded). Additional signals on the transmit side indicate when data is valid or when an error occurs during transmission. Likewise, the receive side has indicators that convey when the data is valid and without physical layer errors. For half-duplex operation there is a signal that indicates a collision has occurred during transmission.
Note that the signal MRXER is not provided on the MII-SW interface for PHY mode operation and the signal MTXER is not provided on the MII-SW interface for MAC mode operation. Normally MRXER would indicate a receive error coming from the physical layer device. MTXER would indicate a transmit error from the MAC device. These signals are not appropriate for this configuration. For PHY mode operation, if the device interfacing with the KSZ8895MLUB has an MRXER pin, it should be tied low. For MAC mode operation, if the device interfacing with the KSZ8895MLUB has an MTXER pin, it should be tied low.

### 3.4.17 SNI INTERFACE OPERATION

The serial network interface (SNI) is compatible with some controllers used for network layer protocol processing. This interface can be directly connected to these types of devices. The signals are divided into two groups, one for transmission and the other for reception. The signals involved are described in Table 3-5.

TABLE 3-5: SNI SIGNALS

| SNI Signal | Description | KSZ8895MLUB Signal |
| :---: | :---: | :---: |
| TXEN | Transmit Enable | SMTXEN |
| TXD | Serial Transmit Data | SMTXD[0] |
| TXC | Transmit Clock | SMTXC |
| COL | Collision Detection | SCOL |
| CRS | Carrier Sense | SMRXDV |
| RXD | Serial Receive Data | SMRXD[0] |
| RXC | Receive Clock | SMRXC |

This interface is a bit-wide data interface, so it runs at the network bit rate (not encoded). An additional signal on the transmit side indicates when data is valid. Likewise, the receive side has an indicator that shows when the data is valid.
For half-duplex operation, there is a signal that indicates a collision has occurred during transmission.

### 3.5 Advanced Functionality

### 3.5.1 QOS PRIORITY SUPPORT

The KSZ8895MLUB provides Quality of Service (QoS) for applications such as VoIP and video conferencing. The KSZ8895MLUB offers one, two, or four priority queues per port by setting the Registers port control 9 bit 1 and the Registers port control 0 bit 0 , the $1 / 2 / 4$ queues split as follows:

- [Registers port control 9 bit 1, control 0 bit 0 ] $=00$ single output queue as default.
- [Registers port control 9 bit 1, control 0 bit 0 ] $=01$ egress port can be split into two priority transmit queues.
- [Registers port control 9 bit 1, control 0 bit 0 ] $=10$ egress port can be split into four priority transmit queues.

The four priority transmit queue is a new feature in the KSZ8895MLUB. The queue 3 is the highest priority queue and queue 0 is the lowest priority queue. The port registers $x x x$ control 7 bit 1 and the port registers xxx control 0 bit 0 are used to enable split transmit queues for ports $1,2,3,4$, and 5 , respectively. If a port's transmit queue is not split, high priority and low priority packets have equal priority in the transmit queue.
There is an additional option to either always deliver high priority packets first or to use programmable weighted fair queuing for the four priority queue scale by the Registers Port Control 10, 11, 12 and 13 (default value are 8, 4, 2, 1 by their bit [6:0].

Register 130 bit [7:6] Prio_2Q[1:0] is used when the 2 Queue configuration is selected, these bits are used to map the 2-bit result of IEEE 802.1p from the Registers 128, 129 or TOS/DiffServ mapping from Registers 144-159 (for 4 Queues) into two-queue mode with priority high or low.

Please see the descriptions of Register 130 bits [7:6] for detail.

### 3.5.1.1 Port-Based Priority

With port-based priority, each ingress port is individually classified as a priority 0-3 receiving port. All packets received at the priority 3 receiving port are marked as high priority and are sent to the high-priority transmit queue if the corresponding transmit queue is split. The Port Registers Control 0 bits [4:3] is used to enable port-based priority for ports 1 , $2,3,4$, and 5 , respectively.

### 3.5.1.2 802.1p-Based Priority

For 802.1p-based priority, the KSZ8895MLUB examines the ingress (incoming) packets to determine whether they are tagged. If tagged, the 3-bit priority field in the VLAN tag is retrieved and compared against the "priority mapping" value, as specified by the Registers 128 and 129. Both Register 128/129 can map 3-bit priority field of 0-7 value to 2-bit result of $0-3$ priority levels. The "priority mapping" value is programmable.
Figure 3-8 illustrates how the 802.1p priority field is embedded in the 802.1Q VLAN tag.
FIGURE 3-8: 802.1P PRIORITY FIELD FORMAT

802.1 p-based priority is enabled by bit [5] of the Registers Port Control 0 for ports 1, 2, 3, 4, and 5, respectively.

The KSZ8895MLUB provides the option to insert or remove the priority tagged frame's header at each individual egress port. This header, consisting of the two-byte VLAN Protocol ID (VPID) and the two-byte Tag Control Information field (TCI), is also referred to as the IEEE 802.1Q VLAN tag.
Tag Insertion is enabled by bit [2] of the Registers Port Control 0 and the Register Port Control 8 to select which source port (ingress port) PVID can be inserted on the egress port for ports 1, 2, 3, 4, and 5, respectively. At the egress port, untagged packets are tagged with the ingress port's default tag. The default tags are programmed in the Registers Port Control 3 and Control 4 for ports 1, 2, 3, 4, and 5, respectively. The KSZ8895MLUB will not add tags to already tagged packets.

Tag Removal is enabled by bit [1] of the Registers Port Control 0 for ports 1, 2, 3, 4, and 5, respectively. At the egress port, tagged packets will have their 802.1Q VLAN tags removed. The KSZ8895MLUB will not modify untagged packets.
The CRC is recalculated for both tag insertion and tag removal.

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802.1p Priority Field Re-Mapping is a QoS feature that allows the KSZ8895MLUB to set the "User Priority Ceiling" at any ingress port by the Register Port Control 2 bit 7. If the ingress packet's priority field has a higher priority value than the default tag's priority field of the ingress port, the packet's priority field is replaced with the default tag's priority field.

### 3.5.1.3 DiffServ-Based Priority

DiffServ-based priority uses the ToS Registers (Registers 144 to 159) in the Advanced Control Registers section. The ToS priority control registers implement a fully decoded, 128-bit Differentiated Services Code Point (DSCP) register to determine packet priority from the 6 -bit ToS field in the IP header. When the most significant six bits of the ToS field are fully decoded, 64 code points for DSCP result. These are compared with the corresponding bits in the DSCP register to determine priority.

### 3.5.2 SPANNING TREE SUPPORT

Port 5 is the designated port for spanning tree support.
The other ports (Port 1 - Port 4) can be configured in one of the five spanning tree states via "transmit enable," "receive enable," and "learning disable" register settings in Registers 18, 34, 50, and 66 for Ports 1, 2, 3, and 4, respectively. The following description shows the port setting and software actions taken for each of the five spanning tree states.
Disable state: the port should not forward or receive any packets. Learning is disabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1$."
Software action: the processor should not send any packets to the port. The switch may still send specific packets to the processor (packets that match some entries in the static table with "overriding bit" set) and the processor should discard those packets. Note: the processor is connected to Port 5 via MII interface. Address learning is disabled on the port in this state.
Blocking state: only packets to the processor are forwarded. Learning is disabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1 . "$
Software action: the processor should not send any packets to the port(s) in this state. The processor should program the "Static MAC table" with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should also be set so that the switch will forward those specific packets to the processor. Address learning is disabled on the port in this state.
Listening state: only packets to and from the processor are forwarded. Learning is disabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g. BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is disabled on the port in this state.
Learning state: only packets to and from the processor are forwarded. Learning is enabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=0$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.
Forwarding state: packets are forwarded and received normally. Learning is enabled.
Port setting: "transmit enable $=1$, receive enable $=1$, learning disable $=0$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.

### 3.5.3 RAPID SPANNING TREE SUPPORT

There are three operational states of the Discarding, Learning, and Forwarding assigned to each port for RSTP:
Discarding ports do not participate in the active topology and do not learn MAC addresses.
Discarding state: the state includes three states of the disable, blocking, and listening of STP.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=1 . "$

Software action: the processor should not send any packets to the port. The switch may still send specific packets to the processor (packets that match some entries in the static table with "overriding bit" set) and the processor should discard those packets. When disabling the port's learning capability (learning disable = ' 1 '), set the Register 1 bit 5 and bit 4 will flush rapidly with the port related entries in the dynamic MAC table and static MAC table.
Note: processor is connected to Port 5 via MII interface. Address learning is disabled on the port in this state.
Ports in Learning states learn MAC addresses, but do not forward user traffic.
Learning state: only packets to and from the processor are forwarded. Learning is enabled.
Port setting: "transmit enable $=0$, receive enable $=0$, learning disable $=0$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.
Ports in Forwarding states fully participate in both data forwarding and MAC learning.
Forwarding state: packets are forwarded and received normally. Learning is enabled.
Port setting: "transmit enable $=1$, receive enable $=1$, learning disable $=0$."
Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.
RSTP uses only one type of BPDU called RSTP BPDUs. They are similar to STP Configuration BPDUs with the exception of a type field set to "version 2" for RSTP and "version 0" for STP, and a flag field carrying additional information.

### 3.5.4 TAIL TAGGING MODE

The Tail Tag is only seen and used by the Port 5 interface, which should be connected to a processor by SW5-MII interface. The one byte tail tagging is used to indicate the source/destination port in Port 5 . Only bit [3-0] are used for the destination in the tail tagging byte. Other bits are not used. The Tail Tag feature is enabled by setting Register 12.

FIGURE 3-9: TAIL TAG FRAME FORMAT


TABLE 3-6: TAIL TAG RULES

| Ingress to Port $\mathbf{5}$ (Host to KSZ8895MLUB) |  |
| :---: | :--- |
| Bit [3:0] | Destination |
| $0,0,0,0$ | Reserved |
| $0,0,0,1$ | Port 1 (direct forward to port 1) |
| $0,0,1,0$ | Port 2 (direct forward to port 2) |
| $0,1,0,0$ | Port 3 (direct forward to port 3) |
| $1,0,0,0$ | Port 4 (direct forward to port 4) |
| $1,1,1,1$ | Port 1, 2, 3, and 4 (direct forward to ports 1, 2, 3, and 4) |
| Bit $[7: 4]$ | - |
| $0,0,0,0$ | Queue 0 is used at destination port |
| $0,0,0,1$ | Queue 1 is used at destination port |
| $0,0,1,0$ | Queue 2 is used at destination port |

TABLE 3-6: TAIL TAG RULES (CONTINUED)

| Ingress to Port $\mathbf{5}$ (Host to KSZ8895MLUB) |  |
| :---: | :--- |
| $0,0,1,1$ | Queue 3 is used at destination port |
| $\mathrm{x}, 1, \mathrm{x}, \mathrm{x}$ | Whatever send packets to specified port in bit [3:0] |
| $1, \mathrm{x}, \mathrm{x}, \mathrm{x}$ | Bit [6:0] will be ignored as normal (address look-up for destination) |
| Egress from Port 5 (KSZ8895MLUB to Host) |  |
| Bit [1:0] | Source |
| 0,0 | Port 1 (packets from port 1) |
| 0,1 | Port 2 (packets from port 2) |
| 1,0 | Port 3 (packets from port 3) |
| 1,1 | Port 4 (packets from port 4) |

### 3.5.5 IGMP SUPPORT

There are two parts involved to support the Internet Group Management Protocol (IGMP) in Layer 2. The first part is IGMP snooping, the second part is this IGMP packet to be sent back to the subscribed port. They are described in the following two sections.

### 3.5.5.1 IGMP Snooping

The KSZ8895MLUB traps IGMP packets and forwards them only to the processor (Port 5 SW5-MII). The IGMP packets are identified as IP packets (either Ethernet IP packets, or IEEE 802.3 SNAP IP packets) with IP version $=0 \times 4$ and protocol version number $=0 \times 2$. Set Register 5 bit [6] to ' 1 ' to enable IGMP snooping.

### 3.5.5.2 IGMP Send Back to the Subscribed Port

Once the host responds the received IGMP packet, the host should know the original IGMP ingress port and send back the IGMP packet to this port only; otherwise this IGMP packet will be broadcast to all ports to downgrade the performance.
Enable the tail tag mode, the host will know the IGMP packet received port from tail tag bits [1:0] and can send back the response IGMP packet to this subscribed port by setting the bits [3:0] in the tail tag. Enable "Tail tag mode" by setting Register 12 bit 1.

### 3.5.6 PORT MIRRORING SUPPORT

KSZ8895MLUB supports "port mirror" comprehensively as:

- "Receive Only" Mirror on a Port
- All the packets received on the port will be mirrored on the sniffer port. For example, Port 1 is programmed to be "rx sniff," and Port 5 is programmed to be the "sniffer port." A packet, received on Port 1, is destined to Port 4 after the internal look-up. The KSZ8895MLUB will forward the packet to both Port 4 and Port 5. KSZ8895MLUB can optionally forward even "bad" received packets to Port 5.
- "Transmit Only" Mirror on a Port
- All the packets transmitted on the port will be mirrored on the sniffer port. For example, Port 1 is programmed to be "tx sniff," and Port 5 is programmed to be the "sniffer port." A packet, received on any of the ports, is destined to Port 1 after the internal look-up. The KSZ8895MLUB will forward the packet to both Ports 1 and 5.
- "Receive and Transmit" Mirror on a Port
- All the packets received on port A and transmitted on port B will be mirrored on the sniffer port. To turn on the "AND" feature, set Register 5 bit 0 to 1 . For example, Port 1 is programmed to be "rx sniff," Port 2 is programmed to be "transmit sniff," and Port 5 is programmed to be the "sniffer port." A packet, received on Port 1, is destined to Port 4 after the internal look-up. The KSZ8895MLUB will forward the packet to Port 4 only, because it does not meet the "AND" condition. A packet, received on Port 1, is destined to Port 2 after the internal look-up. The KSZ8895MLUB will forward the packet to both Port 2 and Port 5.
Multiple ports can be selected to be "rx sniffed" or "tx sniffed." And any port can be selected to be the "sniffer port." All these per port features can be selected through Register 17.


### 3.5.7 VLAN SUPPORT

The KSZ8895MLUB supports 128 active VLANs and 4096 possible VIDs specified in IEEE 802.1q. KSZ8895MLUB provides a 128-entry VLAN table, which correspond to 4096 possible VIDs and converts to FID ( 7 bits) for address look-up max 128 active VLANs. If a non-tagged or null-VID-tagged packet is received, then the ingress port VID is used for lookup when 802.1 q is enabled by the global Register 5 control 3 bit 7 . In the VLAN mode, the look-up process starts from VLAN table look-up to determine whether the VID is valid. If the VID is not valid, the packet will then be dropped and its address will not be learned. If the VID is valid, FID is retrieved for further look-up by the static MAC table or dynamic MAC table. FID+DA is used to determine the destination port. Table 3-7 describes the different actions in different situations of DA and FID+DA in the static MAC table and dynamic MAC table after the VLAN table finish a look-up action. FID+SA is used for learning purposes. Table 3-8 also describes learning in the dynamic MAC table when the VLAN table has done a look-up in the static MAC table without a valid entry.

TABLE 3-7: FID+DA LOOK UP IN VLAN MODE

| DA Found in <br> Static MAC Table | USE FID Flag? | FID Match? | DA+FID Found in <br> Dynamic MAC Table | Action |
| :---: | :---: | :---: | :---: | :--- |
| No | Do Not Care | Do Not Care | No | Broadcast to the membership ports <br> defined in the VLAN table bit [11:7]. |
| No | Do Not Care | Do Not Care | Yes | Send to the destination port defined <br> in the dynamic MAC table bit <br> [58:56]. |
| Yes | 0 | Do Not Care | Do Not Care | Send to the destination port(s) <br> defined in the static MAC table bit <br> [52:48]. |
| Yes | 1 | No | No | Broadcast to the membership ports <br> defined in the VLAN table bit [11:7]. |
| Yes | 1 | No | Yes | Send to the destination port defined <br> in the dynamic MAC table bit <br> [58:56]. |
| Yes | 1 | Yes | Do Not Care | Send to the destination port(s) <br> defined in the static MAC table bit <br> [52:48]. |

TABLE 3-8: FID+SA LOOK UP IN VLAN MODE

| SA+FID Found in Dynamic MAC Table | Action |
| :---: | :--- |
| No | The SA+FID will be learned into the dynamic table. |
| Yes | Time stamp will be updated. |

Advanced VLAN features are also supported in KSZ8895MLUB, such as "VLAN ingress filtering" and "discard non PVID" defined in bits [6:5] of the port Register Control 2. These features can be controlled on a per-port basis.

### 3.5.8 RATE LIMITING SUPPORT

The KSZ8895MLUB provides a fine resolution hardware rate limiting. The rate step is 64 Kbps when the rate limit is less than 1 Mbps rate for 100BT or 10BT. The rate step is 1 Mbps when the rate limit is more than 1 Mbps rate for 100BT or 10BT (refer to Data Rate Selection Table which follow the end of the Port Register Queue 0-3 Ingress/Egress Limit Control section). The rate limit is independently on the "receive side" and on the "transmit side" on a per port basis. For 10BASE-T, a rate setting above 10 Mbps means the rate is not limited. On the receive side, the data receive rate for each priority at each port can be limited by setting up Ingress Rate Control Registers. On the transmit side, the data transmit rate for each priority queue at each port can be limited by setting up Egress Rate Control Registers. The size of each frame has options to include minimum Inter Frame Gap (IFG) or Preamble byte, in addition to the data field (from packet DA to FCS).

### 3.5.8.1 Ingress Rate Limit

For ingress rate limiting, KSZ8895MLUB provides options to selectively choose frames from all types, multicast, broadcast, and flooded unicast frames by bits [3-2] of the port rate limit control register. The KSZ8895MLUB counts the data rate from those selected type of frames. Packets are dropped at the ingress port when the data rate exceeds the specified rate limit or the flow control takes effect without packet dropped when the ingress rate limit flow control is enabled by the port rate limit control register bit 4 . The ingress rate limiting supports the port-based, 802.1 p and DiffServ-based

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priorities, the port-based priority is fixed priority $0-3$ selection by bits [4-3] of the Register Port Control 0 . The 802.1 p and DiffServ-based priority can be mapped to priority 0-3 by default of the Register 128 and 129. In the ingress rate limit, set Register 135 global control 19 bit 3 to enable queue-based rate limit if using two-queue or four-queue mode. All related ingress ports and egress port should be split to two-queue or four-queue mode by the Registers Port Control 9 and control 0 . The four-queue mode will use Q0-Q3 for priority $0-3$ by bit [6-0] of the port Register ingress limit control $1-4$. The two-queue mode will use Q0-Q1 for priority $0-1$ by bit [6-0] of the port Register ingress limit control 1-2. The priority levels in the packets of the 802.1 p and DiffServ can be programmed to priority $0-3$ by the Register 128 and 129 for a re-mapping.

### 3.5.8.2 Egress Rate Limit

For egress rate limiting, the Leaky Bucket algorithm is applied to each output priority queue for shaping output traffic. Interframe gap is stretched on a per frame base to generate smooth, non-burst egress traffic. The throughput of each output priority queue is limited by the egress rate specified by the data rate selection table followed the egress rate limit control registers.
If any egress queue receives more traffic than the specified egress rate throughput, packets may be accumulated in the output queue and packet memory. After the memory of the queue or the port is used up, packet dropping or flow control will be triggered. As a result of congestion, the actual egress rate may be dominated by flow control/dropping at the ingress end, and may be therefore slightly less than the specified egress rate. The egress rate limiting supports the portbased, 802.1 p and DiffServ-based priorities, the port-based priority is fixed priority $0-3$ selection by bits [4-3] of the Register Port Control 0. The 802.1 p and DiffServ-based priority can be mapped to priority 0-3 by default of the Register 128 and 129. In the egress rate limit, set Register 135 global control 19 bit 3 for queue-based rate limit to be enabled if using two-queue or four-queue mode. All related ingress ports and egress port should be split to two-queue or four-queue mode by the Registers Port Control 9 and control 0 . The four-queue mode will use Q0-Q3 for priority 0-3 by bit [6-0] of the port Register egress limit control 1-4. The two-queue mode will use Q0-Q1 for priority 0-1by bit [6-0] of the port Register egress limit control 1-2. The priority levels in the packets of the 802.1 p and DiffServ can be programmed to priority $0-3$ by the Register 128 and 129 for a re-mapping.

When the egress rate is limited, just use one queue per port for the egress port rate limit. The priority packets will be based upon the data rate selection table. If the egress rate limit uses more than one queue per port for the egress port rate limit, then the highest priority packets will be based upon the data rate selection table for the rate limit exact number. Other lower priority packet rates will be limited based upon 8:4:2:1 (default) priority ratio, which is based on the highest priority rate. The transmit queue priority ratio is programmable.
To reduce congestion, it is good practice to make sure the egress bandwidth exceeds the ingress bandwidth.

### 3.5.8.3 Transmit Queue Ratio Programming

In transmit queues $0-3$ of the egress port, the default priority ratio is $8: 4: 2: 1$. The priority ratio can be programmed by the Registers Port Control 10, 11, 12 and 13. When the transmit rate exceeds the ratio limit in the transmit queue, the transmit rate will be limited by the transmit queue 0-3 ratio of the Register Port Control 10, 11, 12 and 13. The highest priority queue will not be limited. Other lower priority queues will be limited based on the transmit queue ratio.

### 3.5.9 FILTERING FOR SELF-ADDRESS, UNKNOWN UNICAST/MULTICAST ADDRESS AND UNKNOWN VID PACKET/IP MULTICAST

Enable Self-address filtering, the unknown unicast packet filtering and forwarding by the Register 131 Global Control 15. Enable Unknown multicast packet filtering and forwarding by the Register 132 Global Control 16.

Enable Unknown VID packet filtering and forwarding by the Register 133 Global Control 17.
Enable Unknown IP multicast packet filtering and forwarding by the Register 134 Global Control 18.
This function is very useful in preventing those kinds of packets that could degrade the quality of the port in applications such as voice over Internet Protocol (VoIP) and the daisy chain connection to prevent packets into endless loop.

### 3.5.10 CONFIGURATION INTERFACE

### 3.5.10.1 $\quad I^{2} \mathrm{C}$ Master Serial Bus Configuration

If a 2 -wire EEPROM exists, then the KSZ8895MLUB can perform more advanced features like broadcast storm protection and rate control. The EEPROM should have the entire valid configuration data from Register 0 to Register 255 defined in the "Memory Map," except the chipID $=0$ in the Register 1 and the status registers. After reset, the KSZ8895MLUB will start to read all 255 registers sequentially from the EEPROM. The configuration access time ( $\mathrm{t}_{\text {prgm }}$ ) is less than 30 ms , as shown in Figure 3-10.

FIGURE 3-10: EEPROM CONFIGURATION TIMING DIAGRAM


To configure the KSZ8895MLUB with a pre-configured EEPROM use the following steps:

1. At the board level, connect Pin 110 on the KSZ8895MLUB to the SCL pin on the EEPROM. Connect Pin 111 on the KSZ8895MLUB to the SDA pin on the EEPROM.
2. $\mathrm{A}[2-0]$ address pins of EEPROM should be tied to ground for $\mathrm{A}[2-0]=$ ' 000 ' to be identified by the KSZ8895MLUB.
3. Set the input signals PS[1:0] (pins 113 and 114, respectively) to "00." This puts the KSZ8895MLUB serial bus configuration into $I^{2} \mathrm{C}$ master mode.
4. Be sure the board-level reset signal is connected to the KSZ8895MLUB reset signal on Pin115 (RST_N).
5. Program the contents of the EEPROM before placing it on the board with the desired configuration data. Note that the first byte in the EEPROM must be " 95 " for the loading to occur properly. If this value is not correct, all other data will be ignored.
6. Place EEPROM on the board and power up the board. Assert the active-low board level reset to RST_N on the KSZ8895MLUB. After the reset is de-asserted, the KSZ8895MLUB will begin reading configuration data from the EEPROM. The configuration access time ( $\mathrm{t}_{\text {prgm }}$ ) is less than 30 ms .
Please note that for proper operation, make sure that Pin 47 (PWRDN_N) is not asserted during the reset operation.

### 3.5.10.2 SPI Slave Serial Bus Configuration

The KSZ8895MLUB can also act as a SPI slave device. Through the SPI, the entire feature set can be enabled, including "VLAN," "IGMP snooping," "MIB counters," etc. The external master device can access any register from Register 0 to Register 255 randomly. The system should configure all the desired settings before enabling the switch in the KSZ8895MLUB. To enable the switch, write a ' 1 ' to Register 1 bit 0.
Two standard SPI commands are supported ( 00000011 for "READ DATA," and 00000010 for "WRITE DATA"). To speed configuration time, the KSZ8895MLUB also supports multiple reads or writes. After a byte is written to or read from the KSZ8895MLUB, the internal address counter automatically increments if the SPI Slave Select Signal (SPIS_N) continues to be driven low. If SPIS_N is kept low after the first byte is read, the next byte at the next address will be shifted out on SPIQ. If SPIS_N is kept low after the first byte is written, bits on the Master Out Slave Input (SPID) line will be written to the next address. Asserting SPIS_N high terminates a read or write operation. This means that the SPIS_N signal must be asserted high and then low again before issuing another command and address. The address counter wraps back to zero once it reaches the highest address. Therefore the entire register set can be written to or read from by issuing a single command and address.
The default SPI clock speed is 12.5 MHz . The KSZ8895MLUB is able to support a SPI bus up to 25 MHz (set Register 12 bit [5:4] = $0 \times 10$ ). A high performance SPI master is recommended to prevent internal counter overflow.
To use the KSZ8895MLUB SPI:

1. At the board level, connect KSZ8895MLUB pins as follows:

## TABLE 3-9: SPI CONNECTIONS

| Pin Number | Signal Name | Microprocessor Signal Description |
| :---: | :---: | :---: |
| 112 | SPIS_N | SPI Slave Select |
| 110 | SPIC | SPI Clock |

TABLE 3-9: SPI CONNECTIONS

| Pin Number | Signal Name | Microprocessor Signal Description |
| :---: | :---: | :---: |
| 111 | SPID | Master Out Slave Input |
| 109 | SPIQ | Master In Slave Output |

2. Set the input signals PS[1:0] (pins 113 and 114 , respectively) to " 10 " to set the serial configuration to SPI slave mode.
3. Power up the board and assert a reset signal. After reset wait $100 \mu \mathrm{~s}$, the start switch bit in Register 1 will be set to ' 0 '. Configure the desired settings in the KSZ8895MLUB before setting the start switch to ' 1 .'
4. Write configuration to registers using a typical SPI write data cycle as shown in Figure 3-11 or SPI multiple write as shown in Figure 3-13. Note that data input on SPID is registered on the rising edge of SPIC.
5. Registers can be read and configuration can be verified with a typical SPI read data cycle as shown in Figure 312 or a multiple read as shown in Figure 3-14. Note that read data is registered out of SPIQ on the falling edge of SPIC.
6. After configuration is written and verified, write a ' 1 ' to Register 1 bit 0 to begin KSZ8895MLUB switch operation.

FIGURE 3-11: SPI WRITE DATA CYCLE


FIGURE 3-12: SPI READ DATA CYCLE


FIGURE 3-13: SPI MULTIPLE WRITE


FIGURE 3-14: SPI MULTIPLE READ


### 3.6 MII Management (MIIM) Interface

The KSZ8895MLUB supports the standard IEEE 802.3 MII Management Interface, also known as the Management Data Input/Output (MDIO) Interface. This interface allows upper-layer devices to monitor and control the states of the KSZ8895MLUB. An external device with MDC/MDIO capability is used to read the PHY status or configure the PHY settings. Further details on the MIIM interface are found in Clause 22.2.4.5 of the IEEE 802.3u Specification.
The MIIM interface consists of the following:

- A physical connection that incorporates the data line (Pin 108 MDIO) and the clock line (Pin 107 MDC).
- A specific protocol that operates across the aforementioned physical connection that allows an external controller to communicate with the KSZ8895MLUB device.
- Access to a set of eight 16 -bit registers, consisting of 8 standard MIIM Registers [ $0: 5 \mathrm{~h}$ ], 1d and 1 f MIIM registers per port.


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The MIIM Interface can operate up to a maximum clock speed of 10 MHz MDC clock.
Table 3-10 depicts the MII Management Interface frame format.
TABLE 3-10: MII MANAGEMENT FRAME FORMAT

| - | Preamble | Start of <br> Frame | Read/ <br> Write OP <br> Code | PHY <br> Address <br> Bits[4:0] | REG <br> Address <br> Bits[4:0] | TA | Data Bits[15:0] | Idle |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read | 32 1's | 01 | 10 | AAAAA | RRRRR | Z0 | DDDDDDDD_DDDDDDDD | Z |
| Write | 32 1's | 01 | 01 | AAAAA | RRRRR | 10 | DDDDDDDD_DDDDDDDD | Z |

The MIIM interface does not have access to all the configuration registers in the KSZ8895MLUB. It can only access the standard MIIM registers. See "MIIM Registers". The SPI interface and MDC/MDIO SMI mode, on the other hand, can be used to access all registers with the entire KSZ8895MLUB feature set.

### 3.7 Serial Management Interface (SMI)

The SMI is the KSZ8895MLUB non-standard MIIM interface that provides access to all KSZ8895MLUB configuration registers. This interface allows an external device with MDC/MDIO interface to completely monitor and control the states of the KSZ8895MLUB.
The SMI interface consists of the following:

- A physical connection that incorporates the data line (MDIO) and the clock line (MDC).
- A specific protocol that operates across the aforementioned physical connection that allows an external controller to communicate with the KSZ8895MLUB device.
- Access all KSZ8895MLUB configuration registers. Register access includes the Global, Port and Advanced Control Registers 0-255 (0x00-0xFF), and indirect access to the standard MIIM Registers [0:5] and custom MIIM Registers [29, 31].

The SMI Interface can operate up to a maximum clock speed of 10 MHz MDC clock.
Table 3-11 depicts the SMI frame format.

## TABLE 3-11: SERIAL MANAGEMENT INTERFACE (SMI) FRAME FORMAT

| - | Preamble | Start of <br> Frame | Read/ <br> Write <br> OP Code | PHY <br> Address <br> Bits [4:0] | REG <br> Address <br> Bits [4:0] | TA | Data Bits[15:0] | Idle |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Read | 32 1's | 01 | 10 | RR11R | RRRRR | Z0 | $0000 \_0000 \_D D D D \_D D D D ~$ | Z |
| Write | 321 's | 01 | 01 | RR11R | RRRRR | 10 | xxxx_xxxx_DDDD_DDDD | Z |

SMI register read access is selected when OP Code is set to " 10 " and bits [2:1] of the PHY address is set to ' 11 '. The 8 -bit register address is the concatenation of $\{\mathrm{PHY}$ address bits [4:3], PHY address bits [0], REG address bit [4:0]\}. TA is turn-around bits. TA bits [1:0] are 'Z0' means the processor MDIO pin is changed to input $\mathrm{Hi}-\mathrm{Z}$ from output mode and the followed ' 0 ' is the read response from device, as the switch configuration registers are 8 -bit wide, only the lower 8 bits of data bits [15:0] are used
SMI register Write access is selected when OP Code is set to " 01 " and bits [2:1] of the PHY address is set to ' 11 '. The 8 -bit register address is the concatenation of \{PHY address bits [4:3], PHY address bits [0], REG address bit [4:0]\}. TA bits [1:0] are set to '10', as the switch configuration registers are 8 -bit wide, only the lower 8 bits of data bits [15:0] are used.

To access the KSZ8895MLUB Registers 0-255 (0x00-0xFF), the following applies:

- PHYAD [4, 3, 0] and REGAD [4:0] are concatenated to form the 8-bit address; that is, \{PHYAD [4, 3, 0], REGAD [4:0]\} = bits [7:0] of the 8-bit address.
- Registers are 8 data bits wide. For read operation, data bits [15:8] are read back as zeroes. For write operation, data bits [15:8] are not defined, and hence can be set to either zeroes or ones.
SMI register access is the same as the MIIM register access, except for the register access requirements presented in this section.


### 4.0 REGISTER DESCRIPTIONS

TABLE 4-1: REGISTERS DESCRIPTIONS

| Offset |  | Description |
| :---: | :---: | :---: |
| Decimal | Hex |  |
| 0-1 | 0x00-0x01 | Chip ID Registers. |
| 2-13 | 0x02-0x0D | Global Control Registers. |
| 14-15 | 0x0E-0x0F | Power Down Management Control Registers. |
| 16-20 | 0x10-0x14 | Port 1 Control Registers. |
| 21-23 | 0x15-0x17 | Port 1 Reserved (Factory Test Registers). |
| 24-31 | 0x18-0x1F | Port 1 Control/Status Registers. |
| 32-36 | 0x20-0x24 | Port 2 Control Registers. |
| 37-39 | 0x25-0x27 | Port 2 Reserved (Factory Test Registers). |
| 40-47 | 0x28-0x2F | Port 2 Control/Status Registers. |
| 48-52 | 0x30-0x34 | Port 3 Control Registers. |
| 53-55 | 0x35-0x37 | Port 3 Reserved (Factory Test Registers). |
| 56-63 | 0x38-0x3F | Port 3 Control/Status Registers. |
| 64-68 | 0x40-0x44 | Port 4 Control Registers. |
| 69-71 | 0x45-0x47 | Port 4 Reserved (Factory Test Registers). |
| 72-79 | $0 \times 48-0 \times 4 \mathrm{~F}$ | Port 4 Control/Status Registers. |
| 80-84 | 0x50-0x54 | Port 5 Control Registers. |
| 85-87 | 0x55-0x57 | Port 5 Reserved (Factory Test Registers). |
| 88-95 | 0x58-0x5F | Port 5 Control/Status Registers. |
| 96-103 | 0x60-0x67 | Reserved (Factory Testing Registers). |
| 104-109 | 0x68-0x6D | MAC Address Registers. |
| 110-111 | 0x6E-0x6F | Indirect Access Control Registers. |
| 112-120 | 0x70-0x78 | Indirect Data Registers. |
| 121-123 | 0x79-0x7B | Reserved (Factory Testing Registers). |
| 124-125 | 0x7C-0x7D | Port Interrupt Registers. |
| 126-127 | 0x7E-0x7F | Reserved (Factory Testing Registers). |
| 128-135 | 0x80-0x87 | Global Control Registers. |
| 136 | $0 \times 88$ | Switch Self-Test Control Register. |
| 137-143 | 0x89-0x8F | QM Global Control Registers. |
| 144-145 | 0x90-0x91 | TOS Priority Control Registers. |
| 146-159 | 0x92-0x9F | TOS Priority Control Registers. |
| 160-175 | 0xA0-0xAF | Reserved (Factory Testing Registers). |
| 176-190 | 0xB0-0xBE | Port 1 Control Registers. |
| 191 | $0 x B F$ | Reserved (Factory Testing Register): Transmit Queue Remap Base Register. |
| 192-206 | $0 \times C 0-0 x C E$ | Port 2 Control Registers. |
| 207 | 0xCF | Reserved (Factory Testing Register). |
| 208-222 | 0xD0-0xDE | Port 3 Control Registers. |
| 223 | $0 \times \mathrm{DF}$ | Reserved (Factory Testing Register). |
| 224-238 | 0xE0-0xEE | Port 4 Control Registers. |
| 239 | 0xEF | Reserved (Factory Testing Register). |
| 240-254 | 0xF0-0xFE | Port 5 Control Registers. |
| 255 | 0xFF | Reserved (Factory Testing Register). |

### 4.1 Global Registers

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 0 (0x00): Chip ID0 |  |  |  |  |
| 7-0 | Family ID | Chip family. | RO | 0x95 |
| Register 1 (0x01): Chip ID1/Start Switch |  |  |  |  |
| 7-4 | Chip ID | - | RO | 0x4 |
| 3-1 | Revision ID | Revision ID | RO | 0x0 |
| 0 | Start Switch | 1 = Start the chip when external pins (PS1, PS0) $=$ $(1,0)$ or $(0,1)$. <br> Note: in $(P S 1, P S 0)=(0,0)$ mode, the chip will start automatically, after trying to read the external EEPROM. If EEPROM does not exist, the chip will use default values for all internal registers. If EEPROM is present, the contents in the EEPROM will be checked. <br> The switch will check: <br> (1) Register $0=0 \times 95$. <br> (2) Register 1 [7:4] = 00. <br> If this check is OK, the contents in the EEPROM will override chip register default values. <br> Chip will not start switch when external pins $(P S 1, P S 0)=(1,0)$ or $(0,1)$. <br> Note: $(P S 1, P S 0)=(1,1)$ for Factory test only. <br> $0=$ Stop the switch function of the chip. | R/W | 0 |
| Register 2 (0x02): Global Control 0 |  |  |  |  |
| 7 | New Back-off Enable | New Back-off algorithm designed for UNH 1 = Enable <br> 0 = Disable | R/W | 0 |
| 6 | Reserved | Reserved. | RO | 0 |
| 5 | Flush Dynamic MAC table | Flush the entire dynamic MAC table for RSTP 1 = Trigger the flush dynamic MAC table operation. This bit is self-clearing. <br> 0 = normal operation <br> Note: All the entries associated with a port that has its learning capability being turned off (Learning Disable) will be flushed. If you want to flush the entire Table, all ports learning capability must be turned off. | $\begin{aligned} & \mathrm{R} / \mathrm{W} \\ & \text { (SC) } \end{aligned}$ | 0 |
| 4 | Flush Static MAC table | Flush the matched entries in static MAC table for RSTP <br> 1 = Trigger the flush static MAC table operation. <br> This bit is self-clearing. <br> $0=$ normal operation <br> Note: The matched entry is defined as the entry whose Forwarding Ports field contains a single port and MAC address with unicast. This port, in turn, has its learning capability being turned off (Learning Disable). Per port, multiple entries can be qualified as matched entries. | $\begin{aligned} & \mathrm{R} / \mathrm{W} \\ & \text { (SC) } \end{aligned}$ | 0 |
| 3 | Reserved | N/A Do not change. | RO | 1 |

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 2 | Reserved | N/A Do not change. | RO | 1 |
| 1 | UNH Mode | 1 = The switch will drop packets with $0 \times 8808$ in T/L field, or $D A=01-80-C 2-00-00-01$. <br> $0=$ The switch will drop packets qualified as "flow control" packets. | R/W | 0 |
| 0 | Link Change Age | 1 = Link change from "link" to "no link" will cause fast aging ( $<800 \mu \mathrm{~s}$ ) to age address table faster. After an age cycle is complete, the age logic will return to normal ( $300 \pm 75$ seconds). Note: If any port is unplugged, all addresses will be automatically aged out. | R/W | 0 |
| Register 3 (0x03): Global Control 1 |  |  |  |  |
| 7 | Pass All Frames | 1 = Switch all packets including bad ones. Used solely for debugging purpose. Works in conjunction with sniffer mode. | R/W | 0 |
| 6 | 2K Byte <br> Packet <br> Support | 1 = Enable support 2K Byte packet <br> $0=$ Disable support 2 K Byte packet | R/W | 0 |
| 5 | IEEE 802.3x <br> Transmit <br> Flow Control Disable | 0 = Enable transmit flow control based on AN result. <br> 1 = Will not enable transmit flow control regardless of AN result. | R/W | 0 <br> Pin PMRXD3 strap option. PD(0): Enable Tx flow control (default). PU(1): Disable Tx/Rx flow control. Note: SPFLC has internal pull-down. |
| 4 | IEEE 802.3x <br> Receive <br> Flow Control Disable | 0 = Enable receive flow control based on AN result. <br> 1 = Will not enable receive flow control regardless of AN result. <br> Note: Bit 5 and bit 4 default values are controlled by the same pin, but they can be programmed independently. | R/W | 0 <br> Pin PMRXD3 strap option. <br> PD (0): Enable Rx flow control (default). PU(1): Disable Tx/Rx flow control. <br> Note: SPFLC has internal pull-down. |
| 3 | Frame Length Field Check | 1 = Will check frame length field in the IEEE packets. If the actual length does not match, the packet will be dropped (for L/T <1500). | R/W | 0 |
| 2 | Aging Enable | 1 = Enable age function in the chip. <br> $0=$ Disable aging function. | R/W | Pin LED[5][2] strap option. <br> $P D(0)$ : Aging disable. <br> $\mathrm{PU}(1)$ : Aging enable (default). <br> Note: LED[5][2] has internal pull-up. |
| 1 | Fast Age Enable | 1 = Turn on fast age (800 $\mu \mathrm{s}$ ). | R/W | 0 |

## TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 0 | Aggressive Back-Off Enable | 1 = Enable more aggressive back-off algorithm in half duplex mode to enhance performance. This is not an IEEE standard. | R/W | 0 <br> Pin PMRXD0 strap option. <br> PD(0): Disable aggressive back-off (default). <br> PU(1): Aggressive back-off. <br> Note: SPPE has internal pull-down. |
| Register 4 (0x04): Global Control 2 |  |  |  |  |
| 7 | Unicast Port- <br> VLAN <br> Mismatch <br> Discard | This feature is used for port VLAN (described in Register 17, Register 33...). <br> 1 = All packets cannot cross VLAN boundary. <br> 0 = Unicast packets (excluding unknown/multicast/ broadcast) can cross VLAN boundary. | R/W | 1 |
| 6 | Multicast Storm Protection Disable | 1 = "Broadcast Storm Protection" does not include multicast packets. Only DA=FFFFFFFFFFFFF packets will be regulated. <br> $0=$ "Broadcast Storm Protection" includes DA = FFFFFFFFFFFFF and DA [40] = 1 packets. | R/W | 1 |
| 5 | Back <br> Pressure <br> Mode | 1 = Carrier sense based back pressure is selected. <br> $0=$ Collision based back pressure is selected. | R/W | 1 |
| 4 | Flow Control and Back Pressure Fair Mode | 1 = Fair mode is selected. In this mode, if a flow control port and a non-flow control port talk to the same destination port, packets from the non-flow control port may be dropped. This is to prevent the flow control port from being flow controlled for an extended period of time. <br> $0=$ In this mode, if a flow control port and a nonflow control port talk to the same destination port, the flow control port will be flow controlled. This may not be "fair" to the flow control port. | R/W | 1 |
| 3 | No <br> Excessive <br> Collision <br> Drop | 1 = The switch will not drop packets when 16 or more collisions occur. <br> $0=$ The switch will drop packets when 16 or more collisions occur. | R/W | 0 <br> Pin PMRXD1 strap option. PD(0): (default) Drop excessive collision packets. PU(1): Do not drop excessive collision packets. <br> Note: SPDECP has internal pull-down. |
| 2 | Huge Packet Support | 1 = Will accept packet sizes up to 1916 bytes (inclusive). This bit setting will override setting from bit 1 of the same register. $0=$ The max packet size will be determined by bit 1 of this register. | R/W | 0 |

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Legal <br> Maximum <br> Packet <br> Size Check <br> Disable | $1=$ Will accept packet sizes up to 1536 bytes (inclusive). <br> $0=1522$ bytes for tagged packets (not including packets with STPID from CPU to ports 1-4), 1518 bytes for untagged packets. Any packets larger than the specified value will be dropped. | R/W | 0 <br> Pin PMRXER strap option. <br> PD(0): (default) 1518/ 1522 byte packets. PU(1): 1536 byte packets. <br> Note: SPPSZ has internal pull-down. |
| 0 | Reserved | N/A | RO | 0 |
| Register 5 (0x05): Global Control 3 |  |  |  |  |
| 7 | 802.1q VLAN Enable | $1=802.1 \mathrm{q}$ VLAN mode is turned on. VLAN table needs to set up before the operation. $0=802.1 q$ VLAN is disabled. | R/W | 0 |
| 6 | IGMP Snoop <br> Enable on Switch SW5MII Interface | 1 = IGMP snoop enabled. All the IGMP packets will be forwarded to Switch MII port. <br> 0 = IGMP snoop disabled. | R/W | 0 |
| 5 | Enable Direct Mode on Switch SW5MII Interface | 1 = Direct mode on Port 5 . This is a special mode for the Switch MII interface. Using preamble before MRXDV to direct switch to forward packets, bypassing internal look-up. <br> $0=$ Normal operation. | R/W | 0 |
| 4 | Enable Pre- <br> Tag on Switch SW5MII Interface | 1 = Packets forwarded to Switch MII interface will be pre-tagged with the source port number (preamble before RXDV). <br> $0=$ Normal operation. | R/W | 0 |
| 3-2 | Reserved | N/A | RO | 00 |
| 1 | Enable "Tag" Mask | $1=$ The last 5 digits in the VID field are used as a mask to determine which port(s) the packet should be forwarded to. <br> $0=$ No tag masks. <br> Note: You need to turn off the 802.1q VLAN mode (reg0x5, bit $7=0$ ) for this bit to work. | R/W | 0 |
| 0 | Sniff Mode Select | 1 = Will do Rx AND Tx sniff (both source port and destination port need to match). <br> $0=$ Will do Rx OR Tx sniff (Either source port or destination port needs to match). <br> This is the mode used to implement Rx only sniff. | R/W | 0 |
| Register 6 (0x06): Global Control 4 |  |  |  |  |
| 7 | Switch SW5- <br> MII Back <br> Pressure <br> Enable | 1 = Enable half-duplex back pressure on switch MII interface. <br> 0 = Disable back pressure on switch MII interface. | R/W | 0 |
| 6 | Switch SW5MII HalfDuplex Mode | 1 = Enable MII interface half-duplex mode. <br> 0 = Disable MII interface full-duplex mode. | R/W | 0 <br> Pin SMRXD2 strap option. <br> PD(0): (default) Fullduplex mode. <br> PU(1): Half-duplex mode. Note: SMRXD2 has internal pull-down. |

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 5 | Switch SW5- <br> MII Flow <br> Control <br> Enable | 1 = Enable full-duplex flow control on switch MII interface. <br> 0 = Disable full-duplex flow control on switch MII interface. | R/W | Pin SMRXD3 strap option. <br> PD(0): (default) <br> Disable flow control. <br> PU(1): enable flow control. <br> Note: SMRXD3 has internal pull-down. |
| 4 | Switch SW5MII Speed | 1 = The switch SW5-MII is in 10 Mbps mode. <br> $0=$ The switch SW5-MII is in 100 Mbps mode | R/W | 0 <br> Pin SMRXD1 strap option. <br> PD(0): (default) Enable 100 Mbps . <br> PU(1): Enable 10 Mbps . <br> Note: SMRXD1 has internal pull-down. |
| 3 | Null VID Replacement | 1 = 1ill replace null VID with port VID (12 bits). <br> $0=$ No replacement for null VID. | R/W | 0 |
| 2-0 | Broadcast <br> Storm <br> Protection <br> Rate Bit <br> [10:8] | This along with the next register determines how many " 64 byte blocks" of packet data allowed on an input port in a preset period. The period is 50 ms for 100 BT or 500 ms for 10 BT . The default is $1 \%$. | R/W | 000 |
| Register 7 (0x07): Global Control 5 |  |  |  |  |
| 7-0 | Broadcast <br> Storm <br> Protection <br> Rate Bit [7:0] | This along with the previous register determines how many " 64 byte blocks" of packet data are allowed on an input port in a preset period. The period is 50 ms for 100BT or 500 ms for 10 BT . The default is $1 \%$. | R/W | $\begin{gathered} 0 \times 4 \mathrm{~A} \\ (\text { Note 4-1) } \end{gathered}$ |
| Register 8 (0x08): Global Control 6 |  |  |  |  |
| 7-0 | Factory Testing | Reserved | RO | 0x24 |
| Register 9 (0x09): Global Control 7 |  |  |  |  |
| 7-0 | Factory Testing | Reserved | RO | 0x28 |
| Register 10 (0x0A): Global Control 8 |  |  |  |  |
| 7-0 | Factory Testing | Reserved | RO | 0x00 |
| Register 11 (0x0B): Global Control 9 |  |  |  |  |
| 7 | Reserved | N/A Do not change. | RO | 0 |
| 6 | Reserved | N/A Do not change. | RO | 0 |
| 5 | Reserved | N/A Do not change. | RO | 0 |
| 4 | Reserved | N/A Do not change. | RO | 0 |
| 3 | PHY Power Save | 1 = Disable PHY power save mode. <br> 0 = Enable PHY power save mode. | R/W | 0 |
| 2 | Reserved | N/A Do not changes. | RO | 0 |

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description |  |  | Mode | Default |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | LED Mode | 0 = LED mode 0 . <br> 1 = LED mode 1 . <br> Mode 0, link at <br> 100/Full LEDx[2,1,0] $=0,0,0$ <br> 100/Half LEDx[2,1,0] $=0,1,0$ <br> 10/Full LEDx[2,1,0] = 0,0,1 <br> 10/Half LEDx[2,1,0] = 0,1,1 <br> Mode 1, link at <br> 100/Full LEDx[2,1,0] = 0,1,0 <br> 100/Half LEDx[2,1,0] $=0,1,1$ <br> 10/Full LEDx[2,1,0] = 1,0,0 <br> $10 /$ Half LED $x[2,1,0]=1,0,1$ <br> ( $0=$ LED on, 1 = LED off) |  |  | R/W | 0 <br> Pin SMRXD0 strap option. Pull-down(0): Enabled led mode 0. Pull-up(1): Enabled led mode 1. <br> Note: SMRXDO has internal pull-down 0. |
|  |  |  | Mode 0 | Mode 1 |  |  |
|  |  | LEDx_2 | Link/Activity | 100Link/Activity |  |  |
|  |  | LEDx_1 | Full-Duplex/Col | 10Link/Activity |  |  |
|  |  | LEDx_0 | Speed | Full-Duplex |  |  |
| 0 | SPI/SMI <br> Read Sampling Clock Edge Select | Select the SMI read 1 = Trigg high speed 10 MHz ) 0 = Trigge | MI clock edge <br> sing edge of SP about 25 MHz <br> lling edge of S | sampling SPI/ <br> SMI clock (for d SMI about <br> SMI clock | R/W | 0 |

Register 12 (0x0C): Global Control 10

| 7 | Reserved | Reserved | RO | 0 |
| :---: | :---: | :---: | :---: | :---: |
| 6 | Reserved | Reserved | RO | 1 |
| 5-4 | CPU <br> Interface Clock Select | Select the internal clock speed for SPI, MDI interface: <br> $00=41.67 \mathrm{MHz}$ (SPI up to $6.25 \mathrm{MHz}, \mathrm{MDC}$ up to 6 MHz ) <br> $01=83.33 \mathrm{MHz}$ Default (SPI SCL up to 12.5 MHz , MDC up to 12 MHz ) <br> $10=125 \mathrm{MHz}$ (for high speed SPI about 25 MHz ) <br> 11 = Reserved | R/W | 01 |
| 3 | Reserved | N/A Do not change | RO | 0 |
| 2 | Reserved | N/A Do not change | RO | 1 |
| 1 | Tail Tag Enable | Tail Tag feature is applied for Port 5 only. 1 = Insert 1 Byte of data right before FCS 0 = Do not insert | R/W | 0 |
| 0 | Pass Flow Control Packet | 1 = Switch will not filter 802.1x "flow control" packets <br> $0=$ Switch will filter 802.1x "flow control" packets | R/W | 0 |

Register 13 (0x0D): Global Control 11

| $7-0$ | Factory <br> Testing | N/A Do not change | RO |
| :---: | :--- | :---: | :---: | 000000000

## TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 5 | PLL Power Down | PLL power down enable: <br> 1 = Disable <br> $0=$ Enable <br> Note: It takes the effect in Energy Detect mode (EDPD mode). | R/W | 0 |
| 4-3 | Power Management Mode | Power management mode: <br> $00=$ Normal mode (D0) <br> 01 = Energy Detection mode (D2) <br> 10 = Soft Power Down mode (D3) <br> 11 = Power Saving mode (D1) <br> Note: For Soft Power Down mode to take effect, write '10' only without read value back. | R/W | 00 <br> Pin LED[4][0] strap option. <br> PD(0): Select Energy detection mode PU(1): (default) Normal mode <br> Note: LED[4][0] has internal pull-up. |
| 2-1 | Reserved | N/A Do not change | R/W | 00 |
| 0 | Reserved | N/A Do not change | RO | 0 |
| Register 15 (0x0F): Power Down Management Control 2 |  |  |  |  |
| 7-0 | Go_sleep_time[7:0] | When the Energy Detect mode is on, this value is used to control the minimum period that the no energy event has to be detected consecutively before the device enters the low power state. The unit is 20 ms . The default of go sleep time is 1.6 seconds ( $80 \mathrm{Dec} \times 20 \mathrm{~ms}$ ). | R/W | 01010000 |
| Note 4-1 148,800 frames/sec $\times 50 \mathrm{~ms} /$ interval $\times 1 \%=74$ frames/interval (approx.) $=0 \times 4 \mathrm{~A}$. |  |  |  |  |

### 4.2 Port Registers

The following registers are used to enable features that are assigned on a per port basis. The register bit assignments are the same for all ports, but the address for each port is different, as indicated.

## TABLE 4-3: PORT REGISTERS

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 16 (0x10): Port 1 Control 0 <br> Register 32 (0x20): Port 2 Control 0 <br> Register 48 (0x30): Port 3 Control 0 <br> Register 64 (0x40): Port 4 Control 0 <br> Register 80 (0x50): Port 5 Control 0 |  |  |  |  |
| 7 | Broadcast Storm Protection Enable | 1 = Enable broadcast storm protection for ingress packets on the port. <br> $0=$ Disable broadcast storm protection. | R/W | 0 |
| 6 | DiffServ Priority Classification Enable | 1 = Enable DiffServ priority classification for ingress packets on port. <br> $0=$ Disable DiffServ function. | R/W | 0 |
| 5 | 802.1p Priority Classification Enable | 1 = Enable 802.1p priority classification for ingress packets on port. <br> 0 = Disable 802.1p. | R/W | 0 |
| 4-3 | Port-Based <br> Priority Classification Enable | = 00, ingress packets on port will be classified as priority 0 queue if "Diffserv" or " 802.1 p" classification is not enabled or fails to classify. <br> $=01$, ingress packets on port will be classified as priority 1 queue if "Diffserv" or " 802.1 p" classification is not enabled or fails to classify. <br> $=10$, ingress packets on port will be classified as priority 2 queue if "Diffserv" or " 802.1 p" classification is not enabled or fails to classify. <br> $=11$, ingress packets on port will be classified as priority 3 queue if "Diffserv" or "802.1p" classification is not enabled or fails to classify. <br> Note: "DiffServ", "802.1p" and port priority can be enabled at the same time. The OR'ed result of 802.1 p and DSCP overwrites the port priority. | R/W | 00 |
| 2 | Tag insertion | 1 = When packets are output on the port, the switch will add 802.1 q tags to packets without 802.1 q tags when received. The switch will not add tags to packets already tagged. The tag inserted is the ingress port's "port VID." <br> 0 = Disable tag insertion. | R/W | 0 |
| 1 | Tag Removal | $1=$ When packets are output on the port, the switch will remove 802.1q tags from packets with 802.1q tags when received. The switch will not modify packets received without tags. <br> $0=$ Disable tag removal. | R/W | 0 |

TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 0 | Two Queues Split Enable | This bit 0 in the Register16/32/48/64/80 should be in combination with Register177/193/209/225/241 bit 1 for Port $1-5$ will select the split of $1 / 2 / 4$ queues: <br> For Port 1, [Register 177 bit 1, Register 16 bit 0] = [11], Reserved <br> [10], the port output queue is split into four priority queues or if map 802.1 p to priority $0-3$ mode. [01], the port output queue is split into two priority queues or if map 802.1 p to priority $0-3$ mode. [00], single output queue on the port. There is no priority differentiation even though packets are classified into high or low priority. | R/W | 0 |
| Register 17 (0x11): Port 1 Control 1 Register 33 (0x21): Port 2 Control 1 Register 49 (0x31): Port 3 Control 1 Register 65 (0x41): Port 4 Control 1 Register 81 (0x51): Port 5 Control 1 |  |  |  |  |
| 7 | Sniffer Port | 1 = Port is designated as sniffer port and will transmit packets that are monitored. <br> $0=$ Port is a normal port. | R/W | 0 |
| 6 | Receive Sniff | 1 = All the packets received on the port will be marked as "monitored packets" and forwarded to the designated "sniffer port." <br> $0=$ No receive monitoring. | R/W | 0 |
| 5 | Transmit Sniff | 1 = All the packets transmitted on the port will be marked as "monitored packets" and forwarded to the designated "sniffer port." $0=$ No transmit monitoring. | R/W | 0 |
| 4-0 | Port VLAN Membership | Define the port's Port VLAN membership. Bit 4 stands for Port 5, bit 3 for Port 4...bit 0 for Port 1. The port can only communicate within the membership. A ' 1 ' includes a port in the membership, a ' 0 ' excludes a port from membership. | R/W | 0x1f |
| Register 18 (0x12): Port 1 Control 2 Register 34 (0x22): Port 2 Control 2 Register 50 (0x32): Port 3 Control 2 Register 66 (0x42): Port 4 Control 2 Register 82 (0x52): Port 5 Control 2 |  |  |  |  |
| 7 | User Priority Ceiling | 1 = If packet's "user priority field" is greater than the "user priority field" in the port default tag register, replace the packet's "user priority field" with the "user priority field" in the port default tag Register control 3. <br> $0=$ No replacement of packet's priority filed with port default tag priority filed of the Register Port Control 3 bit [7:5]. | R/W | 0 |
| 6 | Ingress <br> VLAN <br> Filtering. | 1 = The switch will discard packets whose VID port membership in VLAN table bit [11:7] does not include the ingress port. <br> $0=$ No ingress VLAN filtering. | R/W | 0 |
| 5 | Discard NonPVID packets | 1 = The switch will discard packets whose VID does not match ingress port default VID. $0=$ No packets will be discarded. | R/W | 0 |

## TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 4 | Force Flow Control | 1 = Will always enable Rx and Tx flow control on the port, regardless of AN result. <br> $0=$ The flow control is enabled based on AN result (Default) | R/W | 0 <br> Strap-in option LED1_1/PCOL: For port 3/port 4 LED1_1 default Pull-up (1): <br> Not force flow control; PCOL default Pulldown (0): Not force flow control. LED1_1 Pull-down (0): Force flow control; PCOL <br> Pull-up (1): Force flow control. <br> Note: LED1_1 has internal pull-up; PCOL has internal pull-down. |
| 3 | Back Pressure Enable | 1 = Enable port half-duplex back pressure. <br> $0=$ Disable port half-duplex back pressure. | R/W | Pin PMRXD2 strap option. <br> Pull-down (0): disable back pressure. Pull-up (1): enable back pressure. <br> Note: PMRXD2 has internal pull-down. |
| 2 | Transmit Enable | 1 = Enable packet transmission on the port. $0=$ Disable packet transmission on the port. | R/W | 1 |
| 1 | Receive Enable | 1 = Enable packet reception on the port. <br> $0=$ Disable packet reception on the port. | R/W | 1 |
| 0 | Learning Disable | 1 = Disable switch address learning capability. 0 = Enable switch address learning. | R/W | 0 |

Register 19 (0x13): Port 1 Control 3
Register 35 (0x23): Port 2 Control 3
Register 51 (0x33): Port 3 Control 3
Register 67 (0x43): Port 4 Control 3
Register 83 (0x53): Port 5 Control 3

| 7-0 | $\begin{aligned} & \text { Default Tag } \\ & \text { [15:8] } \end{aligned}$ | Port's default tag, containing: 7-5: user priority bits <br> 4: CFI bit 3-0: VID[11:8] | R/W | 0 |
| :---: | :---: | :---: | :---: | :---: |
| Register 20 (0x14): Port 1 Control 4 Register 36 (0x24): Port 2 Control 4 Register 52 (0x34): Port 3 Control 4 Register 68 (0x44): Port 4 Control 4 Register 84 (0x54): Port 5 Control 4 |  |  |  |  |
| 7-0 | Default Tag [7:0] | Default port 1's tag, containing: 7-0: VID[7:0] | R/W | 1 |
| Register 87 (0x57): Reserved Control Register |  |  |  |  |
| 7-0 | Reserved | N/A, Don't change. | RO | 0x00 |

## TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| Register 25 (0x19): Port 1 Status 0 <br> Register 41 (0x29): Port 2 Status 0 <br> Register 57 (0x39): Port 3 Status 0 <br> Register 73 (0x49): Port 4 Status 0 <br> Register 89 (0x59): Reserved |  |  |  |  |
| 7 | Hp_mdix | $1=$ HP Auto MDI/MDI-X mode <br> $0=$ Microchip Auto MDI/MDI-X mode | $\mathrm{R} / \mathrm{W}$ |  |
| 6 | Factory <br> Testing | Reserved | RO | 1 |
| 5 | Polrvs | $1=$ Polarity is reversed <br> $0=$ Polarity is not reversed | RO | 0 |
| 4 | Transmit <br> Flow Control <br> Enable | $1=$ Transmit flow control feature is active <br> $0=$ Transmit flow control feature is inactive | 0 |  |
| 3 | Receive Flow <br> Control <br> Enable | $1=$ Receive flow control feature is active <br> $0=$ Receive flow control feature is inactive | RO | 0 |
| 2 | Operation <br> Speed | $1=$ Link speed is 100 Mbps <br> $0=$ Link speed is 10 Mbps | RO | 0 |
| 1 | Operation <br> Duplex | $1=$ Link duplex is full <br> $0=$ Link duplex is half | RO | 0 |
| 0 | Reserved | N/A Do not change | RO | 0 |

Register 26 (0x1A): Port 1 PHY Special Control/Status
Register 42 ( $0 \times 2 A$ ): Port 2 PHY Special Control/Status
Register 58 (0x3A): Port 3 PHY Special Control/Status
Register 74 (0x4A): Port 4 PHY Special Control/Status
Register 90 (0x5A): Reserved

| 7 | Vct 10M Short | 1 = less than 10 meter short detected | RO | 0 |
| :---: | :---: | :---: | :---: | :---: |
| 6-5 | Vct_result | $00=$ Normal condition <br> 01 = Open condition detected in cable <br> $10=$ Short condition detected in cable <br> 11 = Cable diagnostic test has failed | RO | 00 |
| 4 | Vct_enable | 1 = Enable cable diagnostic test. After VCT test has completed, this bit will be self-cleared. $0=$ Indicate cable diagnostic test (if enabled) has completed and the status information is valid for read. | $\begin{aligned} & \text { R/W } \\ & \text { (SC) } \end{aligned}$ | 0 |
| 3 | Force_Ink | $\begin{aligned} & 1=\text { Force link pass } \\ & 0=\text { Normal Operation } \end{aligned}$ | R/W | 0 |
| 2 | Pwrsave | 1 = Enable power saving <br> 0 = Disable power saving | R/W | 0 |
| 1 | Remote Loopback | 1 = Perform Remote loopback, loopback on port 1 as follows: <br> Port 1 (reg. 26, bit 1 = '1') <br> Start: RXP1/RXM1 (port 1) <br> Loopback: PMD/PMA of port 1's PHY <br> End: TXP1/TXM1 (port 1) <br> Setting reg. $42,58,74,90$, bit $1=$ ' 1 ' will perform remote loopback on port 2, 3, 4, 5. <br> $0=$ Normal Operation. | R/W | 0 |

TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 0 | Vct_- <br> fault_count[8] | Bits[8] of VCT fault count | RO | 0 |
| Register 27 (0x1B): Port 1 LinkMD result <br> Register 43 (0x2B): Port 2 LinkMD result <br> Register 59 (0x3B): Port 3 LinkMD result <br> Register 75 (0x4B): Port 4 LinkMD result <br> Register 91 (0x5B): Reserved |  |  |  |  |
| 7-0 | $\begin{aligned} & \begin{array}{l} \text { Vct_- } \\ \text { fault_count } \\ {[7: 0]} \end{array} \\ & \hline \end{aligned}$ | Bits [7:0] of VCT fault count Distance to the fault. It's approximately $0.4 \mathrm{~m} \times$ Vct_fault_count[8:0] | RO | 0 |
| Register 28 (0x1C): Port 1 Control 5 <br> Register 44 (0x2C): Port 2 Control 5 <br> Register 60 (0x3C): Port 3 Control 5 <br> Register 76 (0x4C): Port 4 Control 5 <br> Register 92 (0x5C): Reserved |  |  |  |  |
| 7 | Disable AutoNegotiation | 1 = Disable auto-negotiation, speed and duplex are decided by bit 6 and 5 of the same register. $0=$ Auto-negotiation is on. <br> Note: The register bit value is the INVERT of the strap value at the pin. | R/W | 0 <br> For Port 3/Port 4 only. INVERT of pins LED[2][1]/LED[5][0] strap option. <br> PD(0): Disable AutoNegotiation. <br> PU(1): Enable AutoNegotiation. <br> Note: LED[2][1]/ LED[5][0] have internal pull-up. |
| 6 | Forced Speed | $1=$ Forced 100BT if AN is disabled (bit 7). $0=$ Forced 10BT if AN is disabled (bit 7). | R/W | 1 |
| 5 | Forced Duplex | 1 = Forced full-duplex if (1) AN is disabled or (2) AN is enabled but failed. <br> $0=$ Forced half-duplex if (1) AN is disabled or (2) AN is enabled but failed (Default). | R/W | 0 <br> For Port 3/Port 4 only. Pins LED1_0/PCRS strap option: <br> 1). Force half-duplex: LED1_0 pin Pullup(1) (default) PCRS pin Pull-down (0) (default) <br> 2). Force full-Duplex: LED1_0 pin Pulldown(0) PCRS Pull-up (1) Note: LED1_0 has internal pull-up; PCRS has internal pull-down. |
| 4 | Advertised Flow Control Capability | 1 = Advertise flow control capability. <br> 0 = Suppress flow control capability from transmission to link partner. | R/W | 1 |
| 3 | Advertised <br> 100BT Full- <br> Duplex <br> Capability | 1 = Advertise 100BT full-duplex capability. <br> 0 = Suppress 100BT full-duplex capability from transmission to link partner. | R/W | 1 |

## TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 2 | Advertised <br> 100BT Half- <br> Duplex <br> Capability | 1 = Advertise 100BT half-duplex capability. <br> $0=$ Suppress 100BT half-duplex capability from transmission to link partner. | R/W | 1 |
| 1 | Advertised 10BT FullDuplex Capability | 1 = Advertise 10BT full-duplex capability. <br> 0 = Suppress 10BT full-duplex capability from transmission to link partner. | R/W | 1 |
| 0 | Advertised 10BT Half- <br> Duplex Capability | 1 = Advertise 10BT half-duplex capability. <br> 0 = Suppress 10BT half-duplex capability from transmission to link partner. | R/W | 1 |
| Register 29 (0x1D): Port 1 Control 6 <br> Register 45 (0x2D): Port 2 Control 6 <br> Register 61 (0x3D): Port 3 Control 6 <br> Register 77 (0x4D): Port 4 Control 6 <br> Register 93 (0x5D): Reserved |  |  |  |  |
| 7 | LED Off | 1 = Turn off all port's LEDs (LEDx_2, LEDx_1, LEDx_0, where " $x$ " is the port number). These pins will be driven high if this bit is set to one. $0=$ Normal operation. | R/W | 0 |
| 6 | Txids | 1 = Disable port's transmitter. <br> 0 = Normal operation. | R/W | 0 |
| 5 | Restart AN | 1 = Restart auto-negotiation. <br> $0=$ Normal operation. | $\begin{aligned} & \hline R / W \\ & \text { (SC) } \end{aligned}$ | 0 |
| 4 | FX Reserved | N/A | RO | 0 |
| 3 | Power Down | $\begin{aligned} & 1 \text { = Power down. } \\ & 0=\text { Normal operation. } \end{aligned}$ | R/W | 0 |
| 2 | Disable Auto MDI/MDI-X | 1 = Disable auto MDI/MDI-X function. <br> $0=$ Enable auto MDI/MDI-X function. | R/W | 0 |
| 1 | Forced MDI | 1 = If auto MDI/MDI-X is disabled, force PHY into MDI mode. $0=\text { MDI-X mode. }$ | R/W | 0 |
| 0 | MAC Loopback | 1 = Perform MAC loopback, loop back path as follows: E.g. set port 1 MAC Loopback (reg. 29, bit 0 = ' 1 '), use port 2 as monitor port. The packets will transfer <br> Start: Port 2 receiving (also can start to receive packets from port 3, 4, 5). <br> Loopback: Port 1's MAC. <br> End: Port 2 transmitting (also can end at Port 3, <br> 4, 5 respectively). <br> Setting reg. $45,61,77,93$, bit $0=$ ' 1 ' will perform MAC loopback on port $2,3,4,5$ respectively. <br> $0=$ Normal Operation. | R/W | 0 |
| Register 30 (0x1E): Port 1 Status 1 Register 46 (0x2E): Port 2 Status 1 Register 62 (0x3E): Port 3 Status 1 Register 78 (0x4E): Port 4 Status 1 Register 94 (0x5E): Reserved |  |  |  |  |
| 7 | MDIX Status | $\begin{aligned} & 1=\text { MDI. } \\ & 0=\text { MDI-X. } \end{aligned}$ | RO | 0 |

TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| 6 | AN Done | $1=$ AN done. <br> $0=$ AN not done. | RO | 0 |
| 5 | Link Good | $1=$ Link good. <br> $0=$ Link not good. | RO | 0 |
| 4 | Partner Flow <br> Control <br> Capability | $1=$ Link partner flow control capable. <br> $0=$ Link partner not flow control capable. | 0 |  |
| 3 | Partner <br> 100 BT Full- <br> Duplex <br> Capability | $1=$ Link partner 100BT full-duplex capable. <br> $0=$ Link partner not 100BT full-duplex capable. | RO | 0 |
| 2 | Partner <br> 100BT Half- <br> Duplex <br> Capability | $1=$ Link partner 100BT half-duplex capable. <br> $0=$ Link partner not 100BT half-duplex capable. | RO | 0 |
| 1 | Partner 10BT <br> Full-Duplex <br> Capability | $1=$ Link partner 10BT full-duplex capable. <br> $0=$ Link partner not 10BT full-duplex capable. | RO | 0 |
| 0 | Partner 10BT <br> Half-Duplex <br> Capability | $1=$ Link partner 10BT half-duplex capable. <br> $0=$ Link partner not 10BT half-duplex capable. | RO | 0 |

Register 31 (0x1F): Port 1 Control 7 and Status 2
Register 47 (0x2F): Port 2 Control 7 and Status 2
Register 63 (0x3F): Port 3 Control 7 and Status 2
Register 79 (0x4F): Port 4 Control 7 and Status 2
Register 95 (0x5F): Reserved

| 7 | PHY <br> Loopback | 1 = Perform PHY loopback, loop back path as follows: <br> E.g. set port 1 PHY Loopback (reg. 31, bit 7 = ' 1 ') Use the port 2 as monitor port. The packets will transfer. <br> Start: Port 2 receiving (also can start from port 3, 4, 5). <br> Loopback: PMD/PMA of Port 1's PHY <br> End: Port 2 transmitting (also can end at Port 3, 4, 5 respectively). <br> Setting reg. $47,63,79,95$, bit $7=$ ' 1 ' will perform PHY loopback on port 2, 3, 4, 5 respectively. $0=$ Normal Operation. | R/W | 0 |
| :---: | :---: | :---: | :---: | :---: |
| 6 | Reserved | - | RO | 0 |
| 5 | PHY Isolate | ```1 = Electrical isolation of PHY from MII and TX+/ TX-. 0 = Normal operation.``` | R/W | 0 |
| 4 | Soft Reset | 1 = PHY soft reset. This bit is self-clearing. $0=$ Normal operation. | $\begin{aligned} & \text { R/W } \\ & \text { (SC) } \end{aligned}$ | 0 |
| 3 | Force Link | 1 = Force link in the PHY. <br> $0=$ Normal operation | R/W | 0 |

TABLE 4-3: PORT REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 2-0 | Port Operation Mode Indication | Indicate the current state of port operation mode: <br> [000] = Reserved <br> [001] = Still in auto-negotiation <br> [010] = 10BASE-T half-duplex <br> [011] = 100BASE-TX half-duplex <br> [100] = Reserved <br> [101] = 10BASE-T full-duplex <br> [110] = 100BASE-TX full-duplex <br> [111] = Reserved | RO | 001 |

Note 4-1 Bits 2-0 are used for spanning tree support. See "Spanning Tree Support" section for more information.

Note 4-2 Registers 19 and 20 (and those corresponding to other ports) serve two purposes: (1) Associated with the ingress untagged packets, and used for egress tagging; (2) Default VID for the ingress untagged or null-VID-tagged packets, and used for address look up.

Note 4-3 Port Control 12, 13, 14 and Port Status 1, 2 contents can be accessed by MIIM (MDC/MDIO) interface via the standard MIIM register definition.

### 4.3 Advanced Control Registers

Registers 104 to 109 define the switching engine's MAC address. This 48-bit address is used as the source address in MAC pause control frames. Use Registers 110 and 111 to read or write data to the static MAC address table, VLAN table, dynamic address table, or the MIB counters. Write to Register 111 will trigger a command. Read or write access will be decided by bit 4 of Register 110. Registers 128 and 129 can be used to map from 802.1 p priority field $0-7$ to switch's four priority queues $0-3,0 \times 3$ is highest priority queues as priority $3,0 \times 0$ is lowest priority queues as priority 0 .

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 104 (0x68): MAC Address Register 0 |  |  |  |  |
| 7-0 | MACA[47:40] | - | R/W | $0 \times 00$ |
| Register 105 (0x69): MAC Address Register 1 |  |  |  |  |
| 7-0 | MACA[39:32] | - | R/W | $0 \times 10$ |
| Register 106 (0x6A): MAC Address Register 2 |  |  |  |  |
| 7-0 | MACA[31:24] | - | R/W | 0xA1 |
| Register 107 (0x6B): MAC Address Register 3 |  |  |  |  |
| 7-0 | MACA[23:16] | - | R/W | 0xff |
| Register 108 (0x6C): MAC Address Register 4 |  |  |  |  |
| 7-0 | MACA[15:8] | - | R/W | 0xff |
| Register 109 (0X6D): MAC Address Register 5 |  |  |  |  |
| 7-0 | MACA[7:0] | - | R/W | 0xff |
| Register 110 (0x6E): Indirect Access Control 0 |  |  |  |  |
| 7-5 | Reserved | Reserved | R/W | 000 |
| 4 | Read High Write Low | $\begin{array}{\|l} 1 \\ 1=\text { Read cycle. } \\ 0=\text { Write cycle. } \end{array}$ | R/W | 0 |
| 3-2 | Table Select | $\begin{aligned} & 00=\text { static mac address table selected. } \\ & 01=\text { VLAN table selected. } \\ & 10=\text { dynamic address table selected. } \\ & 11=\text { MIB counter selected. } \end{aligned}$ | R/W | 0 |
| 1-0 | Indirect Address High | Bit 9-8 of indirect address. | R/W | 00 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 111 (0x6F): Indirect Access Control 1 |  |  |  |  |
| 7-0 | Indirect Address Low | Bit 7-0 of indirect address. | R/W | 00000000 |
| Register 112 (0x70): Indirect Data Register 8 |  |  |  |  |
| 7-0 | Indirect Data | Bit 68-64 of indirect data. | R/W | 00000 |
| Register 113 (0x71): Indirect Data Register 7 |  |  |  |  |
| 7-0 | Indirect Data | Bit 63-56 of indirect data. | R/W | 00000000 |
| Register 114 (0x72): Indirect Data Register 6 |  |  |  |  |
| 7-0 | Indirect Data | Bit 55-48 of indirect data. | R/W | 00000000 |
| Register 115 (0x73): Indirect Data Register 5 |  |  |  |  |
| 7-0 | Indirect Data | Bit 47-40 of indirect data. | R/W | 00000000 |
| Register 116 (0x74): Indirect Data Register 4 |  |  |  |  |
| 7-0 | Indirect Data | Bit 39-32 of indirect data. | R/W | 00000000 |
| Register 117 (0x75): Indirect Data Register 3 |  |  |  |  |
| 7-0 | Indirect Data | Bit of 31-24 of indirect data | R/W | 00000000 |
| Register 118 (0x76): Indirect Data Register 2 |  |  |  |  |
| 7-0 | Indirect Data | Bit 23-16 of indirect data. | R/W | 00000000 |
| Register 119 (0x77): Indirect Data Register 1 |  |  |  |  |
| 7-0 | Indirect Data | Bit 15-8 of indirect data. | R/W | 00000000 |
| Register 120 (0x78): Indirect Data Register 0 |  |  |  |  |
| 7-0 | Indirect Data | Bit 7-0 of indirect data. | R/W | 00000000 |
| Register 124 (0x7C): Interrupt Status Register |  |  |  |  |
| 7-5 | Reserved | Reserved | RO | 000 |
| 4 | Reserved | Reserved | RO | 0 |
| 3 | Port 4 Interrupt Status | 1 = Port 4 interrupt request <br> $0=$ Normal <br> Note: This bit is set by Port 4 link change. Write a "1" to clear this bit | RO | 0 |
| 2 | Port 3 Interrupt Status | 1 = Port 3 interrupt request <br> $0=$ Normal <br> Note: This bit is set by Port 3 link change. Write a "1" to clear this bit | RO | 0 |
| 1 | Port 2 Interrupt Status | 1 = Port 2 interrupt request <br> $0=$ Normal <br> Note: This bit is set by port 2 link change. Write a "1" to clear this bit | RO | 0 |
| 0 | Port 1 Interrupt Status | 1 = Port 1 interrupt request <br> $0=$ Normal <br> Note: This bit is set by port 1 link change. Write a " 1 " to clear this bit | RO | 0 |
| Register 125 (0x7D): Interrupt Mask Register |  |  |  |  |
| 7-5 | Reserved | Reserved | RO | 000 |
| 4 | Reserved | Reserved | RO | 0 |
| 3 | Port 4 Interrupt Mask | $\begin{aligned} & 1=\text { Port } 4 \text { interrupt mask } \\ & 0=\text { Normal } \end{aligned}$ | R/W | 0 |
| 2 | Port 3 Interrupt Mask | $\begin{aligned} & 1=\text { Port } 3 \text { interrupt mask } \\ & 0=\text { Normal } \end{aligned}$ | R/W | 0 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Port 2 Interrupt Mask | 1 = Port 2 interrupt mask $0=$ Normal | R/W | 0 |
| 0 | Port 1 Interrupt Mask | 1 = Port 1 interrupt mask <br> $0=$ Normal | R/W | 0 |
| Register 128 (0x80): Global Control 12 |  |  |  |  |
| 7-6 | Tag_0x3 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 3$. | R/W | 0x1 |
| 5-4 | Tag_0x2 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 2$. | R/W | 0x1 |
| 3-2 | Tag_0x1 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 1$. | R/W | 0x0 |
| 1-0 | Tag_0x0 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 0$. | R/W | 0x0 |
| Register 129 (0x81): Global Control 13 |  |  |  |  |
| 7-6 | Tag_0x7 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 7$. | R/W | 0x3 |
| 5-4 | Tag_0x6 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 6$. | R/W | 0x3 |
| 3-2 | Tag_0x5 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 5$. | R/W | 0x2 |
| 1-0 | Tag_0x4 | IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1 p tag has a value of $0 \times 4$. | R/W | 0x2 |
| Register 130 (0x82): Global Control 14 |  |  |  |  |
| 7-6 | Pri_2Q[1:0] <br> (Note that program Prio_2Q[1:0] = 01 is not supported and should be avoided) | When the 2 Queue configuration is selected, these Pri_2Q[1:0] bits are used to map the 2-bit result of IEEE 802.1p from Register 128/129 or TOS/DiffServ from Register 144-159 mapping (for 4 Queues) into two queues low/high priorities. <br> 2-bit result of IEEE 802.1p or TOS/DiffServ $00(0)=$ map to Low priority queue <br> 01 (1) = Prio_2Q[0] map to Low/High priority queue <br> 10 (2) = Prio_2Q[1] map to Low/High priority queue <br> 11 (3) = map to High priority queue <br> Pri_2Q[1:0] = <br> 00: Result 0, 1, 2 are low priority. 3 is high priority. <br> 10: Result 0, 1 are low priority. 2, 3 are high priority (default). <br> 11: Result 0 is low priority. 1, 2, 3 are high priority. | R/W | 10 |
| 5 | Reserved | N/A Do not change. | RO | 0 |

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| 4 | Reserved | N/A Do not change. | RO | 0 |
| $3-2$ | Reserved | N/A Do not change. | RO | 01 |
| 1 | Reserved | N/A Do not change. | RO | 0 |
| 0 | Reserved | N/A Do not change. | RO | 0 |

Register 131 (0x83): Global Control 15

| 7 | Reserved | N/A Do not change. | RO | 1 |
| :---: | :--- | :--- | :---: | :---: |
| 6 | Reserved | N/A Do not change. | RO | 0 |
| 5 | Unknown <br> Unicast Packet <br> Forward$1=$ enable supporting unknown unicast packet <br> forward <br> $0=$ disable | R/W | 0 |  |
| $4-0$ | Unknown <br> Unicast Packet <br> Forward Port <br> Map <br> Mo000 = filter unknown unicast packet <br> $00001=$ forward unknown unicast packet to port <br> 1, <br> $00010=$ forward unknown unicast packet to port <br> 2, <br> $00011=$ forward unknown unicast packet to port <br> 1, port 2 <br> $\ldots$ <br> 1111 = broadcast unknown unicast packet to all <br> ports | R/W | 00000 |  |

Register 132 (0x84): Global Control 16

| 7-6 | Chip I/O Output Drive Strength Select[1:0] | Output drive strength select[1:0] = $00=4 \mathrm{~mA}$ drive strength <br> $01=8 \mathrm{~mA}$ drive strength (default) <br> $10=10 \mathrm{~mA}$ drive strength <br> $11=14 \mathrm{~mA}$ drive strength <br> Note: <br> Bit [1] value is the INVERT of the strap value at the pin. <br> Bit[0] value is the SAME of the strap value at the pin. | R/W | 01 <br> Pin LED [3][0] strap option. Pull-down (0): Select 10 mA drive strength. Pull-up (1): Select 8 mA drive strength. <br> Note: LED [3][0] has internal pull-up. |
| :---: | :---: | :---: | :---: | :---: |
| 5 | Unknown Multicast Packet Forward (not including IP Multicast Packet) | 1 = Enable supporting unknown multicast packet forward 0 = Disable | R/W | 0 |
| 4-0 | Unknown Multicast Packet Forward Port Map | $00000=$ Filter unknown multicast packet <br> 00001 = Forward unknown multicast packet to port 1, <br> 00010 = Forward unknown multicast packet to port 2, <br> 00011 = Forward unknown multicast packet to port 1, port 2 <br> ... <br> 11111 = Broadcast unknown multicast packet to all ports | R/W | 00000 |
| Register 133 (0x85): Global Control 17 |  |  |  |  |
| 7-6 | Reserved | - | RO | 00 |
| 5 | Unknown VID Packet Forward | 1 = Enable supporting unknown VID packet forward $0=\text { Disable }$ | R/W | 0 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 4-0 | Unknown VID Packet Forward Port Map | 00000 = Filter unknown VID packet <br> 00001 = Forward unknown VID packet to port 1, <br> 00010 = Forward unknown VID packet to port 2, <br> 00011 = Forward unknown VID packet to port 1, <br> port 2 <br> 11111 = Broadcast unknown VID packet to all ports | R/W | 00000 |
| Register 134 (0x86): Global Control 18 |  |  |  |  |
| 7 | Reserved | N/A | RO | 0 |
| 6 | Self-Address Filter Enable | 1 = Enable filtering of self-address unicast and multicast packet 0 = Do not filter self-address packet Note: The self-address filtering will filter packets on the egress port, self MAC address is assigned in the Register 104-109. | R/W | 0 |
| 5 | Unknown IP Multicast Packet Forward | 1 = Enable supporting unknown IP multicast packet forward 0 = Disable | R/W | 0 |
| 4-0 | Unknown IP Multicast Packet Forward Port Map | 00000 = Filter unknown IP multicast packet 00001 = Forward unknown IP multicast packet to port 1, 00010 = Forward unknown IP multicast packet to port 2, 00011 = Forward unknown IP multicast packet to port 1, port 2 ... 11111 = Broadcast unknown IP multicast packet to all ports | R/W | 00000 |
| Register 135 (0x87): Global Control 19 |  |  |  |  |
| 7 | Reserved | N/A Do not change. | RO | 0 |
| 6 | Reserved | N/A Do not change. | RO | 0 |
| 5-4 | Ingress Rate Limit Period | The unit period for calculating Ingress Rate Limit $\begin{aligned} & 00=16 \mathrm{~ms} \\ & 01=64 \mathrm{~ms} \\ & 1 \mathrm{x}=256 \mathrm{~ms} \end{aligned}$ | R/W | 01 |
| 3 | Queue-Based Egress Rate Limit Enabled | Enable Queue-based Egress Rate Limit 0 = Port-based Egress Rate Limit (default) <br> 1 = Queue-based Egress Rate Limit | R/W | 0 |
| 2 | Insertion Source <br> Port PVID Tag <br> Selection <br> Enable | 1 = Enable source port PVID tag insertion or non-insertion option on the egress port for each source port PVID based on the ports Registers control 8. <br> 0 = Disable, all packets from any ingress port will be inserted PVID based on Register Port Control 0 bit 2. | R/W | 0 |
| 1-0 | Reserved | N/A Do not change. | RO | 00 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 144 (0x90): TOS Priority Control Register 0 <br> The IPv4/IPv6 TOS priority control registers implement a fully decoded 64-bit differentiated services code point (DSCP) register used to determine priority from the 6 -bit TOS field in the IP header. The most significant 6 bits of the TOS field are fully decoded into 64 possibilities, and the singular code that results is mapped to the value in the corresponding bit in the DSCP register. |  |  |  |  |
| 7-6 | DSCP[7:6] | IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/DiffServ/Traffic Class value are 0x0C. | R/W | 00 |
| 5-4 | DSCP[5:4] | IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/DiffServ/Traffic Class value is $0 \times 08$. | R/W | 00 |
| 3-2 | DSCP[3:2] | IPv4 and IPv6 mapping <br> The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/DiffServ/Traffic Class value is $0 \times 04$. | R/W | 00 |
| 1-0 | DSCP[1:0] | IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/DiffServ/Traffic Class value is $0 \times 00$. | R/W | 00 |
| Register 145 (0x91): TOS Priority Control Register 1 |  |  |  |  |
| 7-6 | DSCP[15:14] | IPv4 and IPv6 mapping _ for value 0x1C | R/W | 00 |
| 5-4 | DSCP[13:12] | IPv4 and IPv6 mapping _ for value 0x18 | R/W | 00 |
| 3-2 | DSCP[11:10] | IPv4 and IPv6 mapping _ for value 0x14 | R/W | 00 |
| 1-0 | DSCP[9:8] | IPv4 and IPv6 mapping _ for value 0x10 | R/W | 00 |
| Register 146 (0x92): TOS Priority Control Register 2 |  |  |  |  |
| 7-6 | DSCP[23:22] | IPv4 and IPv6 mapping _ for value 0x2C | R/W | 00 |
| 5-4 | DSCP[21:20] | IPv4 and IPv6 mapping _ for value 0x28 | R/W | 00 |
| 3-2 | DSCP[19:18] | IPv4 and IPv6 mapping _ for value 0x24 | R/W | 00 |
| 1-0 | DSCP[17:16] | IPv4 and IPv6 mapping _ for value 0x20 | R/W | 00 |
| Register 147 (0x93): TOS Priority Control Register 3 |  |  |  |  |
| 7-6 | DSCP[31:30] | IPv4 and IPv6 mapping _ for value 0x3C | R/W | 00 |
| 5-4 | DSCP[29:28] | IPv4 and IPv6 mapping _ for value 0x38 | R/W | 00 |
| 3-2 | DSCP[27:26] | IPv4 and IPv6 mapping _ for value 0x34 | R/W | 00 |
| 1-0 | DSCP[25:24] | IPv4 and IPv6 mapping _ for value 0x30 | R/W | 00 |
| Register 148 (0x94): TOS Priority Control Register 4 |  |  |  |  |
| 7-6 | DSCP[39:38] | IPv4 and IPv6 mapping _ for value 0x4C | R/W | 00 |
| 5-4 | DSCP[37:36] | IPv4 and IPv6 mapping _ for value 0x48 | R/W | 00 |
| 3-2 | DSCP[35:34] | IPv4 and IPv6 mapping _ for value 0x44 | R/W | 00 |
| 1-0 | DSCP[33:32] | IPv4 and IPv6 mapping _ for value 0x40 | R/W | 00 |
| Register 149 (0x95): TOS Priority Control Register 5 |  |  |  |  |
| 7-6 | DSCP[47:46] | IPv4 and IPv6 mapping _ for value 0x5C | R/W | 00 |
| 5-4 | DSCP[45:44] | IPv4 and IPv6 mapping _ for value 0x58 | R/W | 00 |
| 3-2 | DSCP[43:42] | IPv4 and IPv6 mapping _ for value 0x54 | R/W | 00 |
| 1-0 | DSCP[41:40] | IPv4 and IPv6 mapping _ for value 0x50 | R/W | 00 |
| Register 150 (0x96): TOS Priority Control Register 6 |  |  |  |  |
| 7-6 | DSCP[55:54] | IPv4 and IPv6 mapping _ for value 0x6C | R/W | 00 |

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 5-4 | DSCP[53:52] | IPv4 and IPv6 mapping _ for value 0x68 | R/W | 00 |
| 3-2 | DSCP[51:50] | IPv4 and IPv6 mapping _ for value 0x64 | R/W | 00 |
| 1-0 | DSCP[49:48] | IPv4 and IPv6 mapping _ for value 0x60 | R/W | 00 |
| Register 151 (0x97): TOS Priority Control Register 7 |  |  |  |  |
| 7-6 | DSCP[63:62] | IPv4 and IPv6 mapping _ for value 0x7C | R/W | 00 |
| 5-4 | DSCP[61:60] | IPv4 and IPv6 mapping _ for value 0x78 | R/W | 00 |
| 3-2 | DSCP[59:58] | IPv4 and IPv6 mapping _ for value 0x74 | R/W | 00 |
| 1-0 | DSCP[57:56] | IPv4 and IPv6 mapping _ for value 0x70 | R/W | 00 |
| Register 152 (0x98): TOS Priority Control Register 8 |  |  |  |  |
| 7-6 | DSCP[71:70] | IPv4 and IPv6 mapping _ for value 0x8C | R/W | 00 |
| 5-4 | DSCP[69:68] | IPv4 and IPv6 mapping _ for value 0x88 | R/W | 00 |
| 3-2 | DSCP[67:66] | IPv4 and IPv6 mapping _ for value 0x84 | R/W | 00 |
| 1-0 | DSCP[65:64] | IPv4 and IPv6 mapping _ for value 0x80 | R/W | 00 |
| Register 153 (0x99): TOS Priority Control Register 9 |  |  |  |  |
| 7-6 | DSCP[79:78] | IPv4 and IPv6 mapping _ for value 0x9C | R/W | 00 |
| 5-4 | DSCP[77:76] | IPv4 and IPv6 mapping _ for value 0x98 | R/W | 00 |
| 3-2 | DSCP[75:74] | IPv4 and IPv6 mapping _ for value 0x94 | R/W | 00 |
| 1-0 | DSCP[73:72] | IPv4 and IPv6 mapping _ for value 0x90 | R/W | 00 |
| Register 154 (0x9A): TOS Priority Control Register 10 |  |  |  |  |
| 7-6 | DSCP[87:86] | IPv4 and IPv6 mapping _ for value 0xAC | R/W | 00 |
| 5-4 | DSCP[85:84] | IPv4 and IPv6 mapping _ for value 0xA8 | R/W | 00 |
| 3-2 | DSCP[83:82] | IPv4 and IPv6 mapping _ for value 0xA4 | R/W | 00 |
| 1-0 | DSCP[81:80] | IPv4 and IPv6 mapping _ for value 0xA0 | R/W | 00 |
| Register 155 (0x9B): TOS Priority Control Register 11 |  |  |  |  |
| 7-6 | DSCP[95:94] | IPv4 and IPv6 mapping _ for value 0xBC | R/W | 00 |
| 5-4 | DSCP[93:92] | IPv4 and IPv6 mapping _ for value 0xB8 | R/W | 00 |
| 3-2 | DSCP[91:90] | IPv4 and IPv6 mapping _ for value 0xB4 | R/W | 00 |
| 1-0 | DSCP[89:88] | IPv4 and IPv6 mapping _ for value 0xB0 | R/W | 00 |
| Register 156 (0x9C): TOS Priority Control Register 12 |  |  |  |  |
| 7-6 | DSCP[103:102] | IPv4 and IPv6 mapping _ for value 0xCC | R/W | 00 |
| 5-4 | DSCP[101:100] | IPv4 and IPv6 mapping _ for value 0xC8 | R/W | 00 |
| 3-2 | DSCP[99:98] | IPv4 and IPv6 mapping _ for value 0xC4 | R/W | 00 |
| 1-0 | DSCP[97:96] | IPv4 and IPv6 mapping _ for value 0xC0 | R/W | 00 |
| Register 157 (0x9D): TOS Priority Control Register 13 |  |  |  |  |
| 7-6 | DSCP[111:110] | IPv4 and IPv6 mapping _ for value 0xDC | R/W | 00 |
| 5-4 | DSCP[109:108] | IPv4 and IPv6 mapping _ for value 0xD8 | R/W | 00 |
| 3-2 | DSCP[107:106] | IPv4 and IPv6 mapping _ for value 0xD4 | R/W | 00 |
| 1-0 | DSCP[105:104] | IPv4 and IPv6 mapping _ for value 0xD0 | R/W | 00 |
| Register 158 (0x9E): TOS Priority Control Register 14 |  |  |  |  |
| 7-6 | DSCP[119:118] | IPv4 and IPv6 mapping _ for value 0xEC | R/W | 00 |
| 5-4 | DSCP[117:116] | IPv4 and IPv6 mapping _ for value 0xE8 | R/W | 00 |
| 3-2 | DSCP[115:114] | IPv4 and IPv6 mapping _ for value 0xE4 | R/W | 00 |
| 1-0 | DSCP[113:112] | IPv4 and IPv6 mapping _ for value 0xE0 | R/W | 00 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 159 (0x9F): TOS Priority Control Register 15 |  |  |  |  |
| 7-6 | DSCP[127:126] | IPv4 and IPv6 mapping _ for value 0xFC | R/W | 00 |
| 5-4 | DSCP[125:124] | IPv4 and IPv6 mapping _ for value 0xF8 | R/W | 00 |
| 3-2 | DSCP[123:122] | IPv4 and IPv6 mapping _ for value 0xF4 | R/W | 00 |
| 1-0 | DSCP[121:120] | IPv4 and IPv6 mapping _ for value 0xF0 | R/W | 00 |
| Register 176 (0xB0): Port 1 Control 8 Register 192 (0xC0): Port 2 Control 8 Register 208 (0xD0): Port 3 Control 8 Register 224 (0xE0): Port 4 Control 8 Register 240 (0xF0): Port 5 Control 8 |  |  |  |  |
| 7-4 | Reserved | - | RO | 0000 |
| 3 | Insert Source Port PVID for Untagged Packet Destination to Highest Egress Port | Register 176: insert source Port 1 PVID for untagged frame at egress Port 5 <br> Register 192: insert source Port 2 PVID for untagged frame at egress Port 5 <br> Register 208: insert source Port 3 PVID for untagged frame at egress Port 5 <br> Register 224: insert source Port 4 PVID for untagged frame at egress Port 5 Register 240: insert source Port 5 PVID for untagged frame at egress Port 4 <br> Note: Enabled by the Register 135 bit 2 | R/W | 0 |
| 2 | Insert Source Port PVID for Untagged Packet Destination to Second Highest Egress Port | Register 176: insert source Port 1 PVID for untagged frame at egress Port 4 Register 192: insert source Port 2 PVID for untagged frame at egress Port 4 Register 208: insert source Port 3 PVID for untagged frame at egress Port 4 Register 224: insert source Port 4 PVID for untagged frame at egress Port 3 Register 240: insert source Port 5 PVID for untagged frame at egress Port 3 <br> Note: Enabled by the Register 135 bit 2 | R/W | 0 |
| 1 | Insert Source Port PVID for Untagged Packet Destination to Second Lowest Egress Port | Register 176: insert source Port 1 PVID for untagged frame at egress Port 3 <br> Register 192: insert source Port 2 PVID for untagged frame at egress Port 3 <br> Register 208: insert source Port 3 PVID for untagged frame at egress Port 2 <br> Register 224: insert source Port 4 PVID for untagged frame at egress Port 2 Register 240: insert source Port 5 PVID for untagged frame at egress Port 2 <br> Note: Enabled by the Register 135 bit 2 | R/W | 0 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 0 | Insert Source Port PVID for Untagged Packet Destination to Lowest Egress Port | Register 176: insert source Port 1 PVID for untagged frame at egress Port 2 <br> Register 192: insert source Port 2 PVID for untagged frame at egress Port 1 <br> Register 208: insert source Port 3 PVID for untagged frame at egress Port 1 Register 224: insert source Port 4 PVID for untagged frame at egress Port 1 <br> Register 240: insert source Port 5 PVID for untagged frame at egress Port 1 <br> Note: Enabled by the Register 135 bit 2 | R/W | 0 |
| Register 177 (0xB1): Port 1 Control 9 <br> Register 193 (0xC1): Port 2 Control 9 <br> Register 209 (0xD1): Port 3 Control 9 <br> Register 225 (0xE1): Port 4 Control 9 <br> Register 241 (0xF1): Port 5 Control 9 |  |  |  |  |
| 7-2 | Reserved | - | RO | 000000 |
| 1 | 4 Queue Split Enable | This bit in combination with Register 16/32/48/ 64/80 bit 0 will select the split of $1 / 2 / 4$ queues: $\{$ Register177 bit 1, Register16 bit 0\}= 11 = Reserved. <br> $10=$ The port output queue is split into four priority queues or if map 802.1 p to priority $0-3$ mode. <br> 01 = The port output queue is split into two priority queues or if map 802.1p to priority 0-3 mode. $00=$ Single output queue on the port. There is no priority differentiation even though packets are classified into high and low priority | R/W | 0 |
| 0 | Enable Dropping Tag | 0 = Disable the drop received tagged packets <br> 1 = Enable the drop received tagged packets | R/W | 0 |
| Register 178 (0xB2): Port 1 Control 10 Register 194 (0xC2): Port 2 Control 10 Register 210 (0xD2): Port 3 Control 10 Register 226 (0xE2): Port 4 Control 10 Register 242 (0xF2): Port 5 Control 10 |  |  |  |  |
| 7 | Enable Port <br> Transmit Queue <br> 3 Ratio | $0=$ Strict priority, will transmit all the packets from this priority queue 3 before transmit lower priority queue. <br> $1=$ Bit [6:0] reflect the packet number allow to transmit from this priority queue 3 within a certain time | R/W | 1 |
| 6-0 | Port Transmit Queue 3 <br> Ratio[6:0] | Packet number for Transmit Queue 3 for highest priority packets in four queues mode | R/W | 0001000 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 179 (0xB3): Port 1 Control 11 Register 195 (0xC3): Port 2 Control 11 Register 211 (0xD3): Port 3 Control 11 Register 227 (0xE3): Port 4 Control 11 Register 243 (0xF3): Port 5 Control 11 |  |  |  |  |
| 7 | Enable Port <br> Transmit Queue 2 Ratio | $0=$ Strict priority, will transmit all the packets from this priority queue 2 before transmit lower priority queue. <br> $1=$ Bit [6:0] reflect the packet number allow to transmit from this priority queue 1 within a certain time | R/W | 1 |
| 6-0 | Port Transmit Queue 2 <br> Ratio[6:0] | Packet number for Transmit Queue 2 for high/ low priority packets in high/low priority packets in four queues mode | R/W | 0000100 |
| Register 180 (0xB4): Port 1 Control 12 Register 196 (0xC4): Port 2 Control 12 Register 212 (0xD4): Port 3 Control 12 Register 228 (0xE4): Port 4 Control 12 Register 244 (0xF4): Port 5 Control 12 |  |  |  |  |
| 7 | Enable Port <br> Transmit Queue <br> 1 Rate | $0=$ Strict priority, will transmit all the packets from this priority queue 1 before transmit lower priority queue. <br> $1=$ Bit [6:0] reflect the packet number allow to transmit from this priority queue 1 within a certain time | R/W | 1 |
| 6-0 | Port Transmit Queue 1 <br> Ratio[6:0] | Packet number for Transmit Queue 1 for low/ high priority packets in four queues mode and high priority packets in two queues mode | R/W | 0000010 |
| Register 181 (0xB5): Port 1 Control 13 Register 197 (0xC5): Port 2 Control 13 Register 213 (0xD5): Port 3 Control 13 Register 229 (0xE5): Port 4 Control 13 Register 245 (0xF5): Port 5 Control 13 |  |  |  |  |
| 7 | Enable Port <br> Transmit Queue 0 Rate | $0=$ Strict priority, will transmit all the packets from this priority queue 0 before transmit lower priority queue. <br> $1=$ Bit [6:0] reflect the packet number allow to transmit from this priority queue 0 within a certain time | R/W | 1 |
| 6-0 | Port Transmit Queue 0 Ratio[6:0] | Packet number for Transmit Queue 0 for lowest priority packets in four queues mode and low priority packets in two queues mode | R/W | 0000001 |
| Register 182 (0xB6): Port 1 Rate Limit Control Register 198 (0xC6): Port 2 Rate Limit Control Register 214 (0xD6): Port 3 Rate Limit Control Register 230 (0xE6): Port 4 Rate Limit Control Register 246 (0xF6): Port 5 Rate Limit Control |  |  |  |  |
| 7-5 | Reserved | - | RO | 000 |
| 4 | Ingress Rate Limit Flow Control Enable | 1 = Flow Control is asserted if the port's receive rate is exceeded $0=$ Flow Control is not asserted if the port's receive rate is exceeded | R/W | 0 |

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 3-2 | Limit Mode | Ingress Limit Mode <br> These bits determine what kinds of frames are limited and counted against ingress rate limiting. <br> $00=$ Limit and count all frames <br> 01 = Limit and count Broadcast, Multicast, and flooded unicast frames <br> $10=$ Limit and count Broadcast and Multicast frames only <br> 11 = Limit and count Broadcast frames only | R/W | 00 |
| 1 | Count IFG | Count IFG bytes <br> 1 = Each frame's minimum inter frame gap (IFG) bytes ( 12 per frame) are included in Ingress and Egress rate limiting calculations. $0=$ IFG bytes are not counted. | R/W | 0 |
| 0 | Count Pre | Count Preamble bytes <br> 1 = Each frame's preamble bytes (8 per frame) are included in Ingress and Egress rate limiting calculations. <br> $0=$ Preamble bytes are not counted. | R/W | 0 |
| Register 183 (0xB7): Port 1 Priority 0 Ingress Limit Control 1 Register 199 (0xC7): Port 2 Priority 0 Ingress Limit Control 1 Register 215 (0xD7): Port 3 Priority 0 Ingress Limit Control 1 Register 231 (0xE7): Port 4 Priority 0 Ingress Limit Control 1 Register 247 (0xF7): Port 5 Priority 0 Ingress Limit Control 1 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port-Based Priority 0 Ingress Limit | Ingress data rate limit for priority 0 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers | R/W | 0000000 |
| Register 184 (0xB8): Port 1 Priority 1 Ingress Limit Control 2 Register 200 (0xC8): Port 2 Priority 1 Ingress Limit Control 2 Register 216 (0xD8): Port 3 Priority 1 Ingress Limit Control 2 Register 232 (0xE8): Port 4 Priority 1 Ingress Limit Control 2 Register 248 (0xF8): Port 5 Priority 1 Ingress Limit Control 2 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port-Based Priority 1 Ingress Limit | Ingress data rate limit for priority 1 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers | R/W | 0000000 |
| Register 185 (0xB9): Port 1 Priority 2 Ingress Limit Control 3 Register 201 (0xC9): Port 2 Priority 2 Ingress Limit Control 3 Register 217 (0xD9): Port 3 Priority 2 Ingress Limit Control 3 Register 233 (0xE9): Port 4 Priority 2 Ingress Limit Control 3 Register 249 (0xF9): Port 5 Priority 2 Ingress Limit Control 3 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port Based Priority 2 Ingress Limit | Ingress data rate limit for priority 2 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers | R/W | 0000000 |

## TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 186 (0xBA): Port 1 Priority 3 Ingress Limit Control 4 Register 202 (0xCA): Port 2 Priority 3 Ingress Limit Control 4 Register 218 (0xDA): Port 3 Priority 3 Ingress Limit Control 4 Register 234 (0xEA): Port 4 Priority 3 Ingress Limit Control 4 Register 250 (0xFA): Port 5 Priority 3 Ingress Limit Control 4 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port Based Priority 3 Ingress Limit | Ingress data rate limit for priority 3 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers | R/W | 0000000 |
| Register 187 (0xBB): Port 1 Queue 0 Egress Limit Control 1 Register 203 (0xCB): Port 2 Queue 0 Egress Limit Control 1 Register 219 (0xDB): Port 3 Queue 0 Egress Limit Control 1 Register 235 (0xEB): Port 4 Queue 0 Egress Limit Control 1 Register 251 (0xFB): Port 5 Queue 0 Egress Limit Control 1 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port Queue 0 Egress Limit | Egress data rate limit for priority 0 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers. <br> In four queues mode, it is lowest priority. In two queues mode, it is low priority. | R/W | 0000000 |
| Register 188 (0xBC): Port 1 Queue 1 Egress Limit Control 2 Register 204 (0xCC): Port 2 Queue 1 Egress Limit Control 2 Register 220 (0xDC): Port 3 Queue 1 Egress Limit Control 2 Register 236 (0xEC): Port 4 Queue 1 Egress Limit Control 2 Register 252 (0xFC): Port 5 Queue 1 Egress Limit Control 2 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port Queue 1 Egress Limit | Egress data rate limit for priority 1 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers. <br> In four queues mode, it is low/high priority. In two queues mode, it is high priority. | R/W | 0000000 |
| Register 189 (0xBD): Port 1 Queue 2 Egress Limit Control 3 Register 205 (0xCD): Port 2 Queue 2 Egress Limit Control 3 Register 221 (0xDD): Port 3 Queue 2 Egress Limit Control 3 Register 237 (0xED): Port 4 Queue 2 Egress Limit Control 3 Register 253 (0xFD): Port 5 Queue 2 Egress Limit Control 3 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port Queue 2 Egress Limit | Egress data rate limit for priority 2 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers. <br> In four queues mode, it is high/low priority. | R/W | 0000000 |

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register 190 (0xBE): Port 1 Queue 3 Egress Limit Control 4 Register 206 (0xCE): Port 2 Queue 3 Egress Limit Control 4 Register 222 (0xDE): Port 3 Queue 3 Egress Limit Control 4 Register 238 (0xEE): Port 4 Queue 3 Egress Limit Control 4 Register 254 (0xFE): Port 5 Queue 3 Egress Limit Control 4 |  |  |  |  |
| 7 | Reserved | - | RO | 0 |
| 6-0 | Port Queue 3 Egress Limit (Note 4-1, Note 4-2) | Egress data rate limit for priority 3 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table. See the table follow the end of Egress limit control registers. <br> In four queues mode, it is highest priority. | R/W | 0000000 |
| Register 191 (0xBF): Testing Register 1 |  |  |  |  |
| 7-0 | Reserved | N/A Do not change | RO | 0x80 |
| Register 207 (0xCF): Reserved Control Register |  |  |  |  |
| 7-0 | Reserved | N/A Do not change | RO | $0 \times 15$ |
| Register 223 (0xDF): Testing Register 2 |  |  |  |  |
| 7-0 | Reserved | N/A Do not change | RO | 0x0C |
| Register 239 (0xEF): Testing Register 2 |  |  |  |  |
| 7 | Reserved | N/A Do not change | RO | 0 |
| 6 | Reserved | N/A Do not change | RO | 0 |
| 5 | Reserved | N/A Do not change | RO | 1 |
| 4-0 | Reserved | N/A Do not change | RO | 0x12 |
| Register 255 (0xFF): Testing Register 4 |  |  |  |  |
| 7-0 | Reserved | N/A Do not change | RO | 0x00 |

Note 4-1 In the priority 0-3 ingress rate limit mode, there is a need to set all related ingress/egress port to two queues or four queues mode.
Note 4-2 In the port queue 0-3 egress rate limit mode, the highest priority get exact rate limit based on the rate select table, other priorities packets rate are based up on the ratio of the Register Port Control 10/11/12/13 when use more than one egress queue per port.

TABLE 4-5: DATA RATE SELECTION FOR 10BT/100BT

| Data Rate Limit for Ingress or Egress | 10BT <br> Priority/Queue 0-3 Ingress/egress Limit Control Register bit[6:0]= decimal rate (decimal integer 1-9) 0 or 10 (decimal), ' 0 ' is default value | 100BT <br> Priority/Queue 0-3 Ingress/Egress Limit Control Register bit[6:0] = decimal rate (decimal integer 1-99) 0 or 100 (decimal), ' 0 ' is default value |
| :---: | :---: | :---: |
| Less than 1 Mbps, see below | Decimal |  |
| 64 kbps | 7'd101 |  |
| 128 kbps | 7'd102 |  |
| 192 kbps | 7'd103 |  |
| 256 kbps | 7'd104 |  |
| 320 kbps | 7'd105 |  |
| 384 kbps | 7'd106 |  |
| 448 kbps | 7'd107 |  |
| 512 kbps | 7'd108 |  |

TABLE 4-5: DATA RATE SELECTION FOR 10BT/100BT (CONTINUED)
$\left.\begin{array}{|c|c|c|}\hline \text { Data Rate Limit for } & \begin{array}{c}\text { 10BT } \\ \text { Ingress or Egress }\end{array} & \begin{array}{c}\text { Priority/Queue 0-3 Ingress/egress } \\ \text { Limit Control Register bit[6:0]= decimal } \\ \text { rate (decimal integer 1-9) } 0 \text { or 10 } \\ \text { (decimal), '0' is default value }\end{array}\end{array} \begin{array}{c}\text { 100BT } \\ \text { Limit Control Register bit[6:0] = decimal } \\ \text { rate (decimal integer 1-99) 0 or 100 } \\ \text { (decimal), '0' is default value }\end{array}\right]$

## KSZ8895MLUB

### 4.4 Static MAC Address Table

KSZ8895MLUB has a static and a dynamic address table. When a DA look-up is requested, both tables will be searched to make a packet forwarding decision. When an SA look-up is requested, only the dynamic table is searched for aging, migration, and learning purposes. The static DA look-up result will have precedence over the dynamic DA look-up result. If there are DA matches in both tables, the result from the static table will be used. The static table can only be accessed and controlled by an external SPI master (usually a processor). The entries in the static table will not be aged out by KSZ8895MLUB. An external device does all addition, modification and deletion.
Please note that register bit assignments are different for static MAC table reads and static MAC table write, as shown in Table 4-6 and Table 4-7.

TABLE 4-6: FORMAT OF STATIC MAC TABLE FOR READ (32 ENTRIES)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| $63-57$ | FID | Filter VLAN ID, representing one of the 128 active <br> VLANs | RO | 0000000 |
| 56 | Use FID | $1=$ Use (FID+MAC) to look-up in static table. <br> $0=$ Use MAC only to look-up in static table. | RO | 0 |
| 55 | Reserved | Reserved. | RO | $\mathrm{N} / \mathrm{A}$ |
| 54 | Override | 1 = Override spanning tree "transmit enable = 0" or <br> "receive enable = 0" setting. This bit is used for span- <br> ning tree implementation. <br> $0=$ No override. | RO | 0 |
| 53 | Valid | $1=$ This entry is valid, the look-up result will be used. <br> $0=$ This entry is not valid. | RO | 0 |
| $52-48$ | Forwarding <br> Ports | The 5 bits control the forward ports, example: <br> 00001, forward to Port 1 <br> 00010, forward to Port 2 <br> $\ldots$. <br> 10000, forward to Port 5 <br> 00110, forward to Port 2 and Port 3 <br> 1111, broadcasting (excluding the ingress port) | RO | 00000 |
| $47-0$ | MAC <br> Address (DA) | 48 bit MAC address. | RO | $0 \times 1$ |

TABLE 4-7: FORMAT OF STATIC MAC TABLE FOR WRITES (32 ENTRIES)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| $62-56$ | FID | Filter VLAN ID, representing one of the 128 active <br> VLANs. | W | 0000000 |
| 55 | Use FID | $1=$ Use (FID+MAC) to look-up in static table. <br> $0=$ Use MAC only to look-up in static table. | W | 0 |
| 54 | Override | $1=$ Override spanning tree "transmit enable $=0$ " or <br> "receive enable = 0" setting. This bit is used for span- <br> ning tree implementation. <br> $0=$ No override. | W | 0 |
| 53 | Valid | $1=$ This entry is valid, the look-up result will be used. <br> $0=$ This entry is not valid. | W | 0 |
| $52-48$ | Forwarding <br> Ports | The 5 bits control the forward ports, example: <br> 00001, forward toPort 1 <br> 00010, forward to Port 2 <br> $\ldots .$. <br> 10000, forward to Port 5 <br> 00110, forward to Port 2 and Port 3 <br> 11111, broadcasting (excluding the ingress port) | W | 00000 |

TABLE 4-7: FORMAT OF STATIC MAC TABLE FOR WRITES (32 ENTRIES) (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| $47-0$ | MAC <br> Address (DA) | 48 -bit MAC address. | W | $0 \times 0$ |

## Examples:

1. Static Address Table Read (read the 2nd entry)

Write to Register 110 with $0 \times 10$ (read static table selected)
Write to Register 111 with $0 \times 1$ (trigger the read operation)
Then
Read Register 113 (63-56)
Read Register 114 (55-48)
Read Register 115 (47-40)
Read Register 116 (39-32)
Read Register 117 (31-24)
Read Register 118 (23-16)
Read Register 119 (15-8)
Read Register 120 (7-0)
2. Static Address Table Write (write the 8th entry)

Write to Register 110 with $0 \times 10$ (read static table selected)
Write Register 113 (62-56)
Write Register 114 (55-48)
Write Register 115 (47-40)
Write Register 116 (39-32)
Write Register 117 (31-24)
Write Register 118 (23-16)
Write Register 119 (15-8)
Write Register 120 (7-0)
Write to Register 110 with $0 \times 00$ (write static table selected)
Write to Register 111 with $0 \times 7$ (trigger the write operation)

### 4.5 VLAN Table

The VLAN table is used for VLAN table look-up. If 802.1 q VLAN mode is enabled (Register 5 bit $7=1$ ), this table is used to retrieve VLAN information that is associated with the ingress packet. There are three fields for FID (filter ID), Valid, and VLAN membership in the VLAN table. The three fields must be initialized before the table is used. There is no VID field because 4096 VIDs are used as a dedicated memory address index into a $1024 \times 52$-bit memory space. Each entry has four VLANs. Each VLAN has 13 bits. Four VLANs need 52 bits. There is a total of 1024 entries to support a total of 4096 VLAN IDs by using dedicated memory address and data bits. Refer to Table 4-8 for details. FID has 7-bits to support 128 active VLANs.

TABLE 4-8: VLAN TABLE

| Address | Name | Description | Mode | Initial Value <br> Suggestion |
| :---: | :--- | :--- | :---: | :---: |
| 12 | Valid | 1 = The entry is valid. <br> $0=$ Entry is invalid. | R/W | 0 |
| $11-7$ | Membership | Specify which ports are members of the VLAN. <br> If a DA look-up fails (no match in both static and <br> dynamic tables), the packet associated with this VLAN <br> will be forwarded to ports specified in this field. <br> E.g., 11001 means port 5, port 4 and port 1. | R/W | 11111 |
| $6-0$ | FID | Filter ID. KSZ8895 supports 128 active VLANs repre- <br> sented by these seven bit fields. FID is the mapped ID. <br> If 802.1q VLAN is enabled, the look-up in MAC table will <br> be based on FID+DA and FID+SA. | R/W | 0 |

If 802.1 q VLAN mode is enabled, KSZ8895MLUB assigns a VID to every ingress packet when the packet is untagged or tagged with a null VID, the packet is assigned with the default port VID of the ingress port. If the packet is tagged with non-null VID, the VID in the tag is used. The look-up process starts from the VLAN table look-up based on VID number with its dedicated memory address and data bits. If the entry is not valid in the VLAN table, the packet is dropped and no address learning occurs. If the entry is valid, the FID is retrieved. The FID+DA and FID+SA lookups in MAC tables are performed. The FID+DA look-up determines the forwarding ports. If FID+DA fails for look-up in the MAC table, the packet is broadcast to all the members or specified members (excluding the ingress port) based on the VLAN table. If FID+SA fails, the FID+SA is learned. To communicate between different active VLANs, set the same FID; otherwise set a different FID.
The VLAN table configuration is organized as 1024 VLAN sets, each VLAN set consists of four VLAN entries, to support up to 4096 VLAN entries. Each VLAN set has 52 bits and should be read or written at the same time specified by the indirect address.
The VLAN entries in the VLAN set is mapped to indirect data registers as follow:

- Entry0[12:0] maps to the VLAN set bits [12-0] \{Register119[4:0], Register120[7:0]\}
- Entry1[12:0] maps to the VLAN set bits [25-13]\{Register117[1:0], Register118[7:0], Register119[7:5]\}
- Entry2[12:0] maps to the VLAN set bits [38-26]\{Register116[6:0], Register117[7:2]\}
- Entry3[12:0] maps to the VLAN set bits [51-39]\{Register114[3:0], Register115[7:0], Register116[7]\}

In order to read one VLAN entry, the VLAN set is read first and the specific VLAN entry information can be extracted. To update any VLAN entry, the VLAN set is read first then only the desired VLAN entry is updated and the whole VLAN set is written back. Due to FID in VLAN table is 7 -bit, so the VLAN table supports unique 128 flow VLAN groups. Each VLAN set address is 10 bits long (Maximum is 1024) in the indirect address Register 110 and 111, the bits [9-8] of VLAN set address is at bits [1-0] of Register 110, and the bit [7-0] of VLAN set address is at bits [7-0] of Register 111. Each Write and Read can access to four consecutive VLAN entries.

## Examples:

1. VLAN Table Read (read the VID $=2$ entry)

Write the indirect control and address registers first
Write to Register 110 ( $0 \times 6 \mathrm{E}$ ) with $0 \times 14$ (read VLAN table selected)
Write to Register 111 ( $0 \times 6 \mathrm{~F}$ ) with $0 \times 0$ (trigger the read operation for VID $=0,1,2,3$ entries)
Then read the indirect data registers bits [38-26] for VID $=2$ entry:

Read Register 116 (0x74), (Register116 [6:0] are bits 12-6 of VLAN VID $=2$ entry)
Read Register 117 ( $0 \times 75$ ), (Register117 [7:2] are bits 5-0 of VLAN VID $=2$ entry)
2. VLAN Table Write (write the VID $=10$ entry)

Read the VLAN set that contains VID $=8,9,10,11$.
Write to Register 110 ( $0 \times 6 \mathrm{E}$ ) with $0 \times 14$ (read VLAN table selected)
Write to Register 111 ( $0 \times 6 \mathrm{~F}$ ) with $0 \times 02$ (trigger the read operation and VID $=8,9,10,11$ indirect address)
Read the VLAN set first by the indirect data Registers 114, 115, 116, 117, 118, 119, and 120.
Modify the indirect data registers bits [38-26] by the Register 116 bit [6-0] and Register 117 bit [7-2] as follows:

Write to Register 116 (0x74), (Register116 [6:0] are bits 12-6 of VLAN VID = 10 entry)
Write to Register 117 (0x75), (Register117 [7:2] are bits 5-0 of VLAN VID $=10$ entry)
Then write the indirect control and address registers:
Write to Register 110 (0x6E) with $0 \times 04$ (write VLAN table selected)
Write to Register 111 ( $0 \times 6 \mathrm{~F}$ ) with $0 \times 02$ (trigger the write operation and VID $=8,9,10,11$ indirect address)
Table 4-9 illustrates the relationship of the indirect address/data registers and VLAN ID.

## TABLE 4-9: VLAN ID AND INDIRECT REGISTERS

| Indirect Address <br> High/Low Bit[9-0] <br> for VLAN Sets | Indirect Data <br> Register Bits for <br> Each VLAN Entry | VID Numbers | VID Bit[12-2] in <br> VLAN Tag | VID Bit[1-0] in VLAN <br> Tag |
| :---: | :---: | :---: | :---: | :---: |
| 0 | Bits [12-0] | 0 | 0 | 0 |
| 0 | Bits [25-13] | 1 | 0 | 1 |
| 0 | Bits [38-26] | 2 | 0 | 2 |
| 0 | Bits [51-39] | 3 | 0 | 3 |
| 1 | Bits [12-0] | Bits [25-13] | 4 | 1 |
| 1 | Bits [38-26] | 5 | 1 | 0 |
| 1 | Bits [51-39] | 6 | 1 | 1 |
| 1 | Bits [12-0] | 7 | 1 | 2 |
| 2 | Bits [25-13] | 8 | 2 | 3 |
| 2 | Bits [38-26] | 9 | 2 | 0 |
| 2 | Bits [51-39] | $:$ | 11 | 2 |
| $:$ | $:$ | $:$ | 2 |  |
| $:$ | $:$ | $:$ | $:$ | $:$ |
| $:$ | Bits [12-0] | 4092 | 1023 | $:$ |
| 1023 | Bits [25-13] | 4093 | 1023 | 0 |
| 1023 | Bits [38-26] | 4094 | 1023 | 1 |
| 1023 | Bits [51-39] | 4095 | 1023 | 2 |
| 1023 |  |  | 2 |  |

### 4.6 Dynamic MAC Address Table

Table 4-10 is read-only. The contents are maintained only by the KSZ8895MLUB only.
TABLE 4-10: DYNAMIC MAC ADDRESS TABLE

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Format of Dynamic MAC Address Table (1K entries) |  |  |  |  |
| 71 | MAC Empty | $1=$ There is no valid entry in the table. $0=$ There are valid entries in the table. | RO | 1 |
| 70-61 | Number of Valid Entries | Indicates how many valid entries in the table. $0 \times 3$ ff means 1 K entries <br> $0 \times 1$ and bit $71=0$ : means 2 entries <br> $0 \times 0$ and bit $71=0$ : means 1 entry <br> $0 \times 0$ and bit $71=1$ : means 0 entry | RO | 0 |
| 60-59 | Time Stamp | 2-bit counters for internal aging | RO | - |
| 58-56 | Source Port | The source port where FID+MAC is learned. 000 Port 1 <br> 001 Port 2 <br> 010 Port 3 <br> 011 Port 4 <br> 100 Port 5 | RO | 0x0 |
| 55 | Data Ready | $1=$ The entry is not ready, retry until this bit is set to 0 . $0=$ The entry is ready. | RO | - |
| 54-48 | FID | Filter ID. | RO | 0x0 |
| 47-0 | MAC <br> Address | 48-bit MAC address. | RO | 0x0 |

## Examples:

1. Dynamic MAC Address Table Read (read the 1st entry), and retrieve the MAC table size

Write to Register 110 with $0 \times 18$ (read dynamic table selected)
Write to Register 111 with $0 \times 0$ (trigger the read operation) and then
Read Register 112 (71-64)
Read Register 113 (63-56); // the above two registers show \# of entries
Read Register 114 (55-48) // if bit 55 is 1, restart (reread) from this register
Read Register 115 (47-40)
Read Register 116 (39-32)
Read Register 117 (31-24)
Read Register 118 (23-16)
Read Register 119 (15-8)
Read Register 120 (7-0)
2. Dynamic MAC Address Table Read (read the 257th entry), without retrieving \# of entries information

Write to Register 110 with 0x19 (read dynamic table selected)
Write to Register 111 with $0 \times 1$ (trigger the read operation) and then
Read Register 112 (71-64)
Read Register 113 (63-56)
Read Register 114 (55-48) // if bit 55 is 1, restart (reread) from this register
Read Register 115 (47-40)
Read Register 116 (39-32)
Read Register 117 (31-24)
Read Register 118 (23-16)

Read Register 119 (15-8)
Read Register 120 (7-0)

### 4.7 Management Information Base (MIB) Counters

The MIB counters are provided on per port basis. These counters are read using indirect memory access as noted in the following table:

## TABLE 4-11: MIB COUNTERS

| Offset | Counter Name | Description |
| :---: | :---: | :---: |
| For Port 1 |  |  |
| 0x0 | RxLoPriority Byte | Rx lo-priority (default) octet count including bad packets. |
| 0x1 | RxHiPriorityByte | Rx hi-priority octet count including bad packets. |
| 0x2 | RxUndersizePkt | Rx undersize packets w/good CRC. |
| $0 \times 3$ | RxFragments | Rx fragment packets w/bad CRC, symbol errors or alignment errors. |
| 0x4 | RxOversize | Rx oversize packets w/good CRC (max: 1536 or 1522 bytes). |
| 0x5 | RxJabbers | Rx packets longer than 1522B w/either CRC errors, alignment errors, or symbol errors (depends on max packet size setting) or Rx packets longer than 1916B only. |
| 0x6 | RxSymbolError | Rx packets w/ invalid data symbol and legal preamble, packet size. |
| 0x7 | RxCRCerror | Rx packets within $(64,1522)$ bytes w/an integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). |
| 0x8 | RxAlignmentError | Rx packets within $(64,1522)$ bytes w/a non-integral number of bytes and a bad CRC (upper limit depends on max packet size setting). |
| 0x9 | RxControl8808Pkts | The number of MAC control frames received by a port with 88-08h in Ether Type field. |
| 0xA | RxPausePkts | The number of PAUSE frames received by a port. PAUSE frame is qualified with EtherType (88-08h), DA, control opcode (00-01), data length (64B min), and a valid CRC. |
| 0xB | RxBroadcast | Rx good broadcast packets (not including errored broadcast packets or valid multicast packets). |
| 0xC | RxMulticast | Rx good multicast packets (not including MAC control frames, errored multicast packets or valid broadcast packets). |
| 0xD | RxUnicast | Rx good unicast packets. |
| 0xE | Rx64Octets | Total Rx packets (bad packets included) that were 64 octets in length. |
| 0xF | Rx65to127Octets | Total $R x$ packets (bad packets included) that are between 65 and 127 octets in length. |
| 0x10 | Rx128to255Octets | Total Rx packets (bad packets included) that are between 128 and 255 octets in length. |
| 0x11 | Rx256to511Octets | Total Rx packets (bad packets included) that are between 256 and 511 octets in length. |
| 0x12 | Rx512to1023Octets | Total Rx packets (bad packets included) that are between 512 and 1023 octets in length. |
| $0 \times 13$ | Rx1024to1522Octets | Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). |
| 0x14 | TxLoPriorityByte | Tx lo-priority good octet count, including PAUSE packets. |
| 0x15 | TxHiPriorityByte | Tx hi-priority good octet count, including PAUSE packets. |
| 0x16 | TxLateCollision | The number of times a collision is detected later than 512 bit-times into the Tx of a packet. |
| 0x17 | TxPausePkts | The number of PAUSE frames transmitted by a port. |
| 0x18 | TxBroadcastPkts | Tx good broadcast packets (not including errored broadcast or valid multicast packets). |

TABLE 4-11: MIB COUNTERS (CONTINUED)

| Offset | Counter Name | Description |
| :---: | :--- | :--- |
| For Port 1 |  |  |
| $0 \times 19$ | TxMulticastPkts | Tx good multicast packets (not including errored multicast packets or valid <br> broadcast packets). |
| $0 \times 1 \mathrm{~A}$ | TxUnicastPkts | Tx good unicast packets. |
| $0 \times 1 \mathrm{~B}$ | TxDeferred | Tx packets by a port for which the 1st Tx attempt is delayed due to the busy <br> medium. |
| $0 \times 1 \mathrm{C}$ | TxTotalCollision | Tx total collision, half-duplex only. |
| $0 \times 1 \mathrm{D}$ | TxExcessiveCollision | A count of frames for which Tx fails due to excessive collisions. |
| $0 \times 1 \mathrm{E}$ | TxSingleCollision | Successfully Tx frames on a port for which Tx is inhibited by exactly one colli- <br> sion. |
| $0 \times 1 \mathrm{~F}$ | TxMultipleCollision | Successfully Tx frames on a port for which Tx is inhibited by more than one <br> collision. |

For Port 2, the base is $0 \times 20$, same offset definition ( $0 \times 20-0 \times 3 f$ )
For Port 3, the base is $0 \times 40$, same offset definition ( $0 \times 40-0 \times 5 f$ )
For Port 4, the base is $0 \times 60$, same offset definition ( $0 \times 60-0 \times 7 f$ )
For Port 5 , the base is $0 \times 80$, same offset definition ( $0 \times 80-0 \times 9 f$ )
Format of Per Port MIB Counters (16 entries)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| 31 | Overflow | $1=$ Counter overflow. <br> $0=$ No Counter overflow. | RO | 0 |
| 30 | Count Valid | $1=$ Counter value is valid. <br> $0=$ Counter value is not valid. | RO | 0 |
| $29-0$ | Counter Values | Counter value. | RO | 0 |

All Ports Dropped Packet MIB Counters

| Offset | Counter Name | Description |  |
| :---: | :--- | :--- | :--- |
| $0 \times 100$ | Port1 Tx Drop Packets | Tx packets dropped due to lack of resources. |  |
| $0 \times 101$ | Port2 Tx Drop Packets | Tx packets dropped due to lack of resources. |  |
| $0 \times 102$ | Port3 Tx Drop Packets | Tx packets dropped due to lack of resources. |  |
| $0 \times 103$ | Port4 Tx Drop Packets | Tx packets dropped due to lack of resources. |  |
| $0 \times 104$ | Port5 Tx Drop Packets | Tx packets dropped due to lack of resources. |  |
| $0 \times 105$ | Port1 Rx Drop <br> Packets | Rx packets dropped due to lack of resources. |  |
| $0 \times 106$ | Port2 Rx Drop <br> Packets | Rx packets dropped due to lack of resources. |  |
| $0 \times 107$ | Port3 Rx Drop <br> Packets | Rx packets dropped due to lack of resources. |  |
| $0 \times 108$ | Port4 Rx Drop <br> Packets | Rx packets dropped due to lack of resources. |  |
| $0 \times 109$ | Port5 Rx Drop <br> Packets | Rx packets dropped due to lack of resources. |  |
| Format of "All Dropped Packet" MIB Counter, (Note 4-1) |  |  |  |
| Address | Name | Description |  |
| $30-16$ | Reserved | Reserved | Mode |
| $15-0$ | Counter Values | Counter value | Default |

Note 4-1 All port dropped packet MIB counters do not indicate overflow or validity; therefore the application must keep track of overflow and valid conditions.

The KSZ8895MLUB provides a total of 34 MIB counter per port. These counters are used to monitor the port detail activity for network management and maintenance. These MIB counters are read using indirect memory access as illustrated in the following examples:

Programming Examples: (Note 4-2)

1. MIB counter read (read port 1 Rx64Octets counter)

Write to Register 110 with 0x1c (read MIB counters selected)
Write to Register 111 with 0xe (trigger the read operation)
Then
Read Register 117 (counter value 31-24)
// If bit $31=1$, there was a counter overflow
// If bit $30=0$, restart (reread) from this register
Read Register 118 (counter value 23-16)
Read Register 119 (counter value 15-8)
Read Register 120 (counter value 7-0)
2. MIB counter read (read port 2 Rx64Octets counter)

Write to Register 110 with $0 \times 1 \mathrm{c}$ (read MIB counter selected)
Write to Register 111 with 0x2e (trigger the read operation)
Then
Read Register 117 (counter value 31-24)
//If bit 31 = 1, there was a counter overflow
//If bit $30=0$, restart (reread) from this register
Read Register 118 (counter value 23-16)
Read Register 119 (counter value 15-8)
Read Register 120 (counter value 7-0)
3. MIB counter read (read port 1 tx drop packets)

Write to Register 110 with 0x1d
Write to Register 111 with 0x00
Then
Read Register 119 (counter value 15-8)
Read Register 120 (counter value 7-0)
Note 4-2 To read out all the counters, the best performance over the SPI bus is $(160+3) \times 8 \times 80=104 \mu \mathrm{~s}$, where there are 255 registers, three overhead, eight clocks per access, at 12.5 MHz . In the heaviest condition, the byte counter will overflow in two minutes. It is recommended that the software read all the counters at least every 30 seconds. The per port MIB counters are designed as "read clear." A per port MIB counter will be cleared after it is accessed. All port dropped packet MIB counters are not cleared after they are accessed. The application needs to keep track of overflow and valid conditions on these counters.

## KSZ8895MLUB

### 4.8 MIIM Registers

All the registers defined in this section can be also accessed via the SPI interface. Note: different mapping mechanisms are used for MIIM and SPI. The "PHYAD" defined in IEEE is assigned as "0x1" for Port 1, "0x2" for Port 2, "0x3" for Port 3 , and " $0 \times 4$ " for Port 4. The "REGAD" supported are $0 \times 0-0 \times 5$ ( $0 \mathrm{~h}-5 \mathrm{~h}$ ), $0 \times 1 \mathrm{D}$ ( 1 dh ) and $0 \times 1 \mathrm{~F}$ (1fh).

TABLE 4-12: MIIM REGISTERS

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| Register Oh: MII Control |  |  |  |  |
| 15 | Soft Reset | 1 = PHY soft reset. <br> $0=$ Normal operation. | $\begin{aligned} & \hline R / W \\ & (S C) \end{aligned}$ | 0 |
| 14 | Loopback | 1 = Perform MAC loopback, loopback path as follows: Assume the loopback is at Port 1 MAC, Port 2 is the monitor port. <br> Port 1 MAC Loopback (Port 1 reg. 0, bit $14=$ ' 1 ') <br> Start: RXP2/RXM2 (Port 2). Can also start from port 3, 4, 5 <br> Loopback: MAC/PHY interface of Port 1's MAC <br> End: TXP2/TXM2 (Port 2). Can also end at Ports <br> 3, 4, 5 respectively <br> Setting address ox3,4,5 reg. 0, bit $14=$ ' 1 ' will perform MAC loopback on Ports 3, 4, 5 respectively. <br> $0=$ Normal Operation. | R/W | 0 |
| 13 | Force 100 | $\begin{aligned} & 1=100 \mathrm{Mbps} . \\ & 0=10 \mathrm{Mbps} . \end{aligned}$ | R/W | 1 |
| 12 | AN Enable | 1 = Auto-negotiation enabled. <br> 0 = Auto-negotiation disabled. | R/W | 1 |
| 11 | Power Down | $\begin{aligned} & \hline 1 \text { = Power down. } \\ & 0=\text { Normal operation. } \end{aligned}$ | R/W | 0 |
| 10 | PHY Isolate | 1 = Electrical PHY isolation of PHY from Tx+/Tx-. <br> $0=$ Normal operation. | R/W | 0 |
| 9 | Restart AN | 1 = Restart Auto-negotiation. <br> 0 = Normal operation. | R/W | 0 |
| 8 | Force FullDuplex | 1 = Full-duplex. <br> 0 = Half-duplex. | R/W | 0 |
| 7 | Collision Test | Not supported. | RO | 0 |
| 6 | Reserved | - | RO | 0 |
| 5 | Hp_mdix | $1=$ HP Auto MDI/MDI-X mode $0=$ Microchip Auto MDI/MDI-X mode | R/W | 1 |
| 4 | Force MDI | $\begin{array}{\|l} \hline 1=\text { Force MDI. } \\ 0=\text { Normal operation. (MDI-X transmit on TXP/TXM } \\ \text { pair }) \\ \hline \end{array}$ | R/W | 0 |
| 3 | Disable Auto MDI/MDI-X | 1 = Disable Auto MDI/MDI-X. <br> 0 = Enable Auto MDI/MDI-X. | R/W | 0 |
| 2 | Disable far End fault | 1 = Disable far end fault detection. <br> 0 = Normal operation. | R/W | 0 |
| 1 | Disable Transmit | 1 = Disable transmit. <br> $0=$ Normal operation. | R/W | 0 |
| 0 | Disable LED | $\begin{aligned} & 1=\text { Disable LED. } \\ & 0=\text { Normal operation. } \end{aligned}$ | R/W | 0 |
| Register 1h: MII Status |  |  |  |  |
| 15 | T4 Capable | $0=$ Not 100 BASET4 capable. | RO | 0 |
| 14 | 100 Full Capable | 1 = 100BASE-TX full-duplex capable. <br> $0=$ Not capable of 100BASE-TX full-duplex. | RO | 1 |

TABLE 4-12: MIIM REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 13 | 100 Half Capable | 1 = 100BASE-TX half-duplex capable. <br> $0=$ Not 100BASE-TX half-duplex capable. | RO | 1 |
| 12 | 10 Full Capable | $1=10 B A S E-T$ full-duplex capable. <br> $0=$ Not 10BASE-T full-duplex capable. | RO | 1 |
| 11 | 10 Half Capable | 1 = 10BASE-T half-duplex capable. <br> $0=10 B A S E-T$ half-duplex capable. | RO | 1 |
| 10-7 | Reserved | - | RO | 0 |
| 6 | Preamble Suppressed | Not supported | RO | 0 |
| 5 | AN Complete | 1 = Auto-negotiation complete. $0=$ Auto-negotiation not completed. | RO | 0 |
| 4 | Far End fault | 1 = Far end fault detected. $0=$ No far end fault detected. | RO | 0 |
| 3 | AN Capable | 1 = Auto-negotiation capable. <br> $0=$ Not auto-negotiation capable. | RO | 1 |
| 2 | Link Status | $\begin{aligned} & 1=\text { Link is up. } \\ & 0=\text { Link is down. } \end{aligned}$ | RO | 0 |
| 1 | Jabber Test | Not supported. | RO | 0 |
| 0 | Extended Capable | $0=$ Not extended register capable. | RO | 0 |
| Register 2h: PHYID HIGH |  |  |  |  |
| 15-0 | Phyid High | High order PHYID bits. | RO | 0x0022 |
| Register 3h: PHYID LOW |  |  |  |  |
| 15-0 | Phyid Low | Low order PHYID bits. | RO | 0x1450 |
| Register 4h: Advertisement Ability |  |  |  |  |
| 15 | Next Page | Not supported | RO | 0 |
| 14 | Reserved | - | RO | 0 |
| 13 | Remote Fault | Not supported | RO | 0 |
| 12-11 | Reserved | - | RO | 0 |
| 10 | Pause | 1 = Advertise pause ability. <br> 0 = Do not advertise pause ability. | R/W | 1 |
| 9 | Reserved | - | RO | 0 |
| 8 | Adv 100 Full | 1 = Advertise 100 full-duplex ability. <br> $0=$ Do not advertise 100 full-duplex ability. | R/W | 1 |
| 7 | Adv 100 Half | 1 = Advertise 100 half-duplex ability. <br> $0=$ Do not advertise 100 half-duplex ability. | R/W | 1 |
| 6 | Adv 10 Full | 1 = Advertise 10 full-duplex ability. <br> 0 = Do not advertise 10 full-duplex ability. | R/W | 1 |
| 5 | Adv 10 Half | 1 = Advertise 10 half-duplex ability. <br> $0=$ Do not advertise 10 half-duplex ability. | R/W | 1 |
| 4-0 | Selector Field | 802.3 | RO | 00001 |
| Register 5h: Link Partner Ability |  |  |  |  |
| 15 | Next Page | Not supported. | RO | 0 |
| 14 | LP ACK | Not supported. | RO | 0 |
| 13 | Remote fault | Not supported. | RO | 0 |
| 12-11 | Reserved | - | RO | 0 |

TABLE 4-12: MIIM REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :---: | :---: | :---: | :---: |
| 10 | Pause | 1 = Link partner flow control capable. $0=$ Link partner not flow control capable. | RO | 0 |
| 9 | Reserved | - | RO | 0 |
| 8 | Adv 100 Full | 1 = Link partner 100BT full-duplex capable. <br> $0=$ Link partner not 100BT full-duplex capable. | RO | 0 |
| 7 | Adv 100 Half | 1 = Link partner 100BT half-duplex capable. <br> 0 = Link partner not 100BT half-duplex capable. | RO | 0 |
| 6 | Adv 10 Full | 1 = Link partner 10BT full-duplex capable. <br> 0 = Link partner not 10BT full-duplex capable. | RO | 0 |
| 5 | Adv 10 Half | 1 = Link partner 10BT half-duplex capable. <br> $0=$ Link partner not 10BT half-duplex capable. | RO | 0 |
| 4-0 | Reserved | - | RO | 00001 |
| Register 1dh: LinkMD Control/Status |  |  |  |  |
| 15 | Vct_enable | 1 = Enable cable diagnostic. After VCT test has completed, this bit will be self-cleared. $0=$ Indicate cable diagnostic test (if enabled) has completed and the status information is valid for read. | $\begin{aligned} & \mathrm{R} / \mathrm{W} \\ & \text { (SC) } \end{aligned}$ | 0 |
| 14-13 | Vct_result | $00=$ Normal condition <br> 01 = Open condition detected in cable <br> 10 = Short condition detected in cable <br> 11 = Cable diagnostic test has failed | RO | 00 |
| 12 | Vct 10M Short | 1 = Less than 10 meter short | RO | 0 |
| 11-9 | Reserved | - | RO | 0 |
| 8-0 | Vct_fault_count | Distance to the fault. <br> It is approximately $0.4 \mathrm{~m} \times$ vct_fault_count[8:0] | RO | 000000000 |
| Register 1fh: PHY Special Control/Status |  |  |  |  |
| 15-11 | Reserved | - | RO | 00000 |
| 10-8 | Port Operation Mode Indication | Indicate the current state of port operation mode: [000] = reserved. <br> [001] = still in auto-negotiation. <br> [010] = 10BASE-T half-duplex. <br> [011] = 100BASE-TX half-duplex. <br> [100] = reserved. <br> [101] = 10BASE-T full-duplex. <br> [110] = 100BASE-TX full-duplex. <br> [111] = PHY/MII isolate. | RO | 000 |
| 7-6 | Reserved | N/A Do not change | R/W | 00 |
| 5 | Polrvs | 1 = Polarity is reversed. <br> $0=$ Polarity is not reversed. | RO | 0 |
| 4 | MDI-X status | $\begin{aligned} & 1=\text { MDI } \\ & 0=\text { MDI-X } \end{aligned}$ | RO | 0 |
| 3 | Force_link | 1 = Force link pass. <br> 0 = Normal operation. | R/W | 0 |
| 2 | Pwrsave | 1 = Enable power save. <br> 0 = Disable power save. | R/W | 0 |

## TABLE 4-12: MIIM REGISTERS (CONTINUED)

| Address | Name | Description | Mode | Default |
| :---: | :--- | :--- | :---: | :---: |
| 1 | Remote <br> Loopback <br> follows: Perform Remote loopback, loopback path as <br> Port 1 (PHY ID address 0x1 reg. 1f, bit 1 = '1') <br> Start: RXP1/RXM1 (port 1) <br> Loopback: PMD/PMA of port 1's PHY <br> End: TXP1/TXM1 (port 1) <br> Setting PHY ID address 0x2, 3, 4, 5 reg. 1f, bit 1 = <br> '1' will perform remote loopback on port 2, 3, 4, 5. <br> $0=$ Normal Operation. | R/W | 0 |  |
| 0 | Reserved | - | RO | 0 |

## KSZ8895MLUB

### 5.0 OPERATIONAL CHARACTERISTICS

### 5.1 Absolute Maximum Ratings*

Supply Voltage
( $\mathrm{V}_{\text {DDAR }}, \mathrm{V}_{\text {DDAP }}, \mathrm{V}_{\text {DDC }}$ ) ............................................................................................................................. 0.5 V to +2.4 V
( $\mathrm{V}_{\text {DDAT }}, \mathrm{V}_{\text {DDIO }}$ ) ....................................................................................................................................... 0.5 V to +4.0 V
Input Voltage ......................................................................................................................................... 0.5 V to +4.0 V
Output Voltage .......................................................................................................................................... 0.5 V to +4.0 V
Lead Temperature (soldering, 10s) ...................................................................................................................... $+260^{\circ} \mathrm{C}$
Storage Temperature ( $\mathrm{T}_{\mathrm{S}}$ ) .................................................................................................................... $55^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$
HBM ESD Rating**....................................................................................................................................................... 5 kV
*Exceeding the absolute maximum rating may damage the device. Stresses greater than the absolute maximum rating may cause permanent damage to the device. Operation of the device at these or any other conditions above those specified in the operating sections of this specification is not implied. Maximum conditions for extended periods may affect reliability.
**Devices are ESD sensitive. Handling precautions are recommended. Human body model, $1.5 \mathrm{k} \Omega$ in series with 100 pF.

### 5.2 Operating Ratings***

Supply Voltage
$\left(V_{\text {DDAR }}, V_{\text {DDAP }}, V_{\text {DDC }}\right)$............................................................................................................... 1.14 V to +1.26 V
$\left(V_{\text {DDAT }}\right)$............................................................................................................................... +3.135 V to +3.465 V
( $\mathrm{V}_{\text {DIIO }} @ 3.3 \mathrm{~V}$ ) ................................................................................................................. 3.135 V to +3.465 V
( $\mathrm{V}_{\text {DIIO }} @ 2.5 \mathrm{~V}$ ) ..................................................................................................................... +2.375 V to +2.625 V
(VDIO @ 1.8V) .................................................................................................................... +1.710 V to +1.890 V
Ambient Temperature
( $\mathrm{T}_{\mathrm{A}}$ Industrial/Automotive) .................................................................................................................... $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$
Package Thermal Resistance***
LQFP Thermal Resistance ( $\Theta_{\mathrm{JA}}$, No Air Flow) ........................................................................................... $+48.22^{\circ} \mathrm{C} / \mathrm{W}$
LQFP Thermal Resistance ( $\Theta_{\mathrm{JC}}$, No Air Flow)............................................................................................. +13.95² $\mathrm{C} / \mathrm{W}$
***The device is not guaranteed to function outside its operating ratings. Unused inputs must always be tied to an appropriate logic voltage level (ground or $\mathrm{V}_{\mathrm{DD}}$ ).
****No heat spreader in package. The thermal junction to ambient $\left(\theta_{\mathrm{JA}}\right)$ and the thermal junction to case $\left(\theta_{\mathrm{JC}}\right)$ are under air velocity $0 \mathrm{~m} / \mathrm{s}$.

Note: Do not drive input signals without power supplied to the device.

### 6.0 ELECTRICAL CHARACTERISTICS

$\mathrm{V}_{\mathrm{IN}}=1.2 \mathrm{~V} / 3.3 \mathrm{~V}$ (typical). $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$. Specification is for packaged product only. There is no additional transformer consumption due to the use of on-chip termination technology with internal biasing for 10BASE-T and 100BASE-TX. Measurements were taken with operating ratings.

TABLE 6-1: ELECTRICAL CHARACTERISTICS

| Parameters | Symbol | Min. | Typ. | Max. | Units | Note |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 100BASE-TX Operation - All Ports 100\% Utilization |  |  |  |  |  |  |
| 100BASE-TX (Transmitter) 3.3V Analog | $\mathrm{I}_{\mathrm{DX}}$ | - | 86 | - | mA | $V_{\text {DDAT }}$ |
| 100BASE-TX 1.2V Analog | $\mathrm{I}_{\text {Dda }}$ | - | 22 | - | mA | $V_{\text {DDAR }}$ |
| 100BASE-TX 1.2V Digital | $\mathrm{I}_{\mathrm{DDC}}$ | - | 42 | - | mA | $\mathrm{V}_{\text {DDC }}$ |
| 100BASE-TX (Digital IO) Standalone Switch | $I_{\text {DDIO }}$ | - | 2 | - | mA | $V_{\text {DDIO }}$ |
| 3.3V Digital IO Port 5 SW5-MII MAC/PHY | IDDIO | - | 22/38 | - | mA | $V_{\text {DDIO }}$ |
| 10BASE-T Operation - All Ports 100\% Utilization |  |  |  |  |  |  |
| 10BASE-T (Transmitter) 3.3V Analog | $\mathrm{I}_{\mathrm{DX}}$ | - | 107 | - | mA | $V_{\text {DDAT }}$ |
| 10BASE-T 1.2V Analog | $\mathrm{I}_{\text {Dda }}$ | - | 8.6 | - | mA | $V_{\text {DDAR }}$ |
| 10BASE-T 1.2V Digital | $\mathrm{I}_{\mathrm{DDC}}$ | - | 44 | - | mA | $\mathrm{V}_{\text {DDC }}$ |
| 10BASE-T (Digital IO) Standalone Switch | IDDIO | - | 2 | - | mA | $V_{\text {DDIO }}$ |
| 3.3V Digital IO Port 5 SW5-MII MAC/PHY | IDDIO | - | 5/18 | - | mA | $V_{\text {DDIO }}$ |
| Auto-Negotiation Mode |  |  |  |  |  |  |
| 10BASE-T (Transmitter) 3.3V Analog | $\mathrm{I}_{\mathrm{DX}}$ | - | 55 | - | mA | $V_{\text {DDAT }}$ |
| 10BASE-T 1.2V Analog | $\mathrm{I}_{\text {Dda }}$ | - | 22 | - | mA | $V_{\text {DDAR }}$ |
| 10BASE-T 1.2V Digital | $\mathrm{I}_{\text {EDM }}$ | - | 46 | - | mA | $\mathrm{V}_{\text {DDC }}$ |
| 10BASE-T (Digital IO) Standalone Switch | IDDIO | - | 1.5 | - | mA | $V_{\text {DDIO }}$ |
| Power Management Mode (Standalone) |  |  |  |  |  |  |
| Power-Saving Mode 3.3V | $\mathrm{I}_{\text {PSM1 }}$ | - | 35 | - | mA | $\mathrm{V}_{\text {DDAT }}+\mathrm{V}_{\text {DDIO }}$ |
| Power-Saving Mode 1.2V | $\mathrm{I}_{\text {PSM2 }}$ | - | 55 | - | mA | $\mathrm{V}_{\text {DDAR }}+\mathrm{V}_{\text {DDC }}$ |
| Soft Power-Down Mode $3.3 \mathrm{~V}$ | ISPDM1 | - | 2 | - | mA | $\mathrm{V}_{\text {DDAT }}+\mathrm{V}_{\text {DDIO }}$ |
| Soft Power-Down Mode 1.2 V | $I_{\text {SPDM }}$ | - | 1.8 | - | mA | $V_{\text {DDAR }}+\mathrm{V}_{\text {DDC }}$ |
| $\begin{gathered} \text { Energy-Detect Mode + PLL } \\ \text { OFF 3.3V } \end{gathered}$ | $I_{\text {EDM1 }}$ | - | 5.5 | - | mA | $\mathrm{V}_{\text {DDAT }}+\mathrm{V}_{\text {DDIO }}$ |
| Energy-Detect Mode + PLL OFF 1.2 V OFF 1.2 V | $\mathrm{I}_{\text {EDM2 }}$ | - | 1.5 | - | mA | $V_{D D A R}+V_{D D C}$ |
| CMOS Inputs |  |  |  |  |  |  |
| Input High Voltage | $\mathrm{V}_{\mathrm{IH}}$ | $\begin{gathered} \hline 2.0 / 1.8 / \\ 1.3 \end{gathered}$ | - | - | V | $\mathrm{V}_{\text {DDIO }}=3.3 / 2.5 / 1.8 \mathrm{~V}$ |
| Input Low Voltage | $\mathrm{V}_{\text {IL }}$ | - | - | $\begin{gathered} \hline 0.8 / 0.7 / \\ 0.5 \end{gathered}$ | V | $V_{\text {DDIO }}=3.3 / 2.5 / 1.8 \mathrm{~V}$ |

## TABLE 6-1: ELECTRICAL CHARACTERISTICS (CONTINUED)

| Parameters | Symbol | Min. | Typ. | Max. | Units | Note |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Input Current <br> (Excluding Pull-Up/ <br> Pull-Down) | $\mathrm{I}_{\mathrm{IN}}$ | -10 | - | 10 | $\mu \mathrm{~A}$ | $\mathrm{~V}_{\mathrm{IN}}=\mathrm{GND} \sim \mathrm{V}_{\mathrm{DDIO}}$ |
| CMOS Outputs |  |  |  |  |  |  |
| Input High Voltage | $\mathrm{V}_{\mathrm{OH}}$ | $2.4 / 2.0 /$ <br> 1.5 | - | - | V | $\mathrm{I}_{\mathrm{OH}}=-8 \mathrm{~mA} ; \mathrm{V}_{\mathrm{DDIO}}=3.3 / 2.5 / 1.8 \mathrm{~V}$ |
| Input Low Voltage | $\mathrm{V}_{\mathrm{OL}}$ | - | - | $0.4 / 0.4 /$ <br> 0.3 | V | $\mathrm{I}_{\mathrm{OL}}=8 \mathrm{~mA} ; \mathrm{V}_{\mathrm{DDIO}}=3.3 / 2.5 / 1.8 \mathrm{~V}$ |
| Output Tri-State Leakage | $\mathrm{I}_{\mathrm{OZ}}$ | - | - | 10 | $\mu \mathrm{~A}$ | $\mathrm{~V}_{\text {IN }}=\mathrm{GND} \sim \mathrm{V}_{\mathrm{DDIO}}$ |
| 100BASE-TXIFX Transmit (measured differentially after 1:1 transformer) |  |  |  |  |  |  |


| Peak Differential Output Voltage | $\mathrm{V}_{\mathrm{O}}$ | 0.95 | - | 1.05 | V | $100 \Omega$ termination on the differential output |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Output Voltage Imbalance | $\mathrm{V}_{\text {IMB }}$ | - | - | 2 | \% | $100 \Omega$ termination on the differential output |
| Rise/Fall Time | $t_{r} / t_{f}$ | 3 | - | 5 | ns | - |
| Rise/Fall Time Imbalance |  | 0 | - | 0.5 | ns | - |
| Duty Cycle Distortion | - | - | - | $\pm 0.5$ | ns | - |
| Overshoot | - | - | - | 5 | \% | - |
| Output Jitters | - | 0 | 0.75 | 1.4 | ns | Peak-to-Peak |
| 10BASE-T Receive |  |  |  |  |  |  |
| Squelch Threshold | $\mathrm{V}_{\text {SQ }}$ | 300 | 400 | 585 | mV | 5 MHz square wave |
| 10BASE-T Transmit (measured differentially after 1:1 transformer) $\mathrm{V}_{\text {DDAT }}=3.3 \mathrm{~V}$ |  |  |  |  |  |  |
| Peak Differential Output Voltage | $V_{P}$ | 2.2 | 2.5 | 2.8 | V | $100 \Omega$ termination on the differential output |
| Output Jitters | - | - | 1.4 | 3.5 | ns | Peak-to-Peak |
| Rise/Fall Times | - | - | 28 | 30 | ns | - |

### 7.0 TIMING DIAGRAMS

### 7.1 EEPROM Timing

FIGURE 7-1: EEPROM INTERFACE INPUT RECEIVE TIMING DIAGRAM


FIGURE 7-2: EEPROM INTERFACE OUTPUT TRANSMIT TIMING DIAGRAM


TABLE 7-1: EEPROM TIMING PARAMETERS

| Parameter | Description | Min. | Typ. | Max. | Units |
| :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{CYC} 1}$ | Clock cycle | - | 16384 | - | ns |
| $\mathrm{t}_{\mathrm{S} 1}$ | Setup time | 20 | - | - | ns |
| $\mathrm{t}_{\mathrm{H} 1}$ | Hold time | 20 | - | - | ns |
| $\mathrm{t}_{\mathrm{OV} 1}$ | Output valid | 4096 | 4112 | 4128 | ns |

### 7.2 SNI Timing

FIGURE 7-3: SNI INPUT TIMING


FIGURE 7-4: SNI OUTPUT TIMING


TABLE 7-2: SNI TIMING PARAMETERS

| Parameter | Description | Min. | Typ. | Max. | Units |
| :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{CYC} 2}$ | Clock Cycle | - | 100 | - | ns |
| $\mathrm{t}_{\mathrm{S} 2}$ | Set-Up Time | 10 | - | - | ns |
| $\mathrm{t}_{\mathrm{H} 2}$ | Hold Time | 0 | - | - | ns |
| $\mathrm{t}_{\mathrm{O} 2}$ | Output Valid | 0 | 3 | 6 | ns |

### 7.3 MII Timing

FIGURE 7-5: MAC MODE MII TIMING - DATA RECEIVED FROM MII
RECEIVE
TIMING
MRXCLK
MTXEN
MTXX[3:0]

FIGURE 7-6: MAC MODE MII TIMING - DATA TRANSMITTED FROM MII


TABLE 7-3: MAC MODE MII TIMING PARAMETERS

| Symbol |  | 10BASE-T/100BASE-TX |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  |  | Min. | Typ. | Max. | Units |
| $\mathrm{t}_{\mathrm{CYC}}$ |  | - | $400 / 40$ | - | ns |
| $\mathrm{t}_{\mathrm{S} 3}$ | Clock Cycle | 10 | - | - | ns |
| $\mathrm{t}_{\mathrm{H} 3}$ | Setup Time | 5 | - | - | ns |
| $\mathrm{t}_{\mathrm{OV} 3}$ | Hold Time | 3 | 9 | 25 | ns |

FIGURE 7-7: PHY MODE MII TIMING - DATA RECEIVED FROM MII


FIGURE 7-8: PHY MODE MII TIMING - DATA TRANSMITTED FROM MII


TABLE 7-4: PHY MODE MII TIMING PARAMETERS

| Symbol |  | 10BASE-T/100BASE-TX |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  |  | Min. | Typ. | Max. | Units |
| $\mathrm{t}_{\mathrm{CYC}}$ |  | - | $400 / 40$ | - | ns |
| $\mathrm{t}_{\mathrm{S} 4}$ | Clock Cycle | 10 | - | - | ns |
| $\mathrm{t}_{\mathrm{H} 4}$ | Setup Time | 0 | - | - | ns |
| $\mathrm{t}_{\mathrm{OV} 4}$ | Hold Time | 16 | 20 | 25 | ns |

### 7.4 SPI Timing

FIGURE 7-9: SPI INPUT TIMING


FIGURE 7-10:
SPI OUTPUT TIMING


TABLE 7-5: SPI TIMING PARAMETERS

| Symbol | Parameter | Min. | Typ. | Max. | Units |
| :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{f}_{\text {SCLK }}$ | SPI_SCLK Clock Frequency | - | - | 25 | MHz |
| $\mathrm{t}_{1}$ | SPI_CSN active setup time | 16 | - | - | ns |
| $\mathrm{t}_{2}$ | SDA (SPID) data input setup time | 5 | - | - | ns |
| $\mathrm{t}_{3}$ | SDA (SPID) data input hold time | 6 | - | - | ns |
| $\mathrm{t}_{4}$ | SPI_CSN active hold time | 16 | - | - | ns |
| $\mathrm{t}_{5}$ | SPI_CSN disable high time | 16 | - | - | ns |
| $\mathrm{t}_{6}$ | SPI_SCLK falling edge to SPIQ (SDO) data output <br> valid | 4 | - | 15 | ns |
| $\mathrm{t}_{7}$ | SPI_CSN inactive to SPIQ (SDO) data output invalid | 2 | - | - | ns |

## KSZ8895MLUB

### 7.5 Auto-Negotiation Timing

FIGURE 7-11: AUTO-NEGOTIATION TIMING


TABLE 7-6: AUTO-NEGOTIATION TIMING PARAMETERS

| Symbol | Parameter | Min. | Typ. | Max. | Units |
| :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{t}_{\text {BTB }}$ | FLP burst to FLP burst | 8 | 16 | 24 | ms |
| $\mathrm{t}_{\text {FLPW }}$ | FLP burst width | - | 2 | - | ms |
| $\mathrm{t}_{\text {PW }}$ | Clock/Data pulse width | - | 100 | - | ns |
| $\mathrm{t}_{\text {CTD }}$ | Clock pulse to Data pulse | 55.5 | 64 | 69.5 | $\mu \mathrm{~s}$ |
| $\mathrm{t}_{\text {CTC }}$ | Clock pulse to Clock pulse | 111 | 128 | 139 | $\mu \mathrm{~s}$ |
| - | Number of Clock/Data pulses per burst | 17 | - | 33 | - |

### 7.6 Reset Timing

FIGURE 7-12: RESET TIMING DIAGRAM


TABLE 7-7: RESET TIMING PARAMETERS

| Symbol | Parameter | Min. | Typ. | Max. | Units |
| :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{SR}}$ | Stable Supply Voltages to Reset High | 10 | - | - | ms |
| $\mathrm{t}_{\mathrm{CS}}$ | Configuration Setup Time | 50 | - | - | ns |
| $\mathrm{t}_{\mathrm{CH}}$ | Configuration Hold Time | 50 | - | - | ns |
| $\mathrm{t}_{\mathrm{RC}}$ | Reset to Strap-In Pin Output | 50 | - | - | ns |
| $\mathrm{t}_{\mathrm{VR}}$ | 3.3V Rise Time | 100 | - | - | $\mu \mathrm{s}$ |

## KSZ8895MLUB

### 8.0 RESET CIRCUIT

Microchip recommends the following discrete reset circuit as shown in Figure 8-1 when powering up the KS8895MLUB device. For the application where the reset circuit signal comes from another device (e.g., CPU, FPGA, etc), the reset circuit as shown in Figure 8-2 is recommended.

FIGURE 8-1: RECOMMENDED RESET CIRCUIT


Figure 8-2 shows a reset circuit recommended for applications where reset is driven by another device (for example, the CPU or an FPGA). The reset out RST_OUT_n from CPU/FPGA provides the warm reset after power-up reset. D2 is required if using a different $V_{\text {DDIO }}$ voltage between the switch and the CPU/FPGA. Diode D2 should be selected to provide a maximum $0.3 \mathrm{~V} \mathrm{~V}_{\mathrm{F}}$ (forward voltage), such as, VISHAY BAT54, MSS1P2L. Alternatively, a level shifter device can also be used. D2 is not required if the switch and CPU/FPGA both use the same $V_{\text {DDIO }}$ voltage.

FIGURE 8-2: RECOMMENDED RESET CIRCUIT FOR CPU/FPGA RESET OUTPUT


At power-on-reset, R, C, and D1 provide the necessary ramp rise time to reset the device. The reset out RST_OUT_n from CPU/FPGA provides the warm reset after power-up.

### 9.0 SELECTION OF ISOLATION TRANSFORMER, (Note 9-1)

One simple 1:1 isolation transformer is needed at the line interface. An isolation transformer with integrated commonmode choke is recommended for exceeding FCC requirements at line side. Request to separate the center taps of RX/ TX at chip side. Table 9-1 gives recommended transformer characteristics.

TABLE 9-1: TRANSFORMER SELECTION CRITERIA

| Characteristics | Value | Test Condition |
| :---: | :---: | :---: |
| Turns Ratio | $1 \mathrm{CT}: 1 \mathrm{CT}$ | - |
| Open-Circuit Inductance (min.) | $350 \mu \mathrm{H}$ | $100 \mathrm{mV}, 100 \mathrm{kHz}, 8 \mathrm{~mA}$ |
| Insertion Loss (max.) | 1.1 dB | 0.1 MHz to 100 MHz |
| HIPOT (min.) | $1500 \mathrm{~V}_{\mathrm{RMS}}$ | - |

Note 9-1 The IEEE 802.3u standard for 100BASE-TX assumes a transformer loss of 0.5 dB . For the transmit line transformer, insertion loss of up to 1.3 dB can be compensated by increasing the line drive current by means of reducing the ISET resistor value.

Note 9-2 The center taps of RX and TX should be isolated for low power consumption.

### 9.0.1 SELECTION OF TRANSFORMER VENDORS

The following transformer vendors provide compatible magnetic parts for the KSZ8895MQX/RQX/FQX/MLX:
TABLE 9-2: QUALIFIED MAGNETIC VENDORS

| Vendor and Part |  | Auto <br> MDIX |  | Number of <br> Ports | Vendor and Part |  | Auto <br> MDIX |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Pulse | H1664NL | Yes | 4 | Pulse | H1102 | Yes | 1 |
| Pulse | H1164NL | Yes | 4 | Bel Fuse | S558-5999-U7 | Yes | 1 |
| TDK | TLA-6T718A | Yes | 1 | YCL | PT163020 | Yes | 1 |
| LanKom | LF-H41S | Yes | 1 | Transpower | HB726 | Yes | 1 |
| Datatronic | NT79075 | Yes | 1 | Delta | LF8505 | Yes | 1 |

### 9.0.2 SELECTION OF REFERENCE CRYSTAL

TABLE 9-3: TYPICAL REFERENCE CRYSTAL CHARACTERISTICS

| Characteristics | Value |
| :---: | :---: |
| Frequency | 25.00000 MHz |
| Frequency Tolerance (max.) | $\leq \pm 50 \mathrm{ppm}$ |
| Load Capacitance (max.) | $18-27 \mathrm{pF}$ |
| Series Resistance (ESR) | $40 \Omega$ |

## KSZ8895MLUB

### 10.0 PACKAGE OUTLINE

FIGURE 10-1: 128-LEAD LQFP 14 MM X 14 MM PACKAGE


## APPENDIX A: DATA SHEET REVISION HISTORY

## TABLE A-1: REVISION HISTORY

| Revision | Section/Figure/Entry | Correction |
| :---: | :--- | :--- |
| DS00002680A (4-19-18) | - | Converted Micrel data sheet KSZ8895MLUB to <br> Microchip DS00002680A. Minor text changes <br> throughout. |

## KSZ8895MLUB

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|  |  | Examples: <br> a) KSZ8895MLUB <br> MII Interface, 128-pin LQFP, Pb-Free, Automotive Grade 3 Temperature, 1/Tray |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
| Device: | KSZ8895 |  | KSZ8895MLUB-TR <br> MII Interface, 128-pin LQFP, Pb-Free <br> Automotive Grade 3 Temperature, 1,000/Reel |
| Interface: | $\mathrm{M}=\mathrm{MII}$ |  |  |
| Package: | L = 128-pin LQFP |  |  |
| Temperature: | $\mathrm{UB}=-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ (Automotive Grade 3) |  |  |
| Media Type: | $\begin{aligned} & \mathrm{TR}=1,000 / \text { Reel } \\ & \text { blank }=1 / \text { Tray } \end{aligned}$ |  |  |

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[^0]:    Microchip received ISO/TS-16949:2009 certification for its worldwide headquarters, design and wafer fabrication facilities in Chandler and Tempe, Arizona; Gresham, Oregon and design centers in California and India. The Company's quality system processes and procedures are for its PIC® MCUs and dsPIC® DSCs, KEELOQ® code hopping devices, Serial EEPROMs, microperipherals, nonvolatile memory and analog products. In addition, Microchip's quality system for the design and manufacture of development systems is ISO 9001:2000 certified.

